

SKILL SHARPENERS

Critical Thinking



The following illustrations were created by the artists listed (provided through AdobeStock.com) and are protected by copyright: 31moonlight31 (page 6); losw (page 10); foto_pen, Maksim Šmeljov, Denise Torres, ajcespedes, Alexander Potapov, pixs4u (page 11); k_katelyn (page 16); Antonina (page 17); andreapetrik (page 20); maria_galybina (page 28); katerina_dav (page 42); famveldman, Konstantin Yuganov, Microgen (page 43); pashabo (page 45); czibo (page 52); nexusby (page 55); redkoala (page 56); wenchiaawang (page 60); gennadiy75, Khvost, nata777_7, juliko77, leona_44, Andrey Kuzmin, Alexandra Karamyshev (page 61); yganko (page 64); red2000, onairjiw (page 77); Konstantinos Moraiti, Michael Shake, Robert Wilson (page 79); kontur-vid, Andrey Kokidko, Alexey Dubovskiy (page 85); Kamaga (page 87); amid999 (page 89); viktorijareut, nasik (page 96); Ennessy (page 97); riling (page 99); Lenan (page 106); gamegfx (page 107); Volodymyr Kyrylyuk (page 113)

The following illustrations were created by the artists listed (provided through Shutterstock.com) and are protected by copyright: Scott Bartlett (page 7); GraphicsRF (page 10); Teguh Muijono, Spreadthesign (page 18); Nataly Bannykh, Bannykh Alexey Vladimirovich (page 19); GraphicsRF (page 26); Afanasia (page 29); Sonia Goncalves, Lyudmyla Kharlamova (page 30); stockakia (page 31); Colorlife (page 32); ratselmeister, MyClipArtStore.com (page 35); Sonia Goncalves (page 37); Eva Daneva (page 42); Teguh Muijono, mimagephotography, lana rinck (page 43); Xana_UKR (page 44); MyClipArtStore.com (page 49); Natalya Shatilova, Natasha_Chetkova (page 50); Takra, Alhovik, (page 52); shpirkosh (page 53); Erna Trani (page 54); ArtHeart (page 57); Tanyastock (page 60); Sim Lev (page 67); Liubov Pakhtusova (page 68); rvika, Lole (page 69); robuart, Yurchenko Yulia (page 70); prapann, Mega Pixel, TerraceStudio, Adisa, Aleksey Sagitov, Kaya, studiovin (page 71); HitToon (page 72); Laenz, piimz8, Lyudmyla Kharlamova, chuhail (page 73); lana rinck, omnimoney, BlueRingMedia (page 76); Supertrooper, Samuel Acosta, Adisa, fotosv, Ljupco Smokovski, Viorel Sima, Thomas M Perkins, nastazia (page 77); flowerstock (page 78); anaglic (page 79); Iconic Bestiary (page 81); Digital Storm, L Barnwell (page 83); Skalapendra, Yustus, omnimoney (page 84); Colorlife, Allies Interactive (page 85); kontur-vid, 2xSamara.com, romakoma, Rawpixel.com (page 86); Jane Kelly (page 87); kostolom3000 (page 88); romvo (page 89); Yulia M (page 90); Nina Rys (page 91); Macrovector, vectorstockstoker (page 96); Ennessy (page 97); MO_SES Premium, Tommy Alven, Hurst, Photo (page 98); Hibrida (page 103); Sky vectors, Mikhaylova Anna (page 107); mirrra3 (page 109); Igor Y Eros, Bill Florence, Ruth Peterkin, Antony McAulay, Atlaspix (page 112); Pius Lee (page 113); WDG Photo, Zoreslava, Vphoto, Coprid, windu (page 114); Lyudmyla Kharlamova (page 116); Lyudmyla Kharlamova (page 117); Klara Viskova (page 118); Playnstep Studio (page 119); Baksibat, Teguh Muijono (page 120); hackerkuper, Studio_G, Yustus, Beresnev, Stanislav Ratushnyi (page 124); Lorelyn Medina, 3DMAVR, Sergiy Kuzmin, GraphicsRF, irin-k (page 126); La Gorda, Pretty Vectors, happymay, vladwel, Tomacco, Comodo777, Frank Fiedler, Wth, Svinkin, stockshoppe (page 127); caramelina, Verkhovina Ekaterina (page 128); Tom, vectortwins acco (page 129); DwaFotografy, Spreadthesign, Anna.zabella, Dakalova Iuliia (page 130); Kostenyukova Nataliya, Seregam, Lasha Kilasonia (page 131); graphic-line, jehsomwang (page 132); OHishiapply, Palsur, Tribalium, kaisorn (page 135)

Editorial Development: Guadalupe Lopez
Lisa Vitarisi Mathews
Copy Editing: Laurie Westrich
Art Direction: Yuki Meyer
Design/Production: Yuki Meyer
Paula Acojido

EMC 3249

Evan-Moor®
Helping Children Learn

Visit
teaching-standards.com
to view a correlation
of this book.
This is a free service.

Correlated to State Standards

Congratulations on your purchase of some of the finest teaching materials in the world.

No part of this book may be reproduced in any form or stored in any retrieval system without the written permission of publisher.

For information about other Evan-Moor products, call 1-800-777-4362, fax 1-800-777-4332, or visit our website, www.evan-moor.com.

Entire contents © 2017 EVAN-MOOR CORP.
18 Lower Ragsdale Drive, Monterey, CA 93940-5746. Printed in USA.

Contents

How to Use This Book	4
-----------------------------------	----------

Insects

Butterflies and Grasshoppers	7
Read All About It Butterflies and Grasshoppers	8
Tell What You Know Butterfly Life Cycle	9
Tell What You Know Butterfly or Grasshopper?	10
Match Color Match	11
Solve Grasshopper Puzzle	12
Identify So Many Butterflies!	15
Apply Colorful Butterfly	16
Analyze Butterfly Twins	17
Solve Hungry Caterpillar	18
Analyze Match-up	19
Show In the Garden	20
Apply Pretty Patterns	21
Compare Which Has More?	22
Create Nibble, Nibble, Caterpillar	23
Honeybees and Ladybugs	25
Read All About It Honeybees and Ladybugs	26
Tell What You Know Helpful Insects	27
Tell What You Know I Can Draw	28
Analyze Look Carefully	29
Solve Fly Away Home	30
Distinguish Lovely Ladybugs	31
Determine What Is It?	32
Count Ten Little Honeybees	33
Analyze Match-up	34
Find Find the Flowers	35
Draw Missing Parts	36
Create A Worker Bee	37

Weather

Different Types of Weather	41
Read All About It What Will the Weather Be Today?	42
Tell What You Know Playing Outside	43
Tell What You Know Your Favorite Weather	44
Analyze Snowflakes	45
Solve Rainy Puzzle	46
Show Counting Raindrops	49
Apply Sunny Days	50
Analyze Find the Twin	51
Solve Down a Snowy Hill	52
Show Rain, Rain, Go Away	53
Solve Puddle Fun	54
Identify Counting Weather Symbols	55
Compare Which Has More?	56
Create Weather Wheel	57
We Dress for the Weather	59
Read All About It What Should I Wear?	60
Tell What You Know Choose the Clothing Item	61
Tell What You Know Today's Weather	62
Match Dressing for the Weather	63
Solve Summer Day	64
Analyze Match-up	67
Apply Mitten Pairs	68
Match Match the Mittens	69
Show Hats!	70
Justify Odd One Out	71
Apply Read and Color	72
Create Summer and Winter Puppets	73

Transportation

Cars, Trucks, and Buses 75

Read All About It Cars, Trucks, and Buses 76

Tell What You Know What Does It Carry? 77

Tell What You Know Your Favorite Way to Travel 78

Match Many Cars 79

Solve Truck Puzzle 80

Analyze Match-up 83

Draw Wheels Go 'Round 84

Justify Odd One Out 85

Show Go, Go, Go! 86

Find Out On the Road 87

Draw I Scream, You Scream! 88

Solve Patterns 89

Solve Car, Truck, or Bus? 90

Create Cars on the Road 91

Planes, Trains, and Boats 95

Read All About It More Ways to Travel 96

Tell What You Know Many Vehicles 97

Show The Best Way 98

Analyze Sailing, Sailing 99

Solve Boat Puzzle 100

Analyze Train Match-up 103

Draw All Aboard! 104

Apply Zoom, Zoom 105

Solve Helicopter Tricks 106

Apply Boats in a Row 107

Draw Trace and Complete 108

Create My Train 109

Community

Homes in My Community 111

Read All About It Many Types of Homes 112

Tell What You Know Homes 113

Identify A House Built of 114

Construct Is Anyone Home? 115

Draw The House 116

Show Find the House 117

Solve To Grandma's House 118

Apply The Apartments 119

Analyze Which Boy Lives Where? 120

Create House Shapes 121

Places to Visit 123

Read All About It Places to Visit 124

Tell What You Know Let's Go! 125

Draw Playtime! 126

Classify A Busy Town 127

Show Community Places 128

Analyze The Playground 129

Show School Things 130

Solve Patterns from a Restaurant 131

Solve Eating Out 132

Find Numbers in the Park 133

Analyze Looking Down 134

Create Paper Bag Buildings 135

Answer Key 137

How to Use This Book

Practicing Critical Thinking Skills

Critical thinking comes naturally to young children. They learn autonomy through exploration, observe their environment using logic and reasoning, try new things, and think creatively. As children grow and enter an academic setting, some of their natural curiosity and problem-solving instincts are not engaged as often as they could be. This practice book encourages children to “think about their thinking” through creative, analytical, and evaluative tasks.

Read All About It

Read the selection to your child. Discuss how the illustrations help your child better understand the topic. Then, if your child is able, have him or her read the selection to you. After reading the selection, discuss how the topic relates to your child’s life.



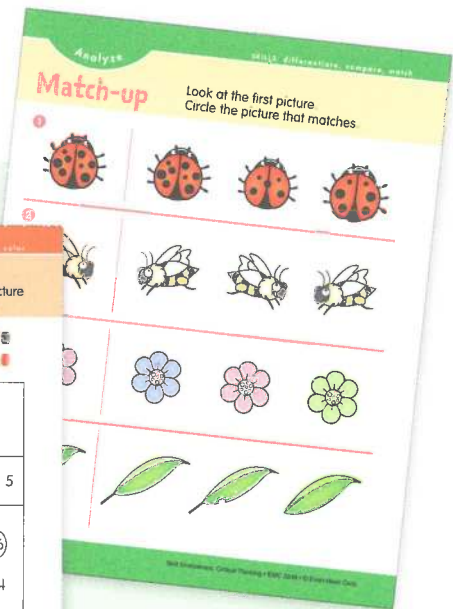
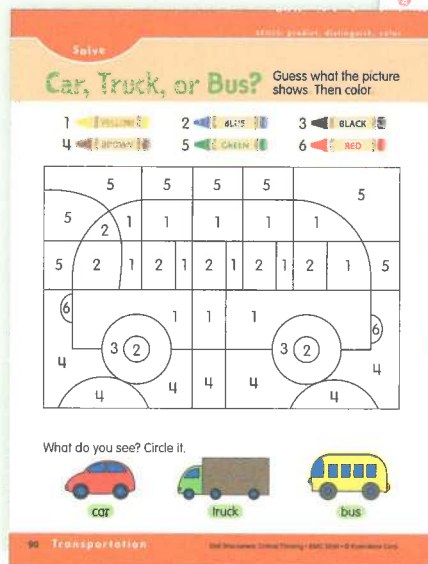
Tell What You Know

The activities on these pages provide opportunities for children to connect their knowledge and opinions to the topic. Encourage your child to think about his or her experiences and support his or her curiosity by discussing the questions and topics together.



Critical Thinking Activities

The critical thinking activities are designed to engage children in application, analytical, and evaluative tasks. The cross-curricular activities present science, math, social studies, and language arts content.



Art Projects and Hands-on Activities

The art projects and hands-on activities provide children with opportunities to use critical thinking skills to create. Encourage your child to tap into his or her creativity and innovation and to have fun with the hands-on activities. After your child completes each project, discuss the steps taken to create it. Encourage your child to explain what he or she enjoyed most and why.





Butterflies and Grasshoppers

☒ **I Did It!** Check each activity as you complete it.

☐ **Read All About It**
Butterflies and Grasshoppers 8

☐ **Tell What You Know**
Butterfly Life Cycle 9

☐ **Tell What You Know**
Butterfly or Grasshopper? 10

☐ **Match**
Color Match 11

☐ **Solve**
Grasshopper Puzzle 12–13

☐ **Identify**
So Many Butterflies! 15

☐ **Apply**
Colorful Butterfly 16

☐ **Analyze**
Butterfly Twins 17

☐ **Solve**
Hungry Caterpillar 18

☐ **Analyze**
Match-up 19

☐ **Show**
In the Garden 20

☐ **Apply**
Pretty Patterns 21

☐ **Compare**
Which Has More? 22

☐ **Create**
Nibble, Nibble, Caterpillar ... 23

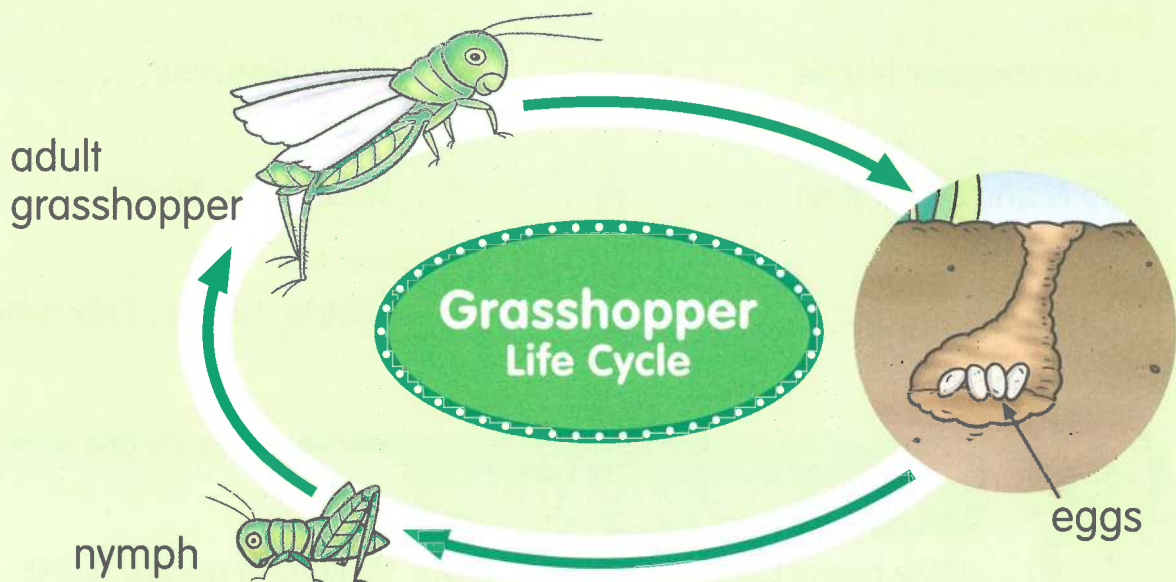
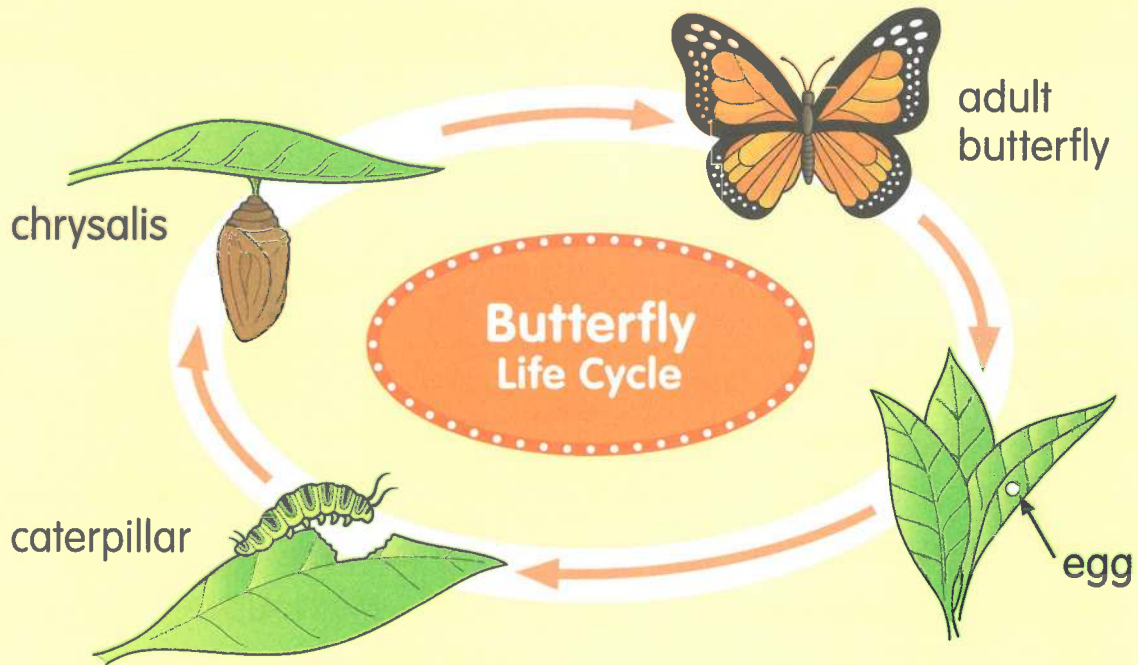


Be on the Lookout!

How many different butterflies are shown on pages 11–19?
Count them and write the number here: _____

Butterflies and Grasshoppers

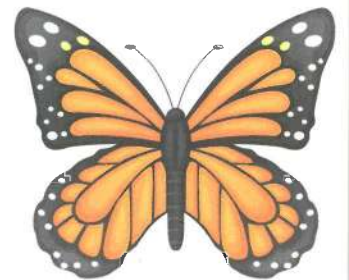
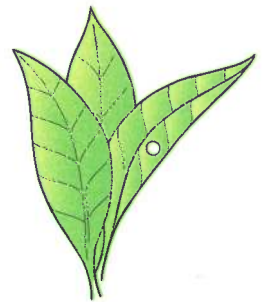
Read about the life cycle of a butterfly and grasshopper.



Butterfly Life Cycle

Cut.
Put the pictures in order.

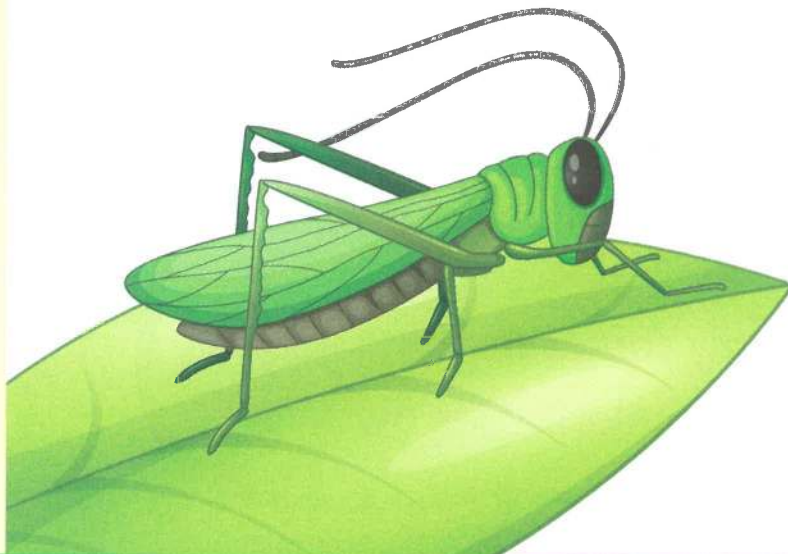
1	2
3	4



I see a little egg on a leaf.
A caterpillar hatches out.
One day, the caterpillar makes
a chrysalis.
A butterfly comes out.
Soon, the butterfly flies away.

Butterfly or Grasshopper?

Circle the insect that you like better.
Tell someone why you like it.



Color Match

Draw a line to match.

orange

purple

yellow

red

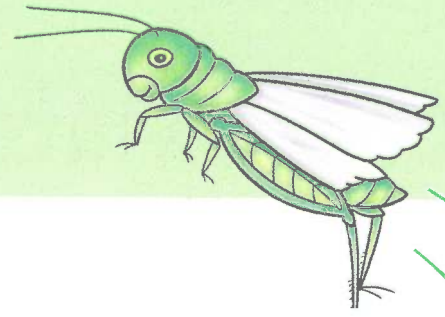
green

brown



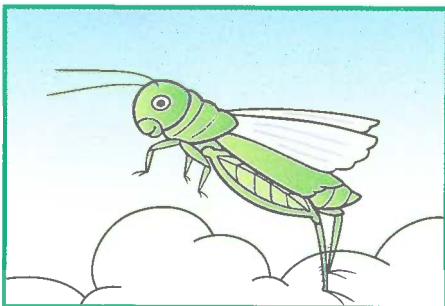
Solve

Grasshopper Puzzle



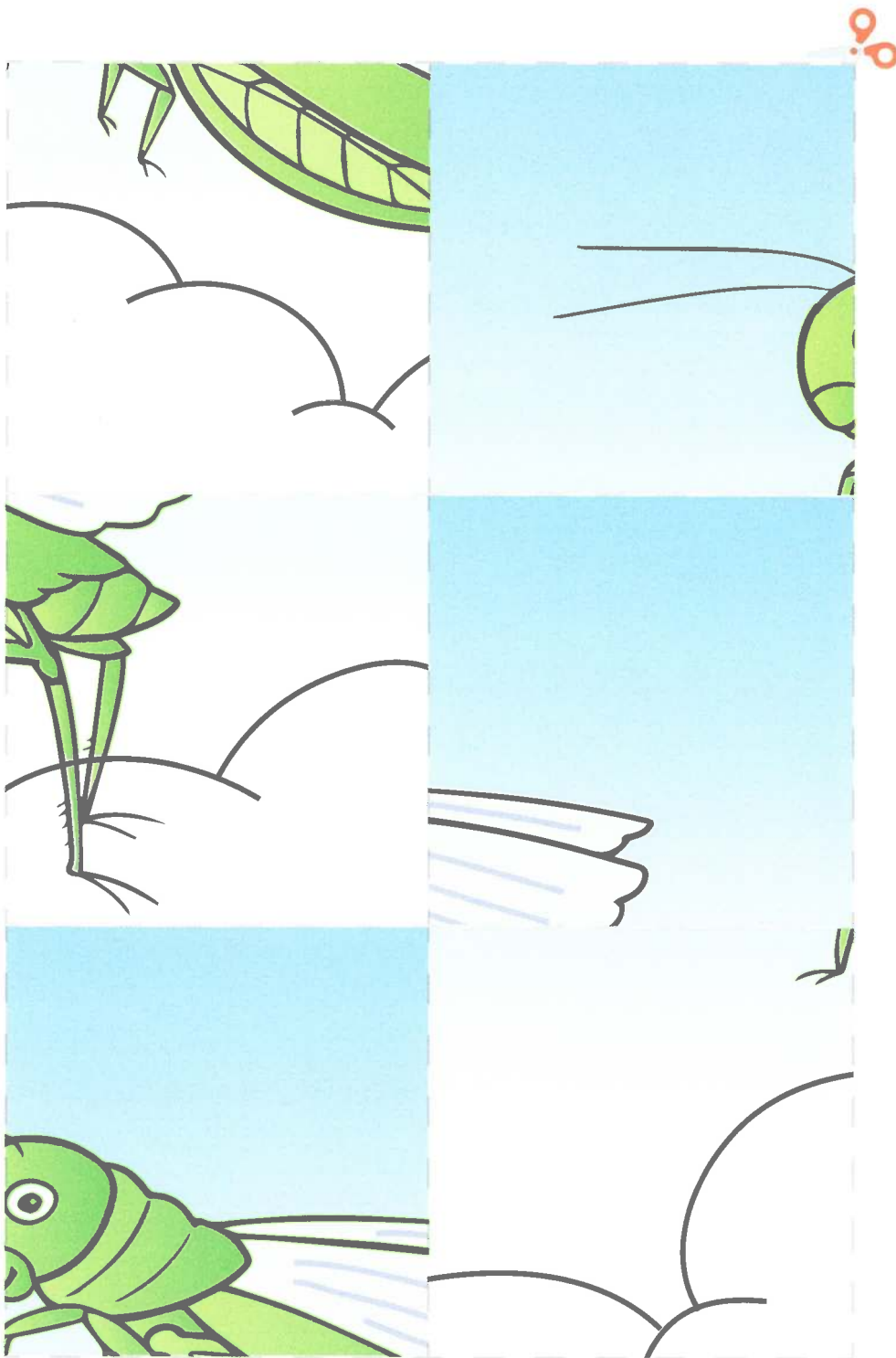
Cut out the puzzle on page 13.
Glue the pieces inside the frame.

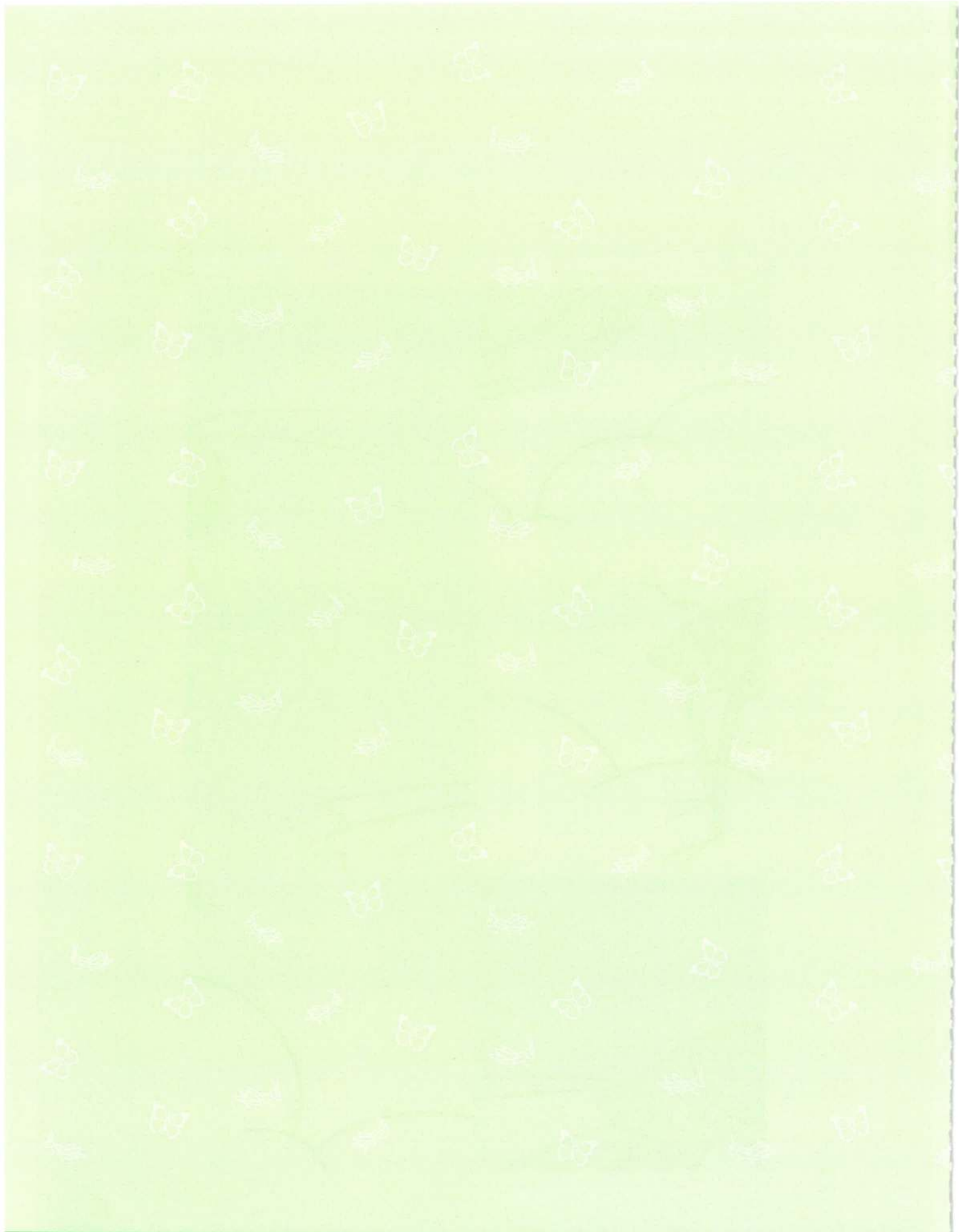
glue	glue	glue
glue	glue	glue



Trace the letters.

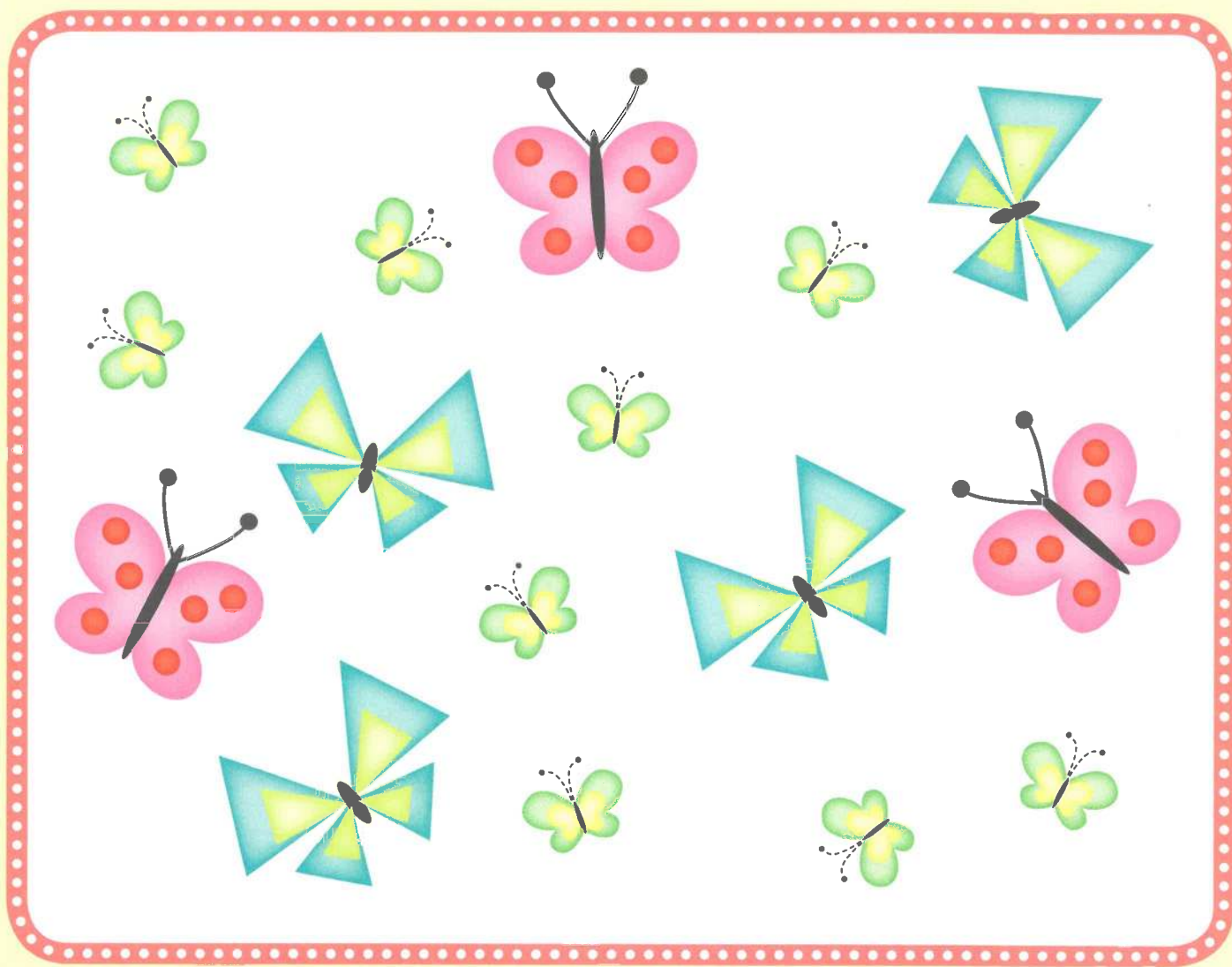
grasshopper





So Many Butterflies!

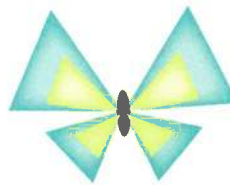
Count.



How many do you see?







Apply

Colorful Butterfly

Color.



ORANGE



YELLOW



GREEN



BLACK



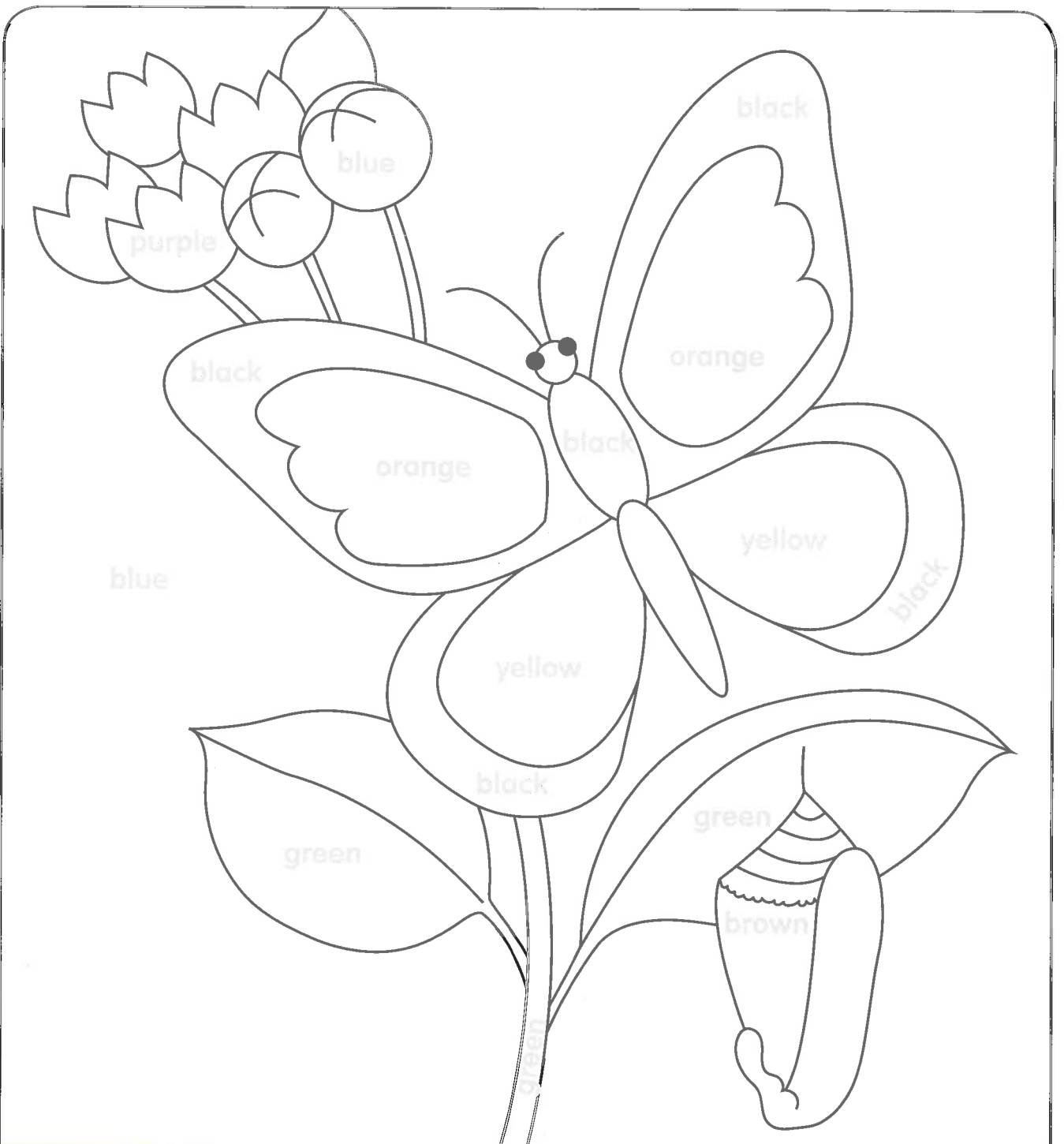
BLUE



PURPLE



BROWN



Butterfly Twins

Draw a line to match.



Solve

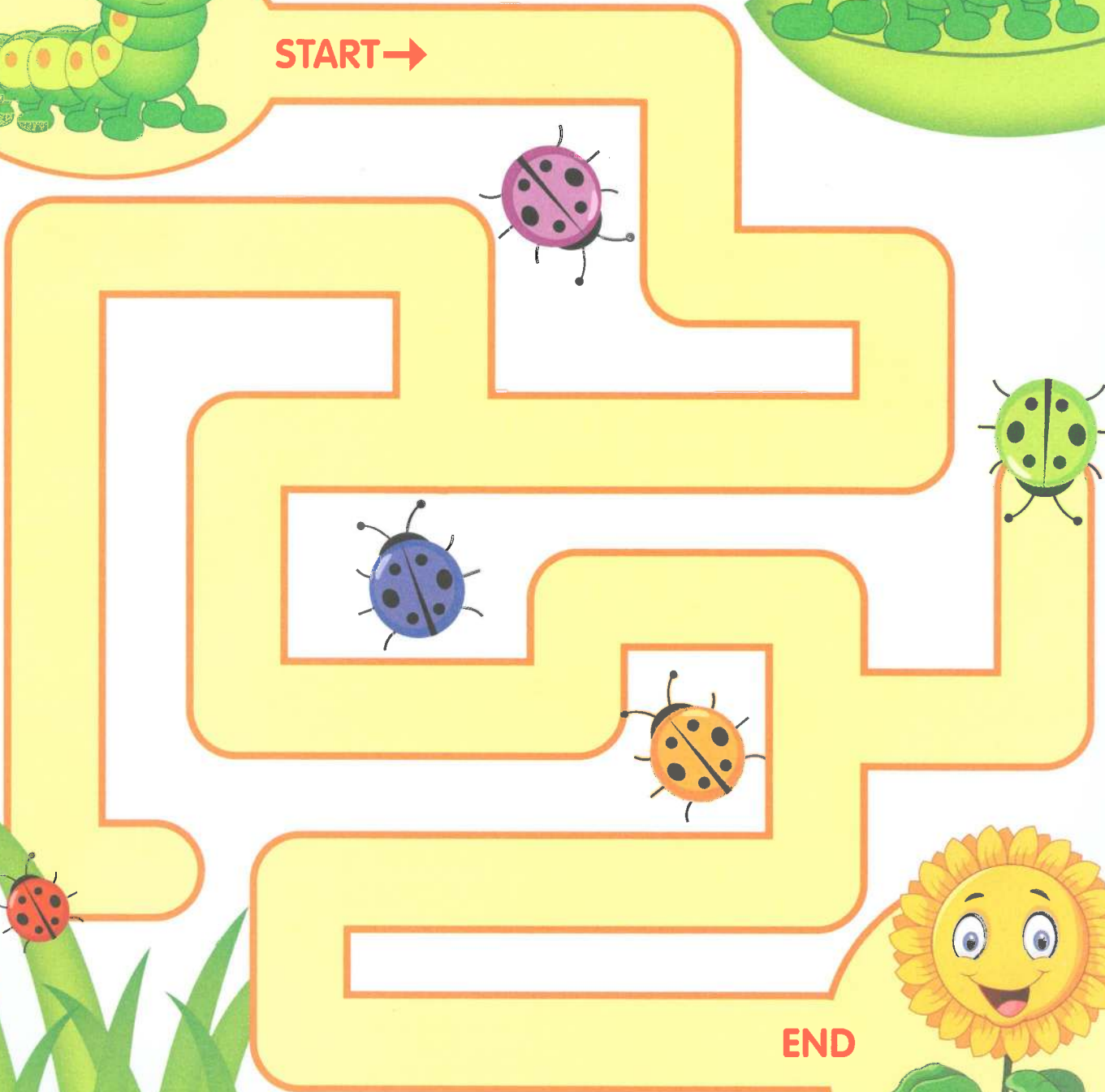
Hungry Caterpillar



Draw a line to the flower.



START →

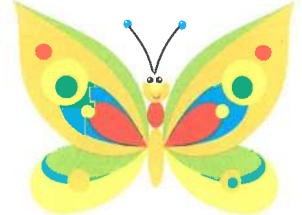


END

Match-up

Look at the first picture.
Circle the picture that matches.

1



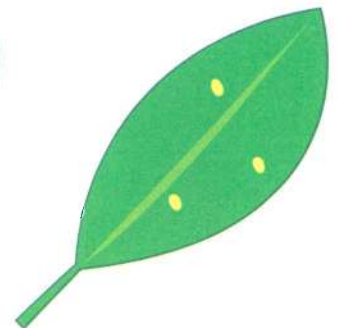
2



3



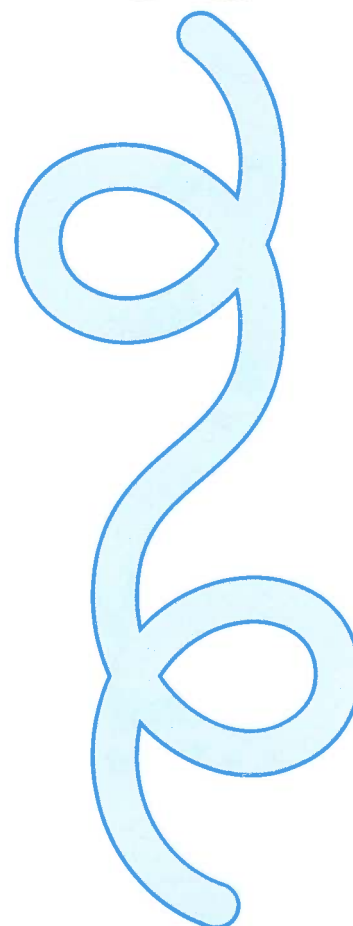
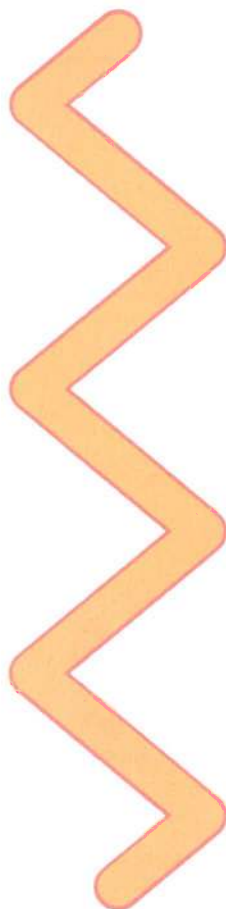
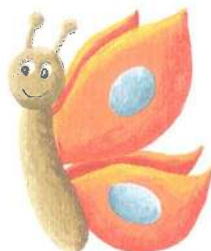
4



Show

In the Garden

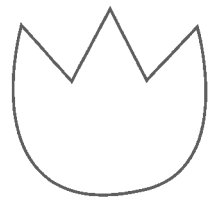
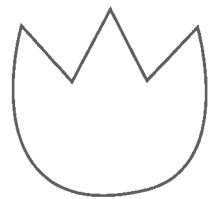
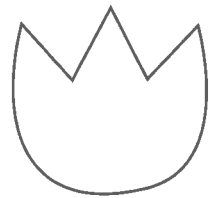
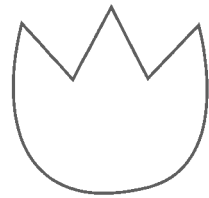
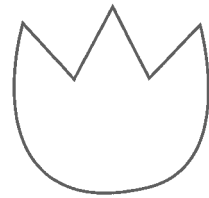
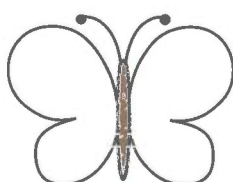
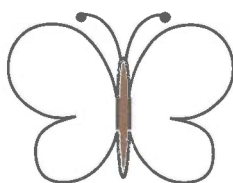
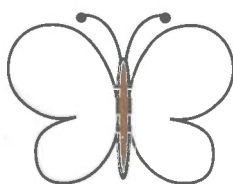
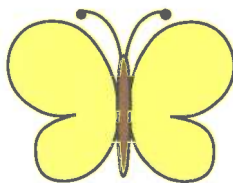
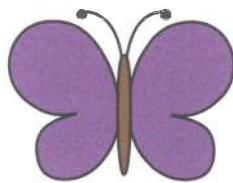
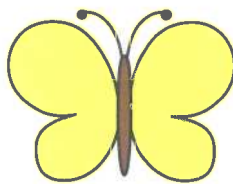
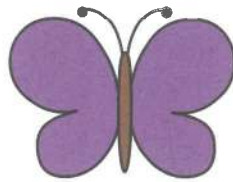
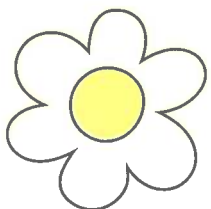
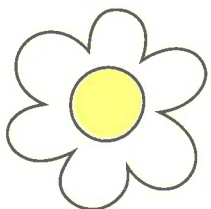
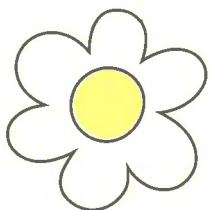
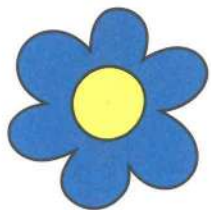
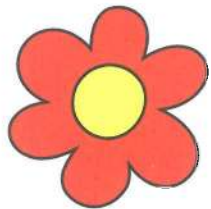
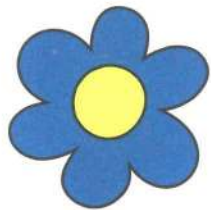
Help each butterfly get to the flower of the same color.



Pretty Patterns

Apply

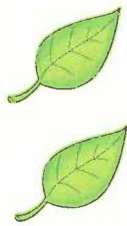
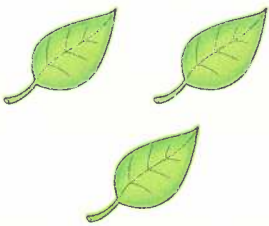
Color the flowers and butterflies to continue the patterns. Then create your own pattern.



Compare

Which Has More?

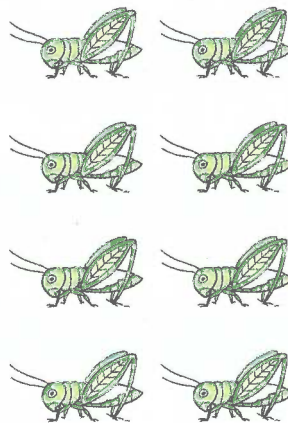
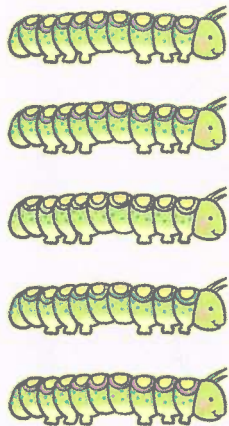
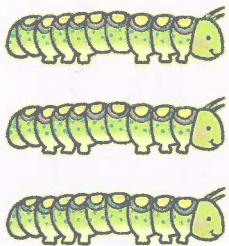
Count. Write the number.
Fill in the circle to show
which has more.



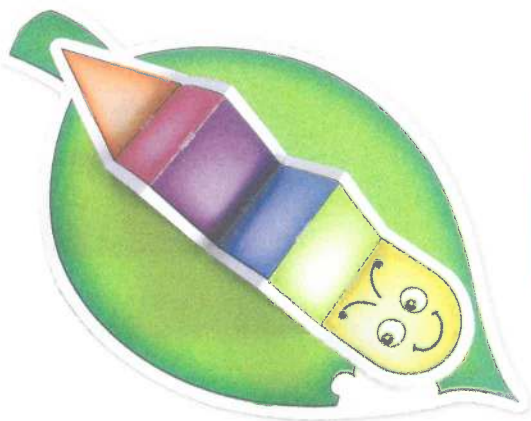
3



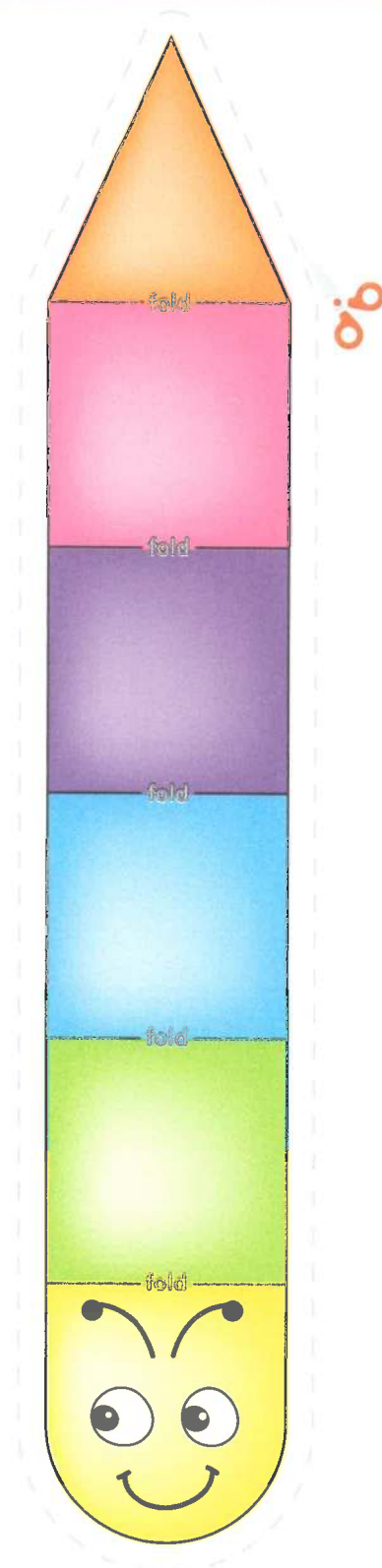
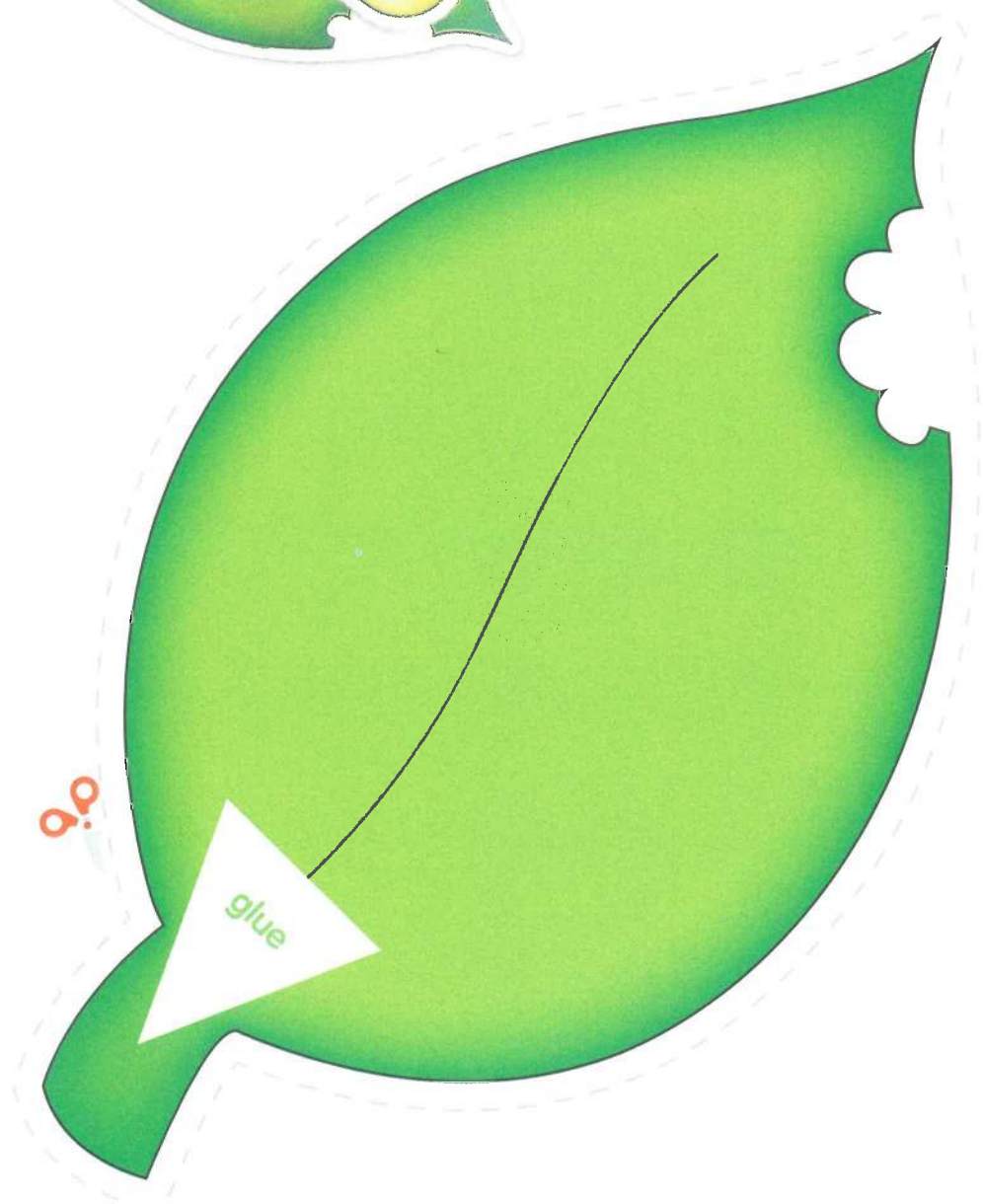
2



Nibble, Nibble, Caterpillar



- 1 Cut.
- 2 Fold.
- 3 Glue on the leaf.





Honeybees and Ladybugs

☒ **I Did It!** Check each activity as you complete it.

☐ **Read All About It**
Honeybees and Ladybugs 26

☐ **Tell What You Know**
Helpful Insects 27

☐ **Tell What You Know**
I Can Draw 28

☐ **Analyze**
Look Carefully 29

☐ **Solve**
Fly Away Home 30

☐ **Distinguish**
Lovely Ladybugs 31

☐ **Determine**
What Is It? 32

☐ **Count**
Ten Little Honeybees 33

☐ **Analyze**
Match-up 34

☐ **Find**
Find the Flowers 35

☐ **Draw**
Missing Parts 36

☐ **Create**
A Worker Bee 37–39



Be on the Lookout!

How many bees are shown on pages 32–34?

Count them and write the number here: _____

Honeybees and Ladybugs

Read about these two insects that are helpful in the garden.



Honeybees move pollen from flower to flower. This helps make new flowers.

Ladybugs eat little bugs that eat plants.



Helpful Insects

Circle the two helpful insects you learned about.
Tell someone why they are helpful.



I Can Draw

Draw something that a honeybee likes.

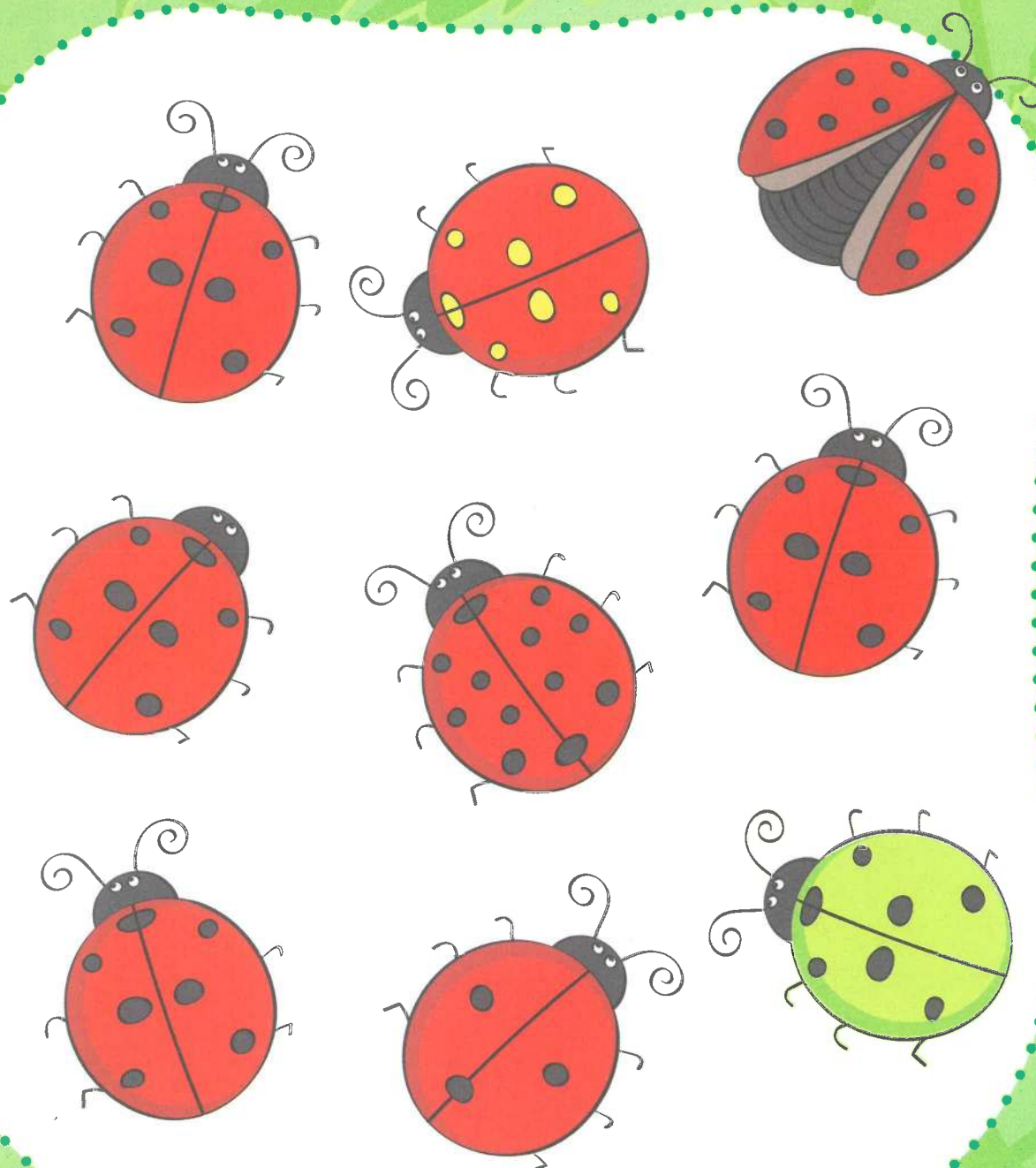


Draw something that a ladybug likes.



Look Carefully

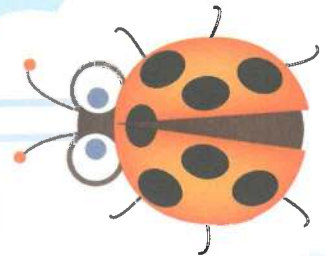
Circle the two ladybugs that are the same.



Solve

Fly Away Home

Trace.



Lovely Ladybugs

Color the ladybugs.
Count the ladybugs.



Trace.

1

2

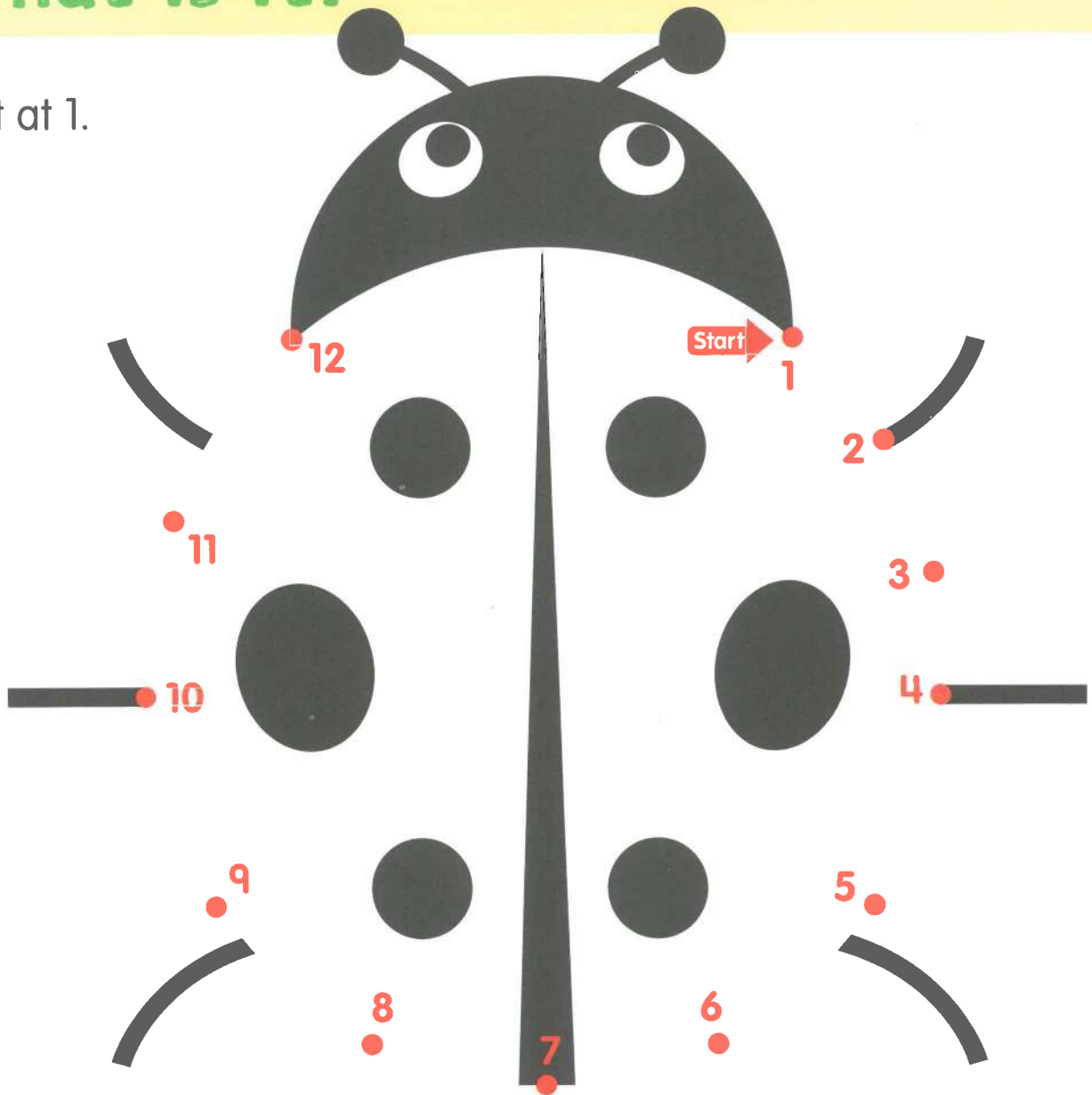
3

4

Determine

What Is It?

Start at 1.



Circle what you see.



Ten Little Honeybees

1 little, 2 little, 3 little honeybees
4 little, 5 little, 6 little honeybees
7 little, 8 little, 9 little honeybees
10 little honeybees buzz



Count the honeybees. Write the numbers.



1



Analyze

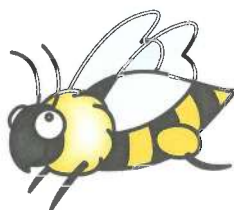
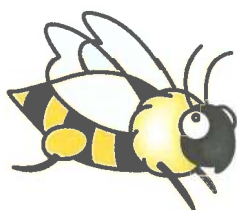
Match-up

Look at the first picture.
Circle the picture that matches.

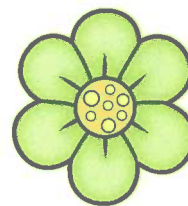
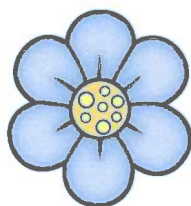
1



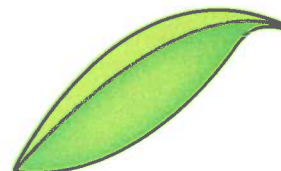
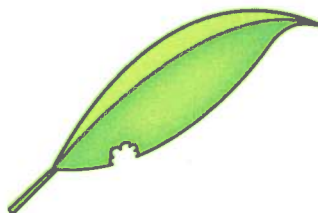
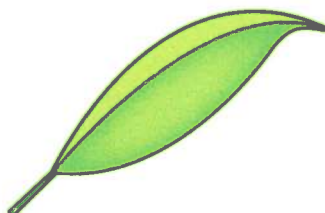
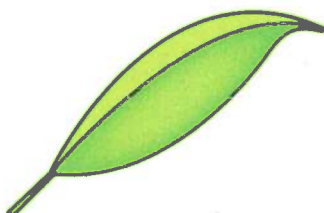
2



3

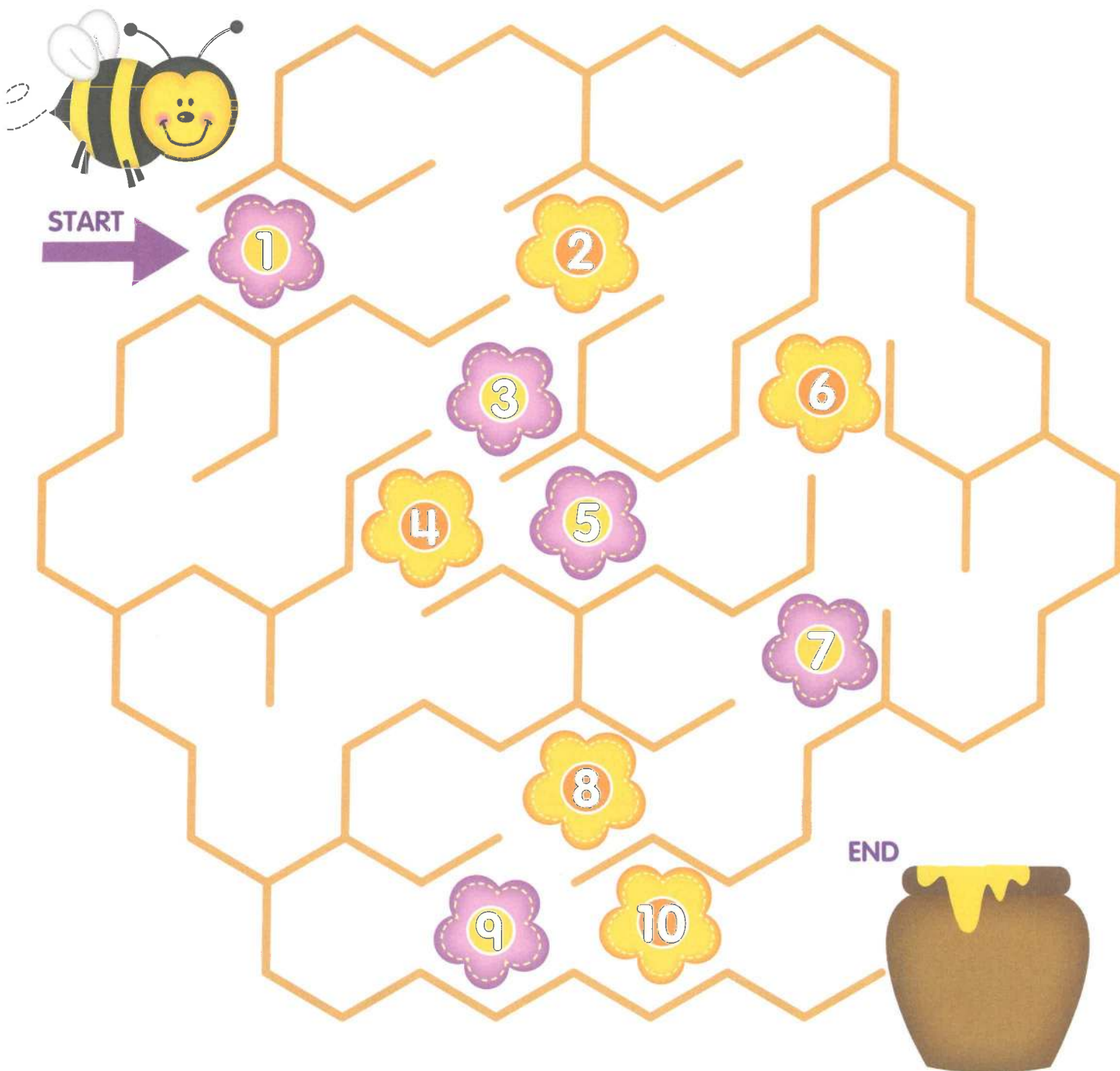


4



Find the Flowers

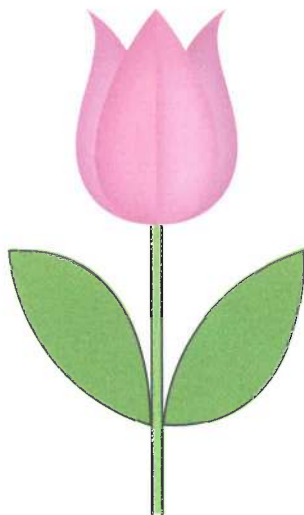
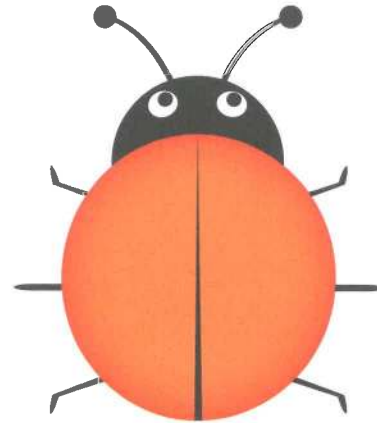
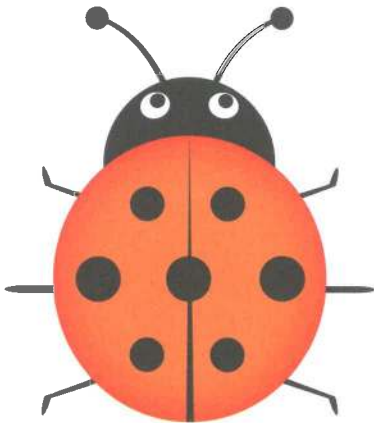
Draw a line to show the bee the way to the honey.



Draw

Missing Parts

Draw the missing parts.



A Worker Bee

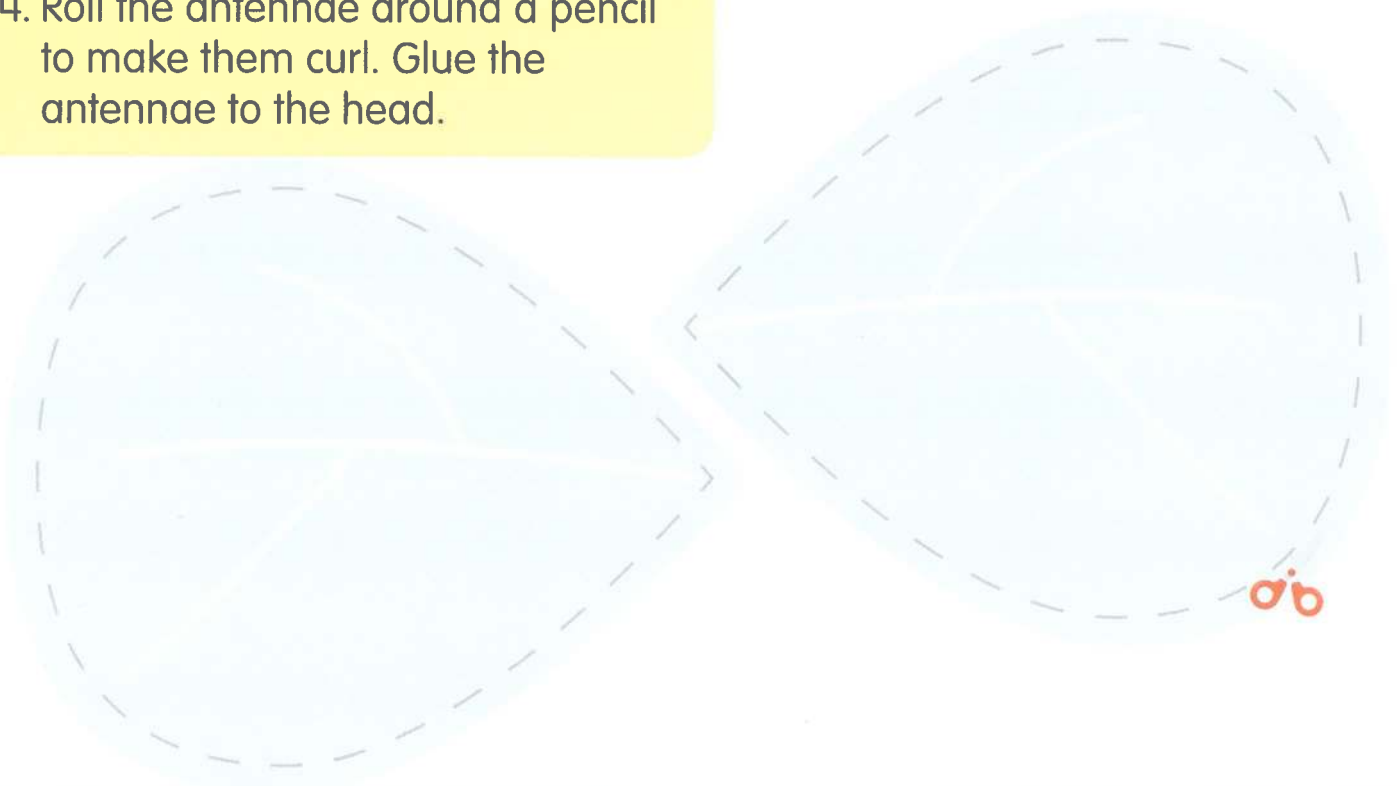
Materials

- scissors
- tape
- glue
- pencil

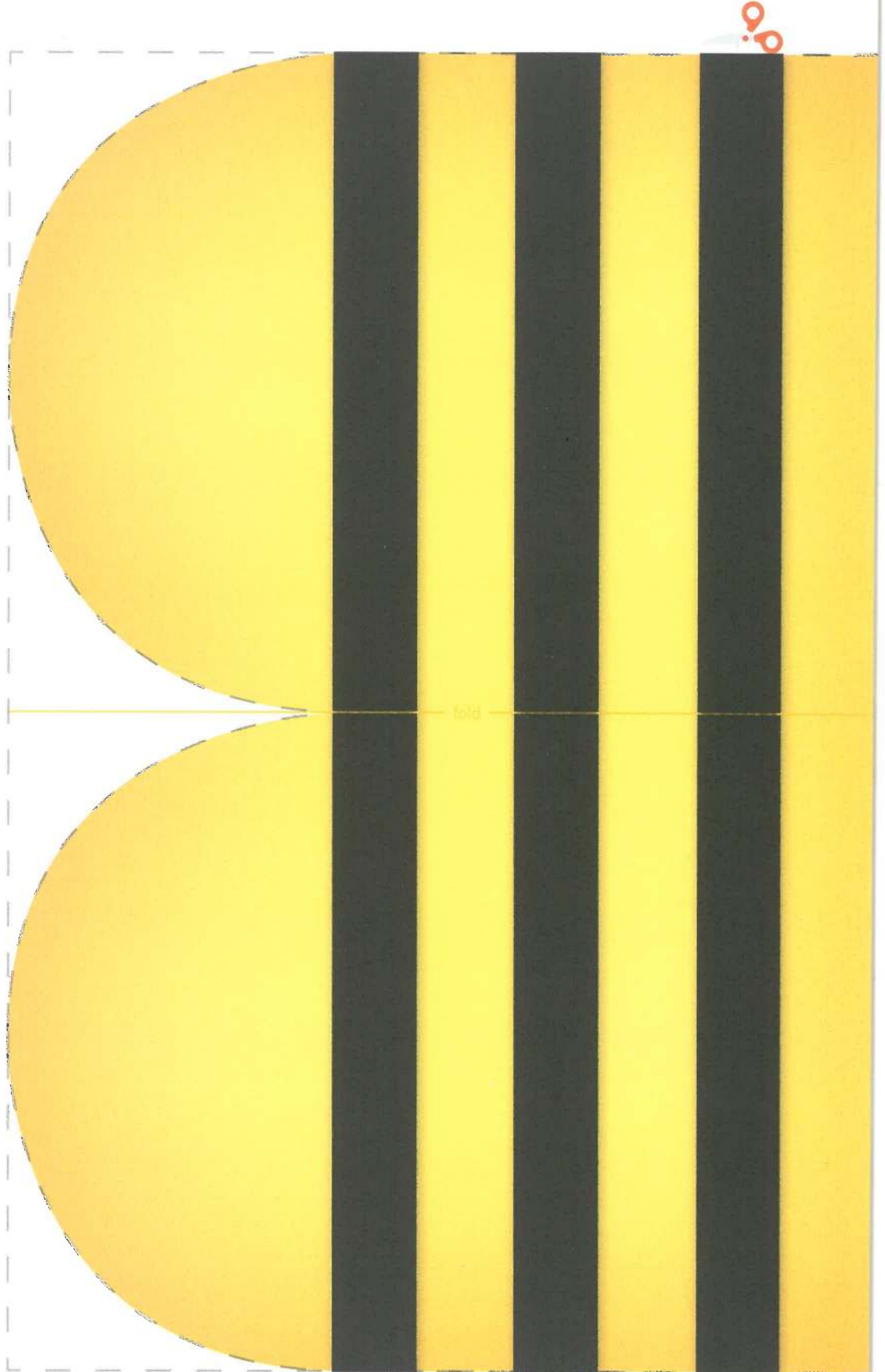
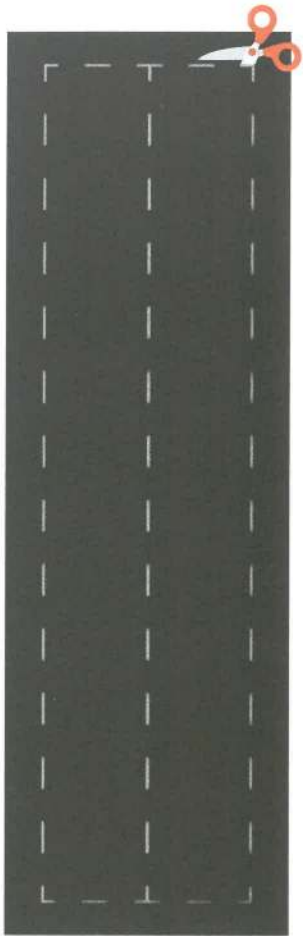


Here's How

1. Cut out the pieces on pages 37 and 39.
2. Fold the body in half. Cut along the half-circles at the top. Tape the body closed on the top and the bottom black stripe.
3. Glue on the wings to the back side. Glue on the face to the front side.
4. Roll the antennae around a pencil to make them curl. Glue the antennae to the head.









Different Types of Weather

☒ **I Did It!** Check each activity as you complete it.

- | | |
|---|---|
| <input type="checkbox"/> Read All About It
What Will the Weather Be Today? 42 | <input type="checkbox"/> Analyze
Find the Twin 51 |
| <input type="checkbox"/> Tell What You Know
Playing Outside 43 | <input type="checkbox"/> Solve
Down a Snowy Hill 52 |
| <input type="checkbox"/> Tell What You Know
Your Favorite Weather 44 | <input type="checkbox"/> Show
Rain, Rain, Go Away 53 |
| <input type="checkbox"/> Analyze
Snowflakes 45 | <input type="checkbox"/> Solve
Puddle Fun 54 |
| <input type="checkbox"/> Solve
Rainy Puzzle 46–47 | <input type="checkbox"/> Identify
Counting Weather Symbols 55 |
| <input type="checkbox"/> Show
Counting Raindrops 49 | <input type="checkbox"/> Compare
Which Has More? 56 |
| <input type="checkbox"/> Apply
Sunny Days..... 50 | <input type="checkbox"/> Create
Weather Wheel 57 |



Be on the Lookout!

How many puddles are shown on page 54?

Count them and write the number here: _____

What Will the Weather Be Today?

Will it be sunny or rainy?



Will it snow today?

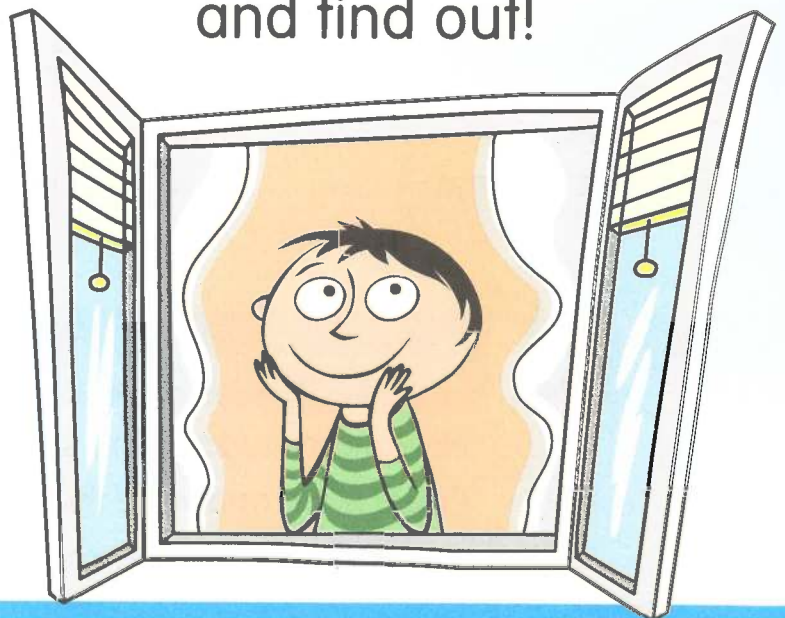


Will it be windy?

What will the wind blow?



Let's look out the window
and find out!



Playing Outside

Cut. 

Glue. 

 sun	glue
 rain	glue
 snow	glue
 wind	glue



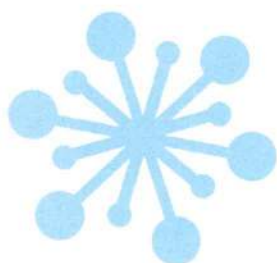
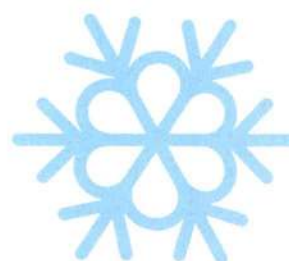
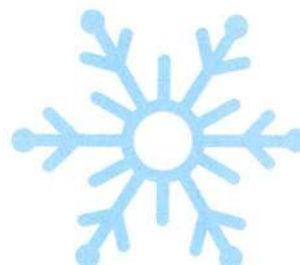
Your Favorite Weather

What is your favorite type of weather?
Why do you like it? Tell someone about it.



Snowflakes

Draw a line to match.

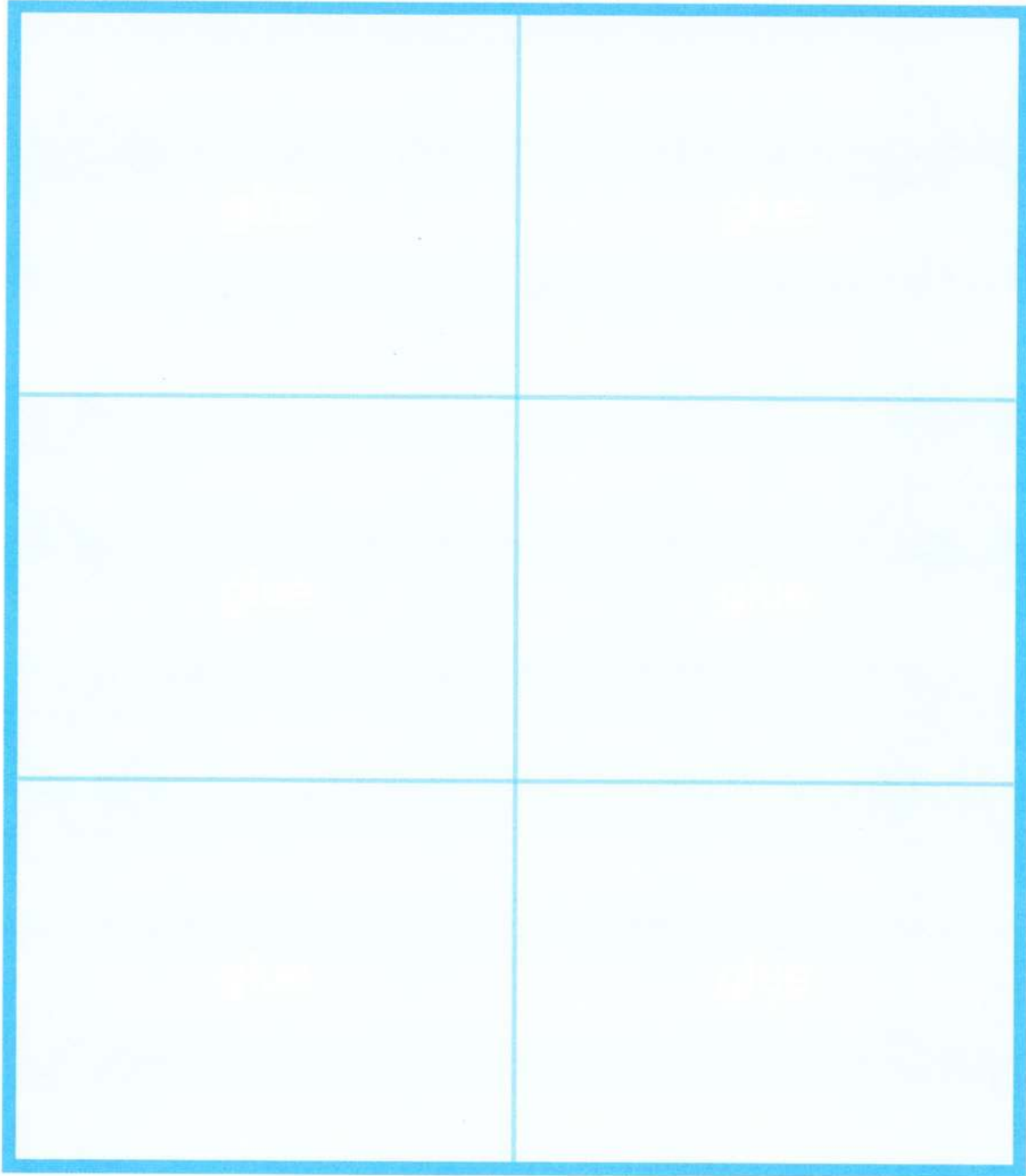


Snow falls in soft, white flakes.

Solve

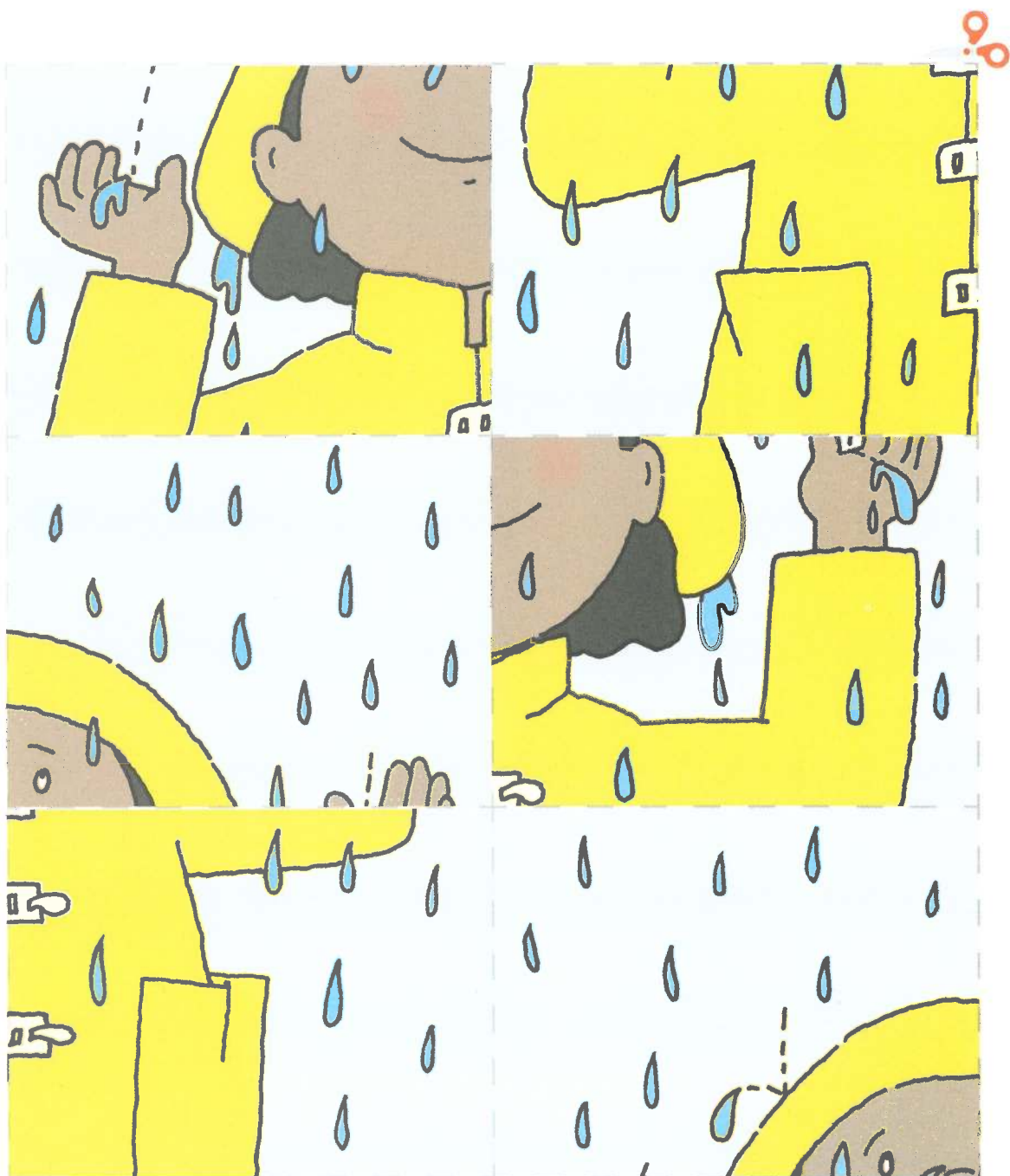
Rainy Puzzle

Cut out the puzzle on page 47.
Glue the pieces inside the frame.



Trace the letters.

rain





Counting Raindrops

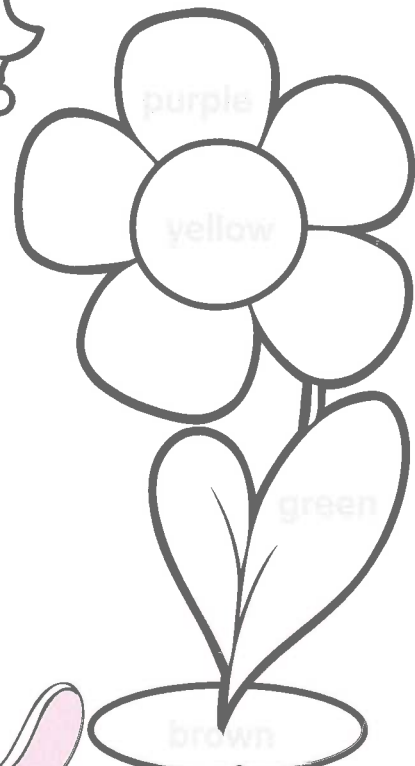
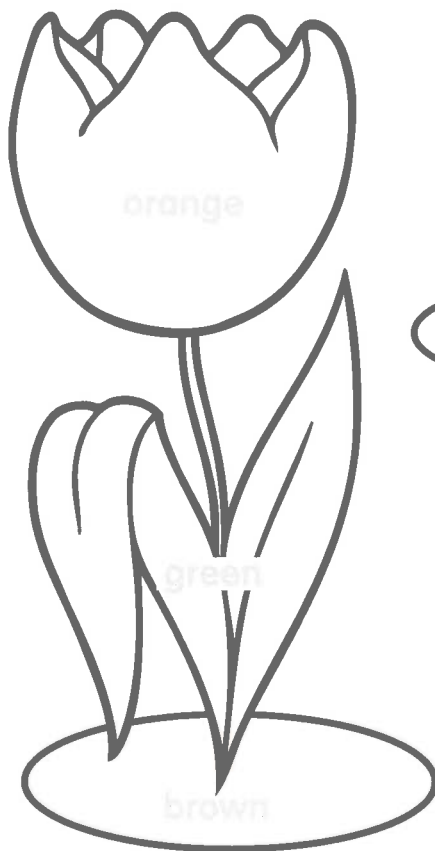
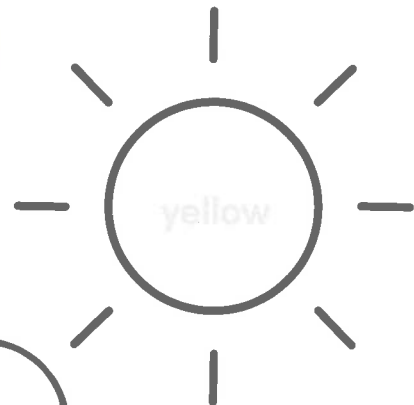
Number the raindrops.



Apply

Sunny Days

Color.



Find the Twin

Circle the two snowmen that are the same.



Solve

Down a Snowy Hill

Draw a line to help the snowman down the hill.



Trace the letters.

The sled is red.

Show

Rain, Rain, Go Away

Connect the dots.
Color the picture.



Count the raindrops.
How many are there?

Solve

Puddle Fun

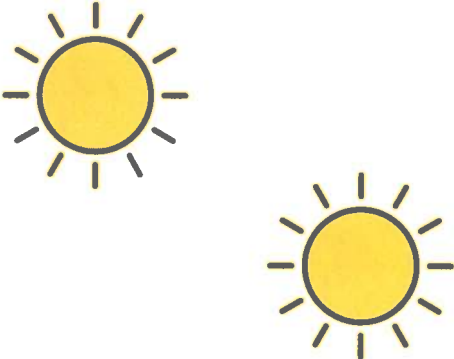
Trace the line to the frog.



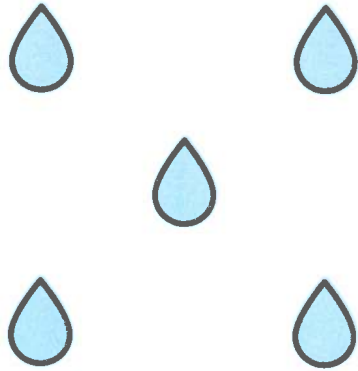
Tell someone how the puddles got there.

Counting Weather Symbols

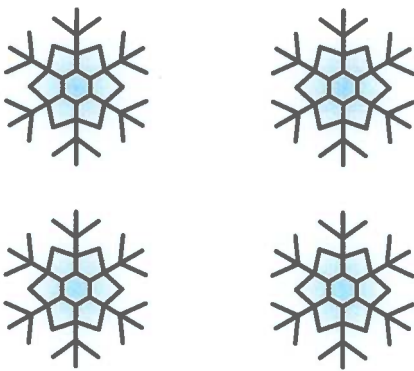
Count. Circle the number.



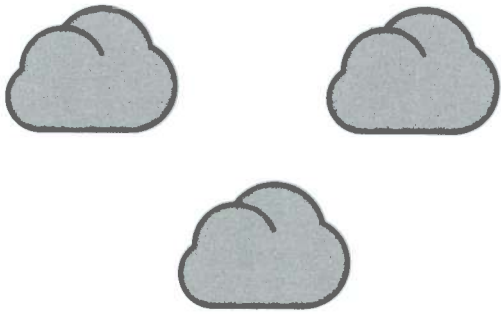
1 2 3



3 4 5



2 3 4







3 4 5


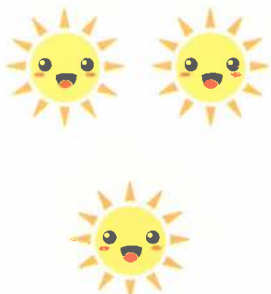
Compare



Which Has More?

Count. Write the number.
Fill in the circle to show which has more.

	
<u>2</u> ○	<u>8</u> ○

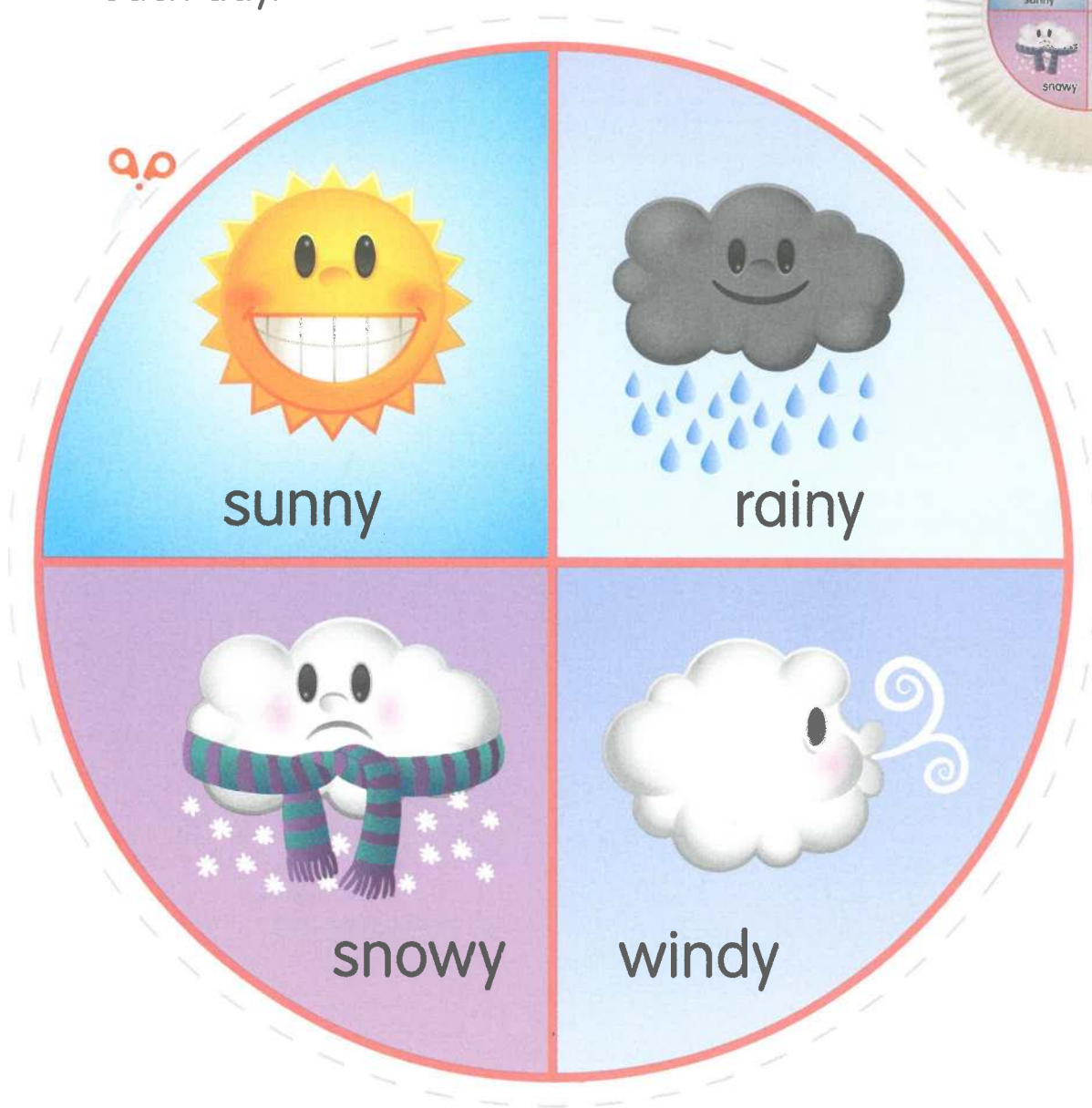
	
<u>6</u> ○	<u>3</u> ○

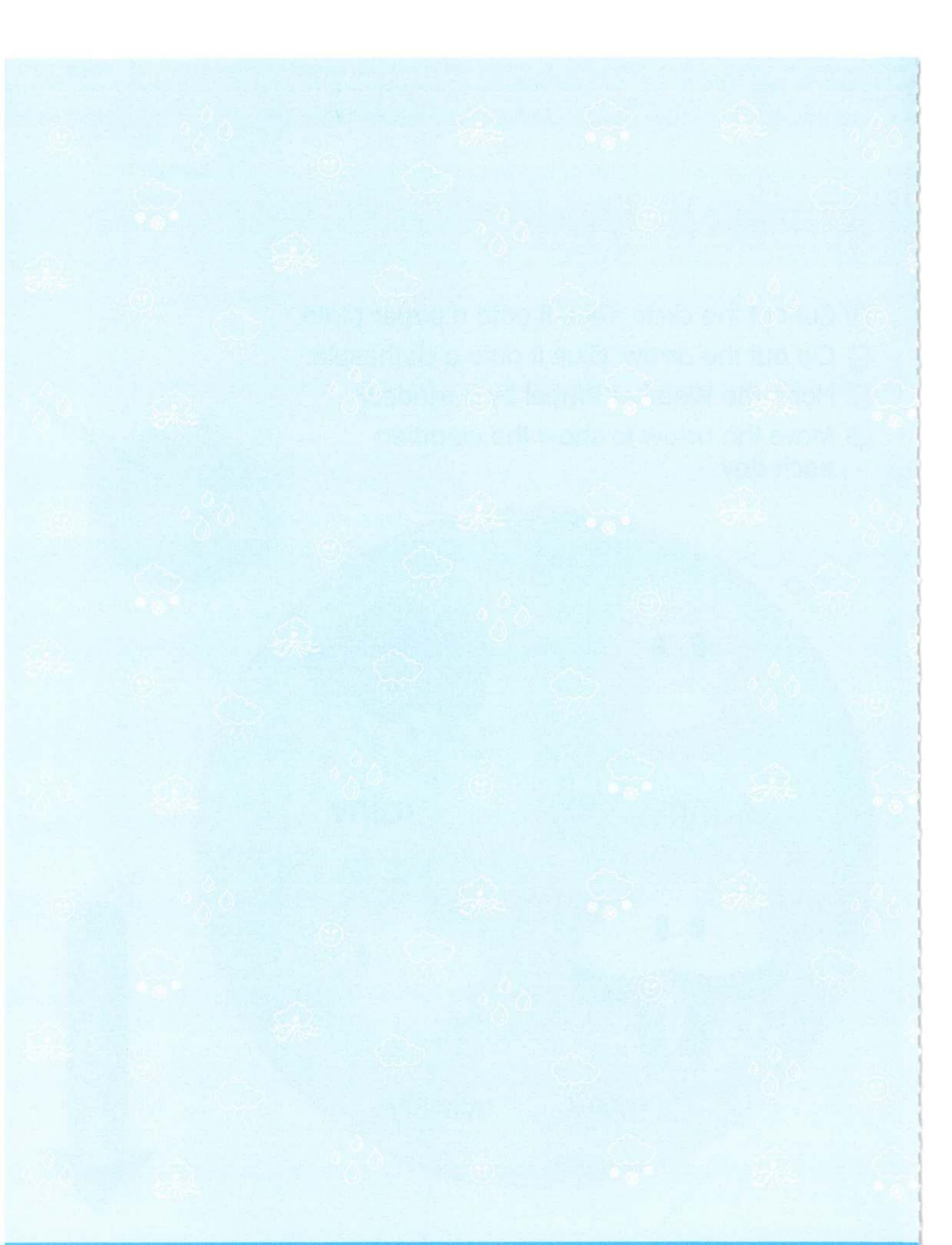
	
<u>5</u> ○	<u>4</u> ○

	
<u>4</u> ○	<u>8</u> ○

Weather Wheel

- 1 Cut out the circle. Glue it onto a paper plate.
- 2 Cut out the arrow. Glue it onto a clothespin.
- 3 Hang the Weather Wheel by a window.
- 4 Move the arrow to show the weather each day.





We Dress for the Weather

 **I Did It!** Check each activity as you complete it.

- ☐ **Read All About It**
What Should I Wear? 60
- ☐ **Tell What You Know**
Choose the Clothing Item 61
- ☐ **Tell What You Know**
Today's Weather 62
- ☐ **Match**
Dressing for the Weather 63
- ☐ **Solve**
Summer Day 64–65
- ☐ **Analyze**
Match-up 67

- ☐ **Apply**
Mitten Pairs 68
- ☐ **Match**
Match the Mittens 69
- ☐ **Show**
Hats! 70
- ☐ **Justify**
Odd One Out 71
- ☐ **Apply**
Read and Color 72
- ☐ **Create**
Summer and Winter
Puppets 73








Be on the Lookout!

How many different mittens are shown on page 68?
Count them and write the number here: _____

What Should I Wear?

When I see  on cold winter days,
I wear my heavy , my , my ,
my , and my  to stay warm.

When I see  on cloudy spring days,
I wear my  and . I use my  to stay dry.

When I feel the  on a hot day, I wear ,
a , and  to stay cool.

When I hear the  on chilly days, I wear long 
and a . I put on my  to stay warm.

What will you wear today?

Choose the Clothing Item

Circle the answer.

1 What should you wear on a hot day?



2 What should you wear on a rainy day?



3 What should you wear on a cold, snowy day?

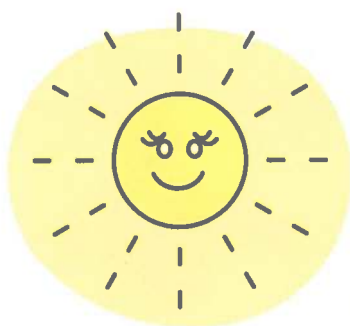


4 What should you wear on a windy, chilly day?



Today's Weather

What is the weather like today? Circle the picture.

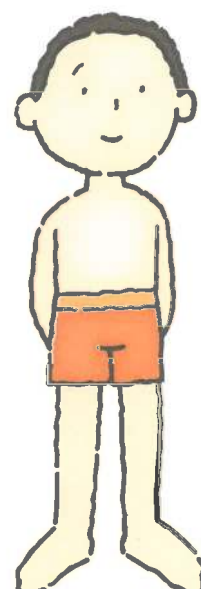
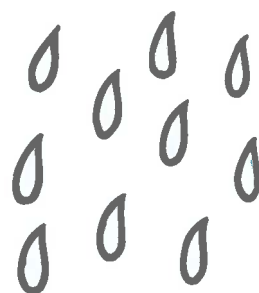
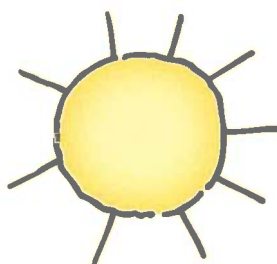
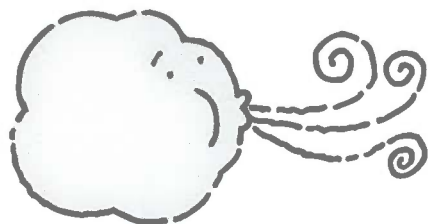


Draw yourself dressed for the weather.



Dressing for the Weather

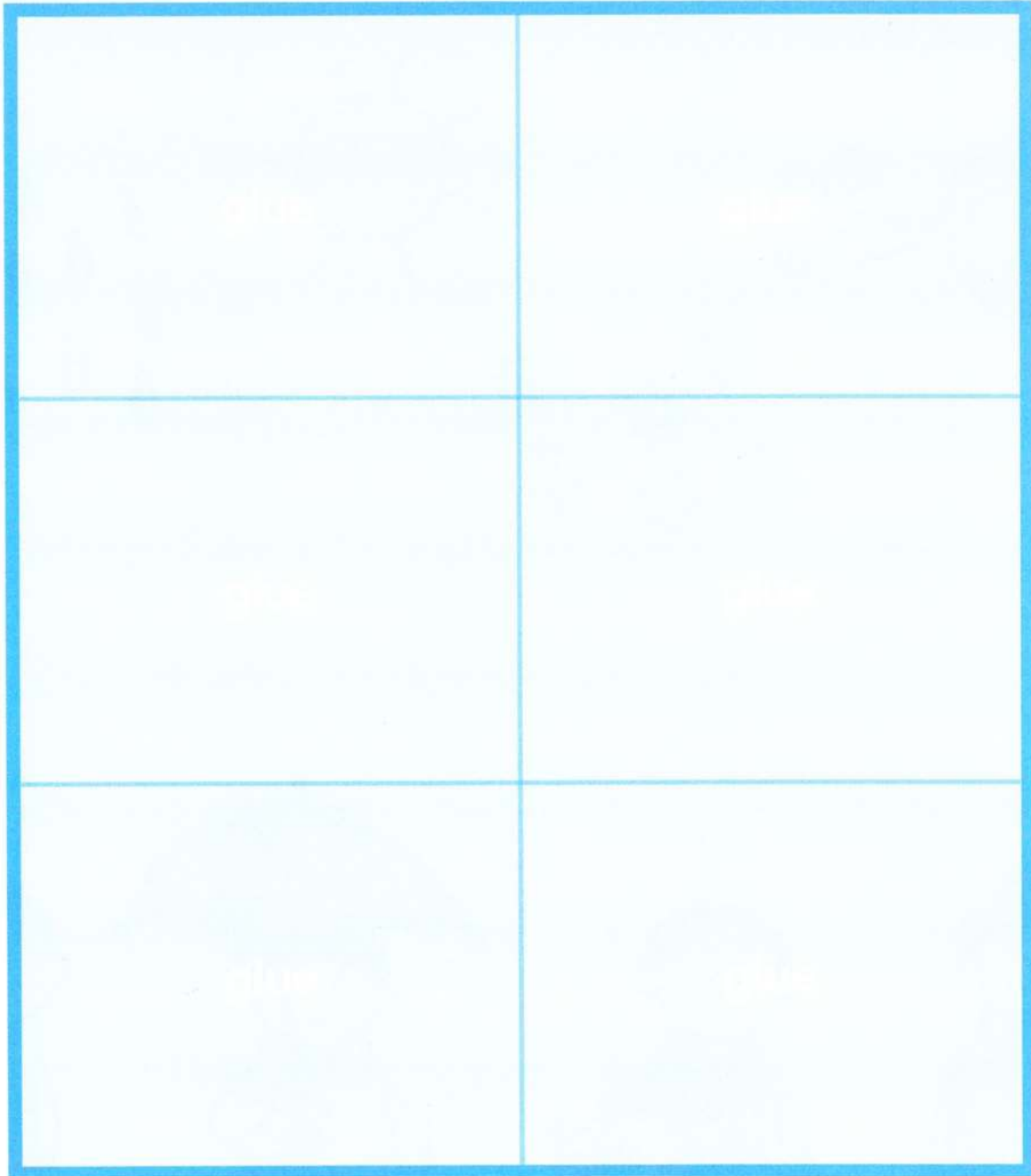
Draw a line to match.



Solve

Summer Day

Cut out the puzzle on page 65.
Glue the pieces inside the frame.



Trace the letters.

sunny





Match-up

Look at the first picture.
Circle the picture that matches.

1



2



3



4



Apply

Mitten Pairs

SKILLS: match, count, color

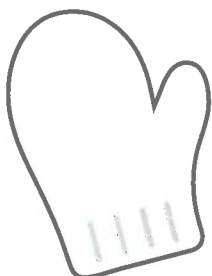
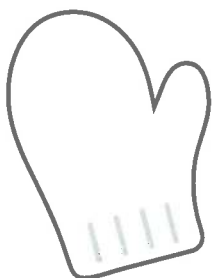
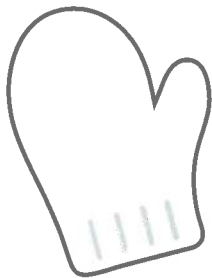


Color the **2nd** mitten  RED.

Color the **4th** mitten  GREEN.

Color the **1st** mitten  BLUE.

Color the **3rd** mitten  PURPLE.

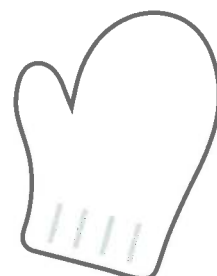


Color the **2nd** mitten  BLUE.

Color the **3th** mitten  PURPLE.

Color the **1st** mitten  GREEN.

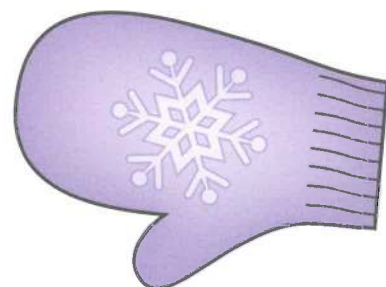
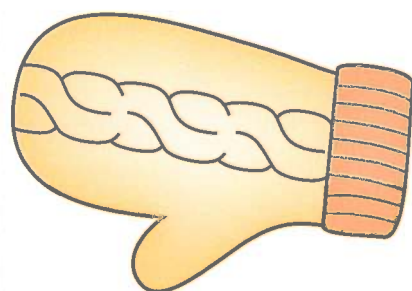
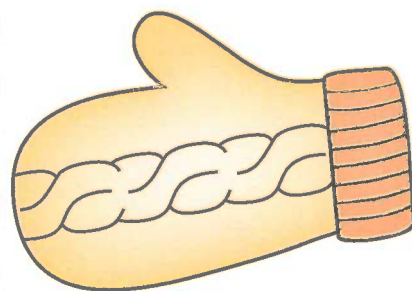
Color the **4th** mitten  RED.



Draw a line to match each mitten pair.

Match the Mittens

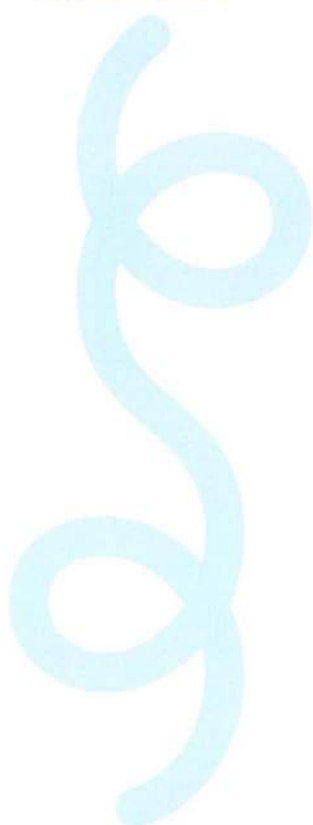
Cut and glue to make pairs.



Show

Hats!

Trace to help each child wear the right hat.



Odd One Out

Draw an X on the thing that does not belong.



Apply

Read and Color

Color.



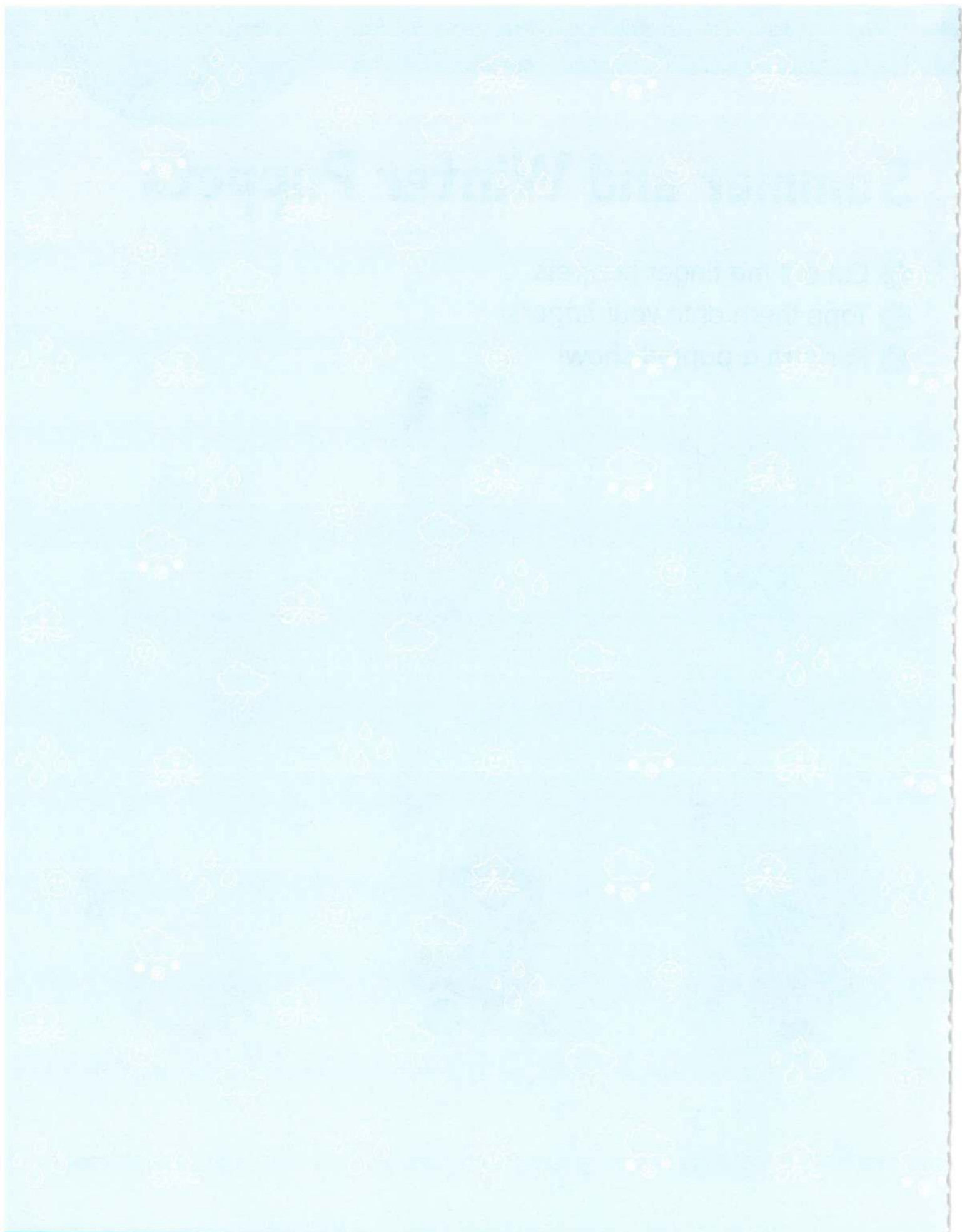
Trace the letters.

umbrella

Summer and Winter Puppets

- 1 Cut out the finger puppets.
- 2 Tape them onto your fingers.
- 3 Perform a puppet show!





Cars, Trucks, and Buses

☒ **I Did It!** Check each activity as you complete it.

- | | |
|--|--|
| <input type="checkbox"/> Read All About It
Cars, Trucks, and Buses 76 | <input type="checkbox"/> Justify
Odd One Out 85 |
| <input type="checkbox"/> Tell What You Know
What Does It Carry? 77 | <input type="checkbox"/> Show
Go, Go, Go! 86 |
| <input type="checkbox"/> Tell What You Know
Your Favorite Way to Travel 78 | <input type="checkbox"/> Find Out
On the Road 87 |
| <input type="checkbox"/> Match
Many Cars 79 | <input type="checkbox"/> Draw
I Scream, You Scream! 88 |
| <input type="checkbox"/> Solve
Truck Puzzle 80–81 | <input type="checkbox"/> Solve
Patterns 89 |
| <input type="checkbox"/> Analyze
Match-up 83 | <input type="checkbox"/> Solve
Car, Truck, or Bus? 90 |
| <input type="checkbox"/> Draw
Wheels Go 'Round 84 | <input type="checkbox"/> Create
Cars on the Road 91 |



Be on the Lookout!

How many different vehicles are shown on page 87?

Count them and write the number here: _____

Cars, Trucks, and Buses

Go, go, go! People are on the move!
Look at all the ways to get from place to place.



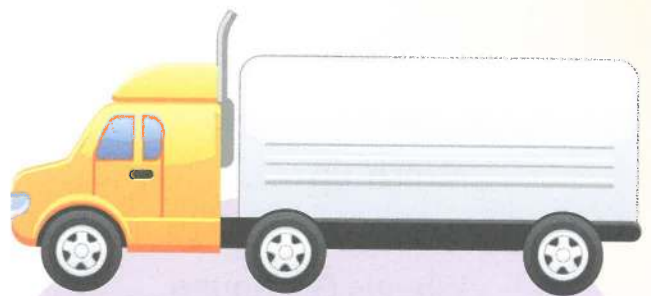
A car takes someone to work.



A school bus takes children to school.



A van takes people and things on a trip.



A truck transports food and other items.

There are so many ways to get from here to there.

What Does It Carry?

Cut. 

Glue. 



truck

glue



bus

glue



car

glue



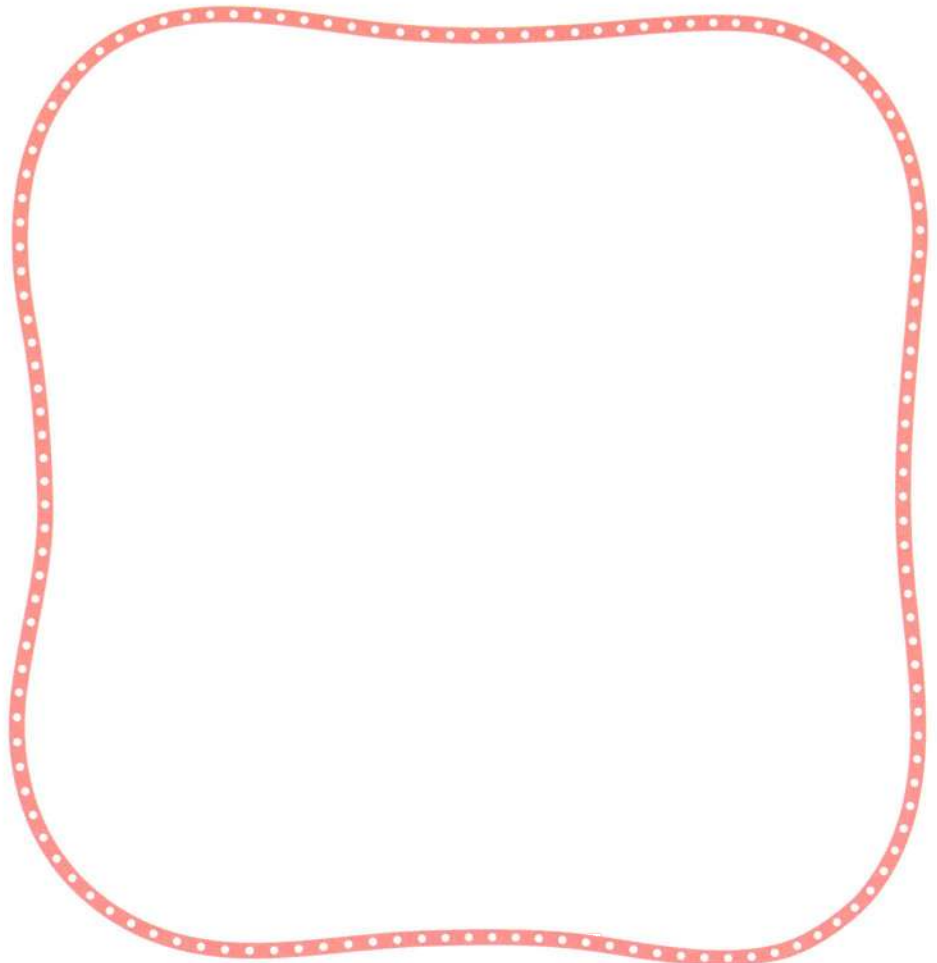
dump truck

glue



Your Favorite Way to Travel

How do you get from place to place?
Circle the picture. Then draw a picture
of yourself going somewhere.



Many Cars

Draw a line from left to right to connect the ones that are the same.



Solve

Truck Puzzle

Cut out the puzzle on page 81.
Glue the pieces inside the frame.

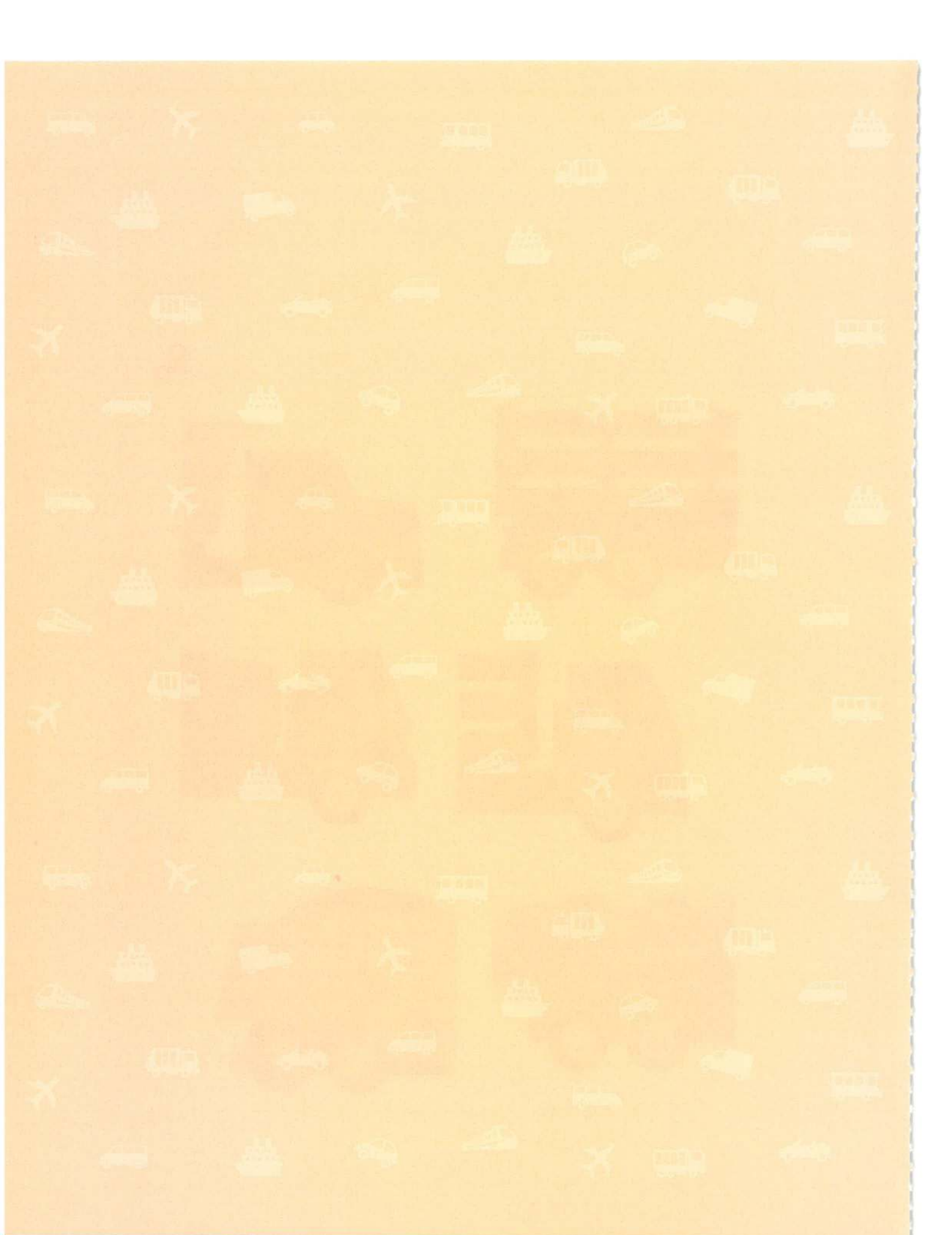
glue	glue
glue	glue
glue	glue



Trace the letters.

truck





Match-up

Look at the first picture.
Circle the picture that matches.

1



2



3



4



Draw

Wheels Go 'Round

Trace the wheels.



Odd One Out

Draw an **X** on the vehicle that does not belong.

1



2



3



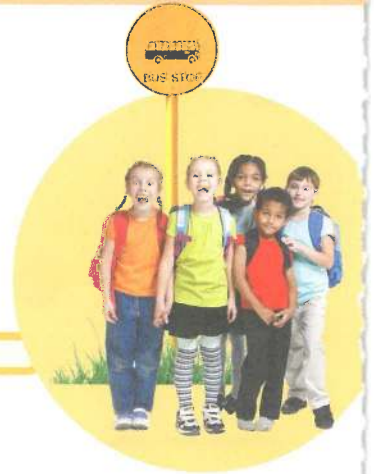
4



Show

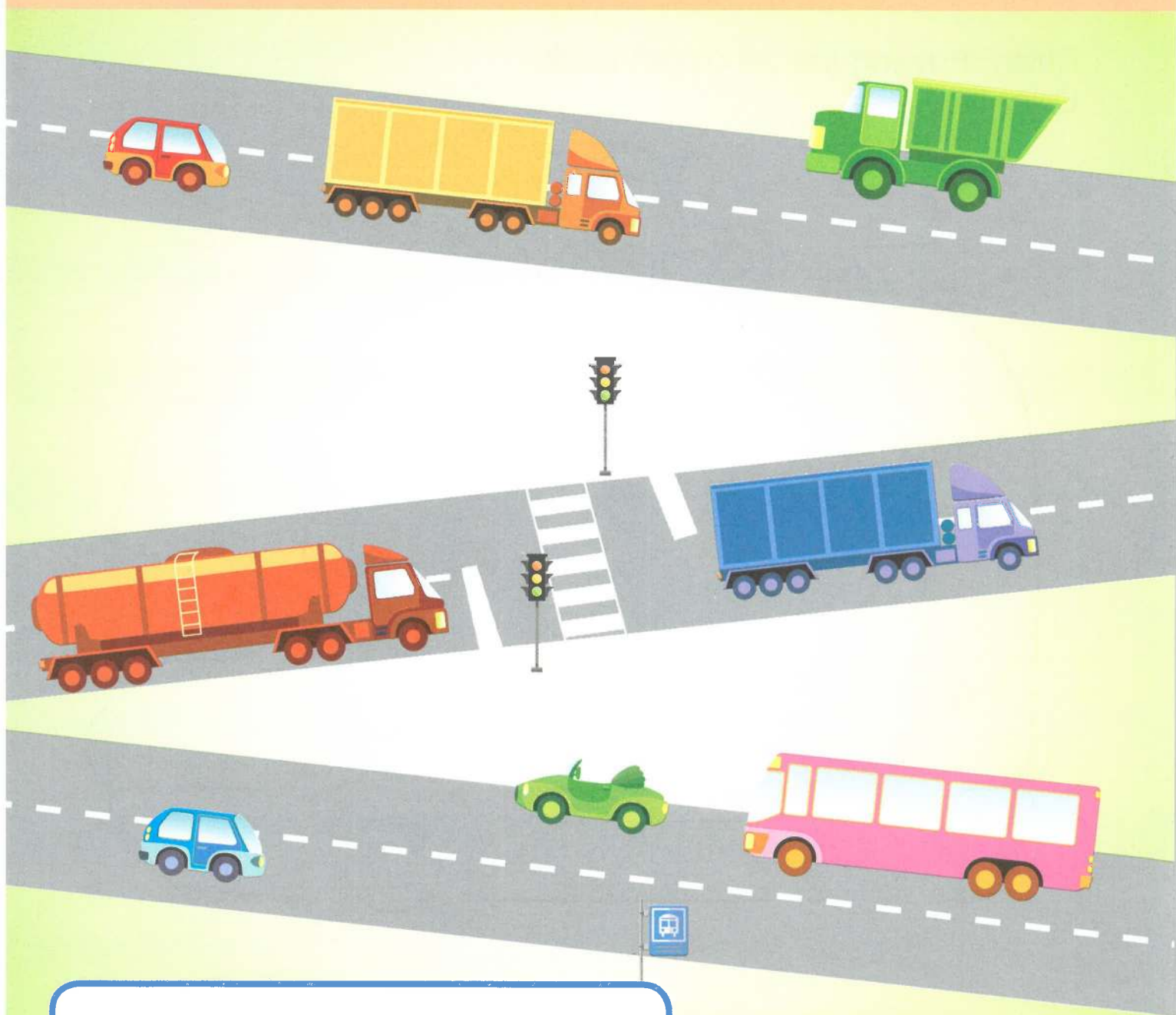
Go, Go, Go!

Trace.



On the Road

Count the cars, trucks, and buses. Circle the number.



How many **cars**? 3 4 5

How many **trucks**? 3 4 5

How many **buses**? 1 2 3

Draw

I Scream, You Scream!

Finish drawing the ice cream truck.
Color it.



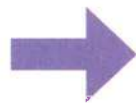
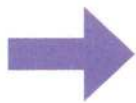
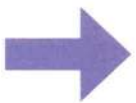
How many ○s? _____

How many △s? _____



Patterns

Draw a line to the thing that comes next in the pattern.



Solve

Car, Truck, or Bus?

Guess what the picture shows. Then color.

1  YELLOW

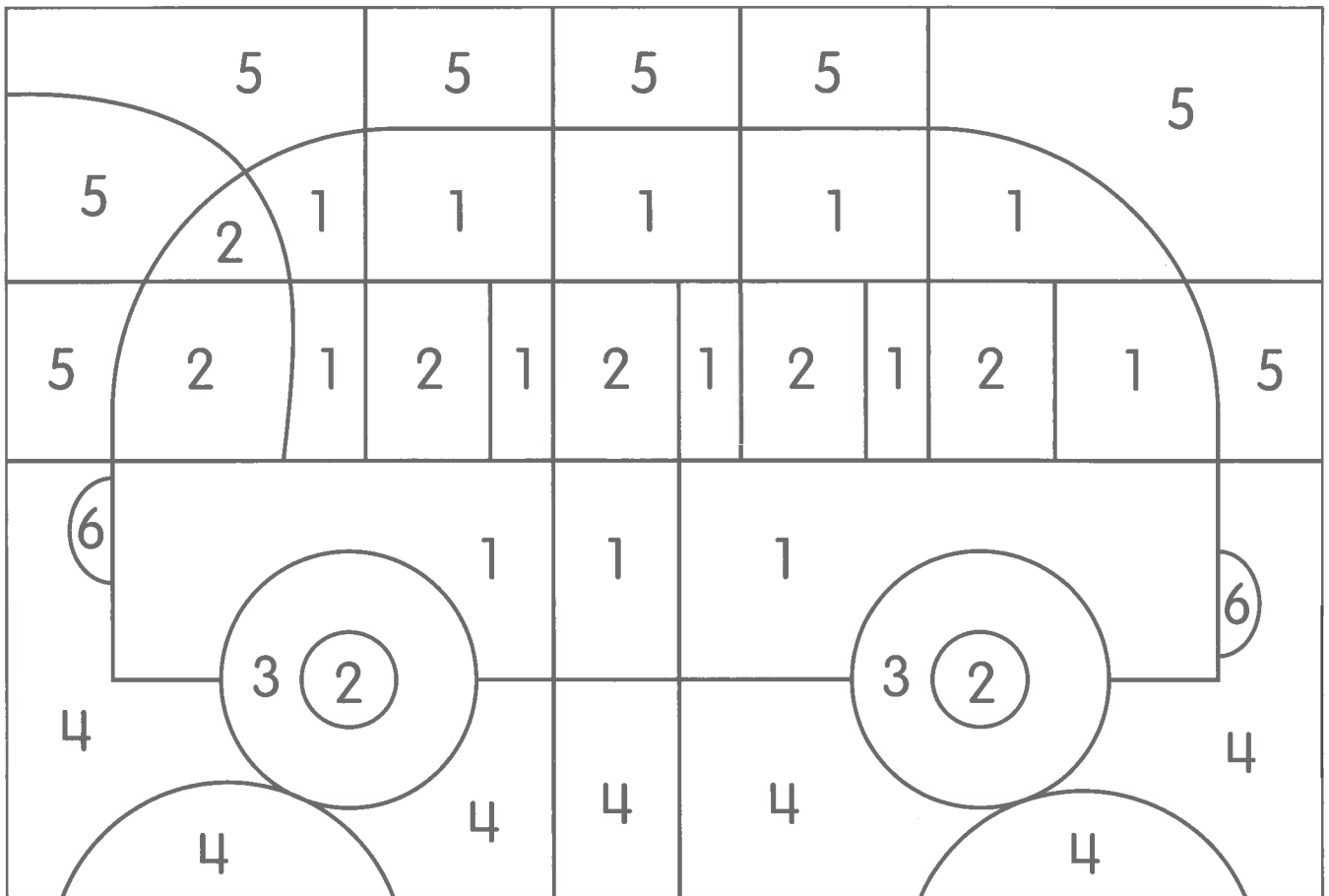
2  BLUE

3  BLACK

4  BROWN

5  GREEN

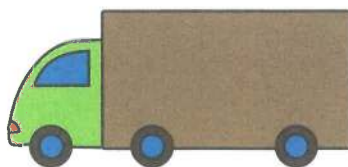
6  RED



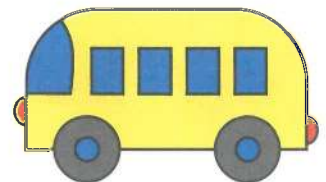
What do you see? Circle it.



car





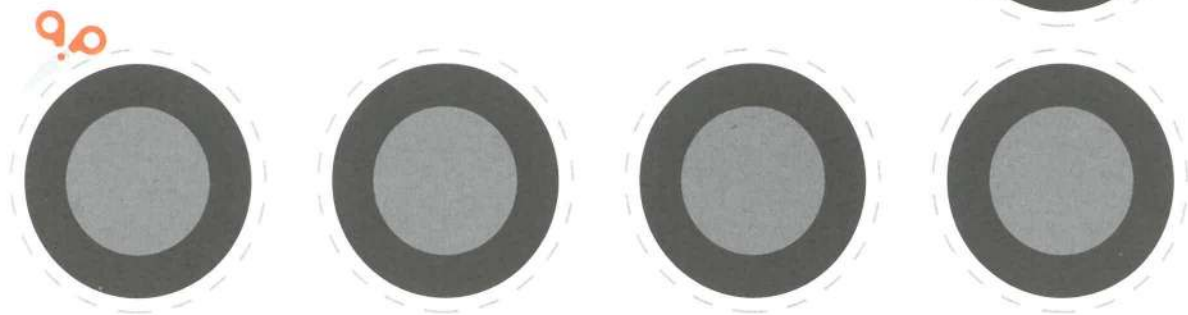
truck

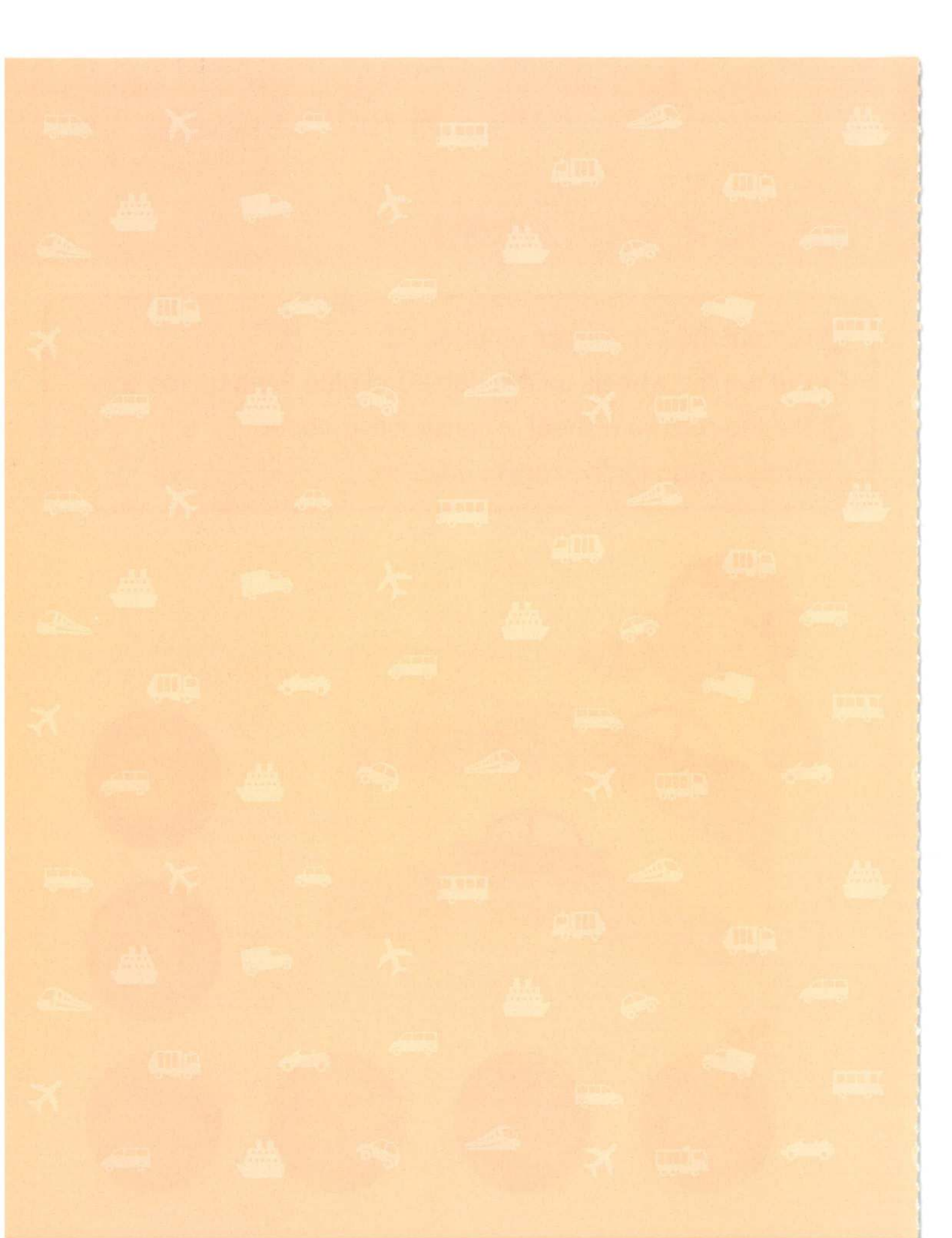


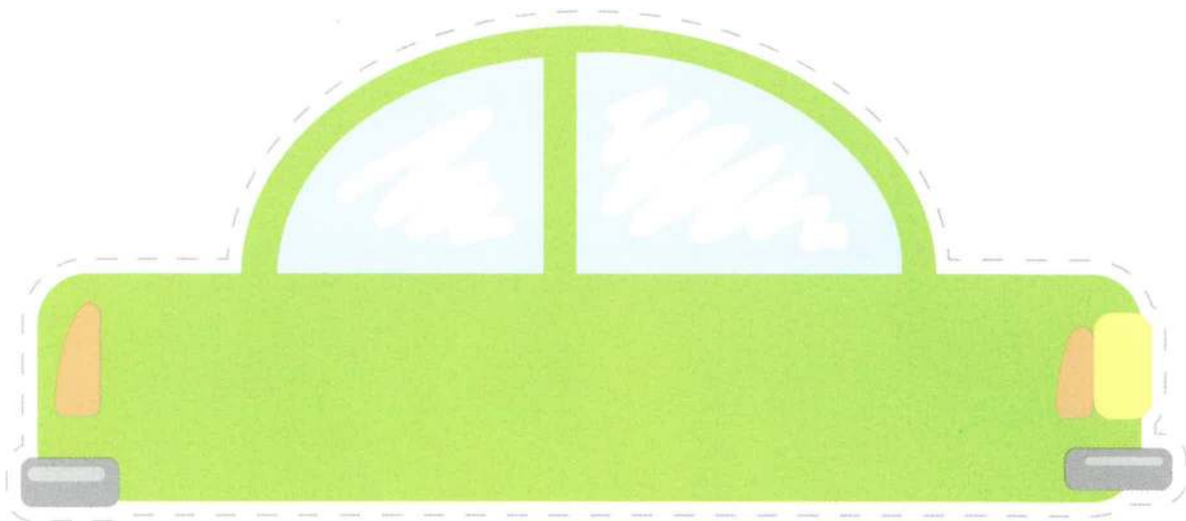
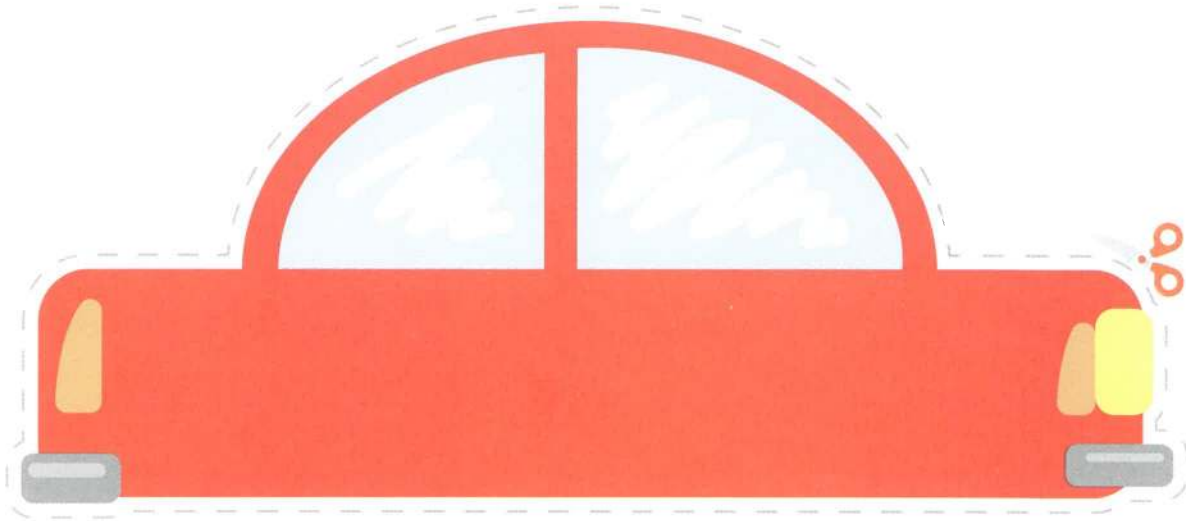
bus

Cars on the Road

- 1 Cut out the car shapes on page 93. 
- 2 Cut out the wheels on this page and glue them on the cars. 
- 3 Put the cars on a sheet of construction paper.
- 4 Draw a road for the cars to drive on.









Planes, Trains, and Boats

 **I Did It!** Check each activity as you complete it.

- | | |
|---|--|
| <input type="checkbox"/> Read All About It
More Ways to Travel 96 | <input type="checkbox"/> Draw
All Aboard! 104 |
| <input type="checkbox"/> Tell What You Know
Many Vehicles 97 | <input type="checkbox"/> Apply
Zoom, Zoom 105 |
| <input type="checkbox"/> Show
The Best Way 98 | <input type="checkbox"/> Solve
Helicopter Tricks 106 |
| <input type="checkbox"/> Analyze
Sailing, Sailing 99 | <input type="checkbox"/> Apply
Boats in a Row 107 |
| <input type="checkbox"/> Solve
Boat Puzzle 100–101 | <input type="checkbox"/> Draw
Trace and Complete 108 |
| <input type="checkbox"/> Analyze
Train Match-up 103 | <input type="checkbox"/> Create
My Train 109 |



Be on the Lookout!

How many different boats are shown on page 97?
Count them and write the number here: _____

More Ways to Travel

You learned about traveling in cars, trucks, and buses.
There are other ways to travel from place to place.

You can travel by air.



airplane



helicopter

You can travel by train.



train

You can travel by sea.



kayak



sailboat



ship

How do you like to travel? Tell someone.

Many Vehicles

Cut out the pictures. Glue them in the boxes to show how they travel.

land

glue

glue

glue

air

glue

glue

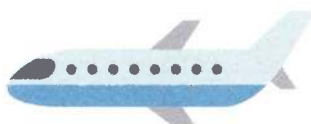
glue

sea

glue

glue

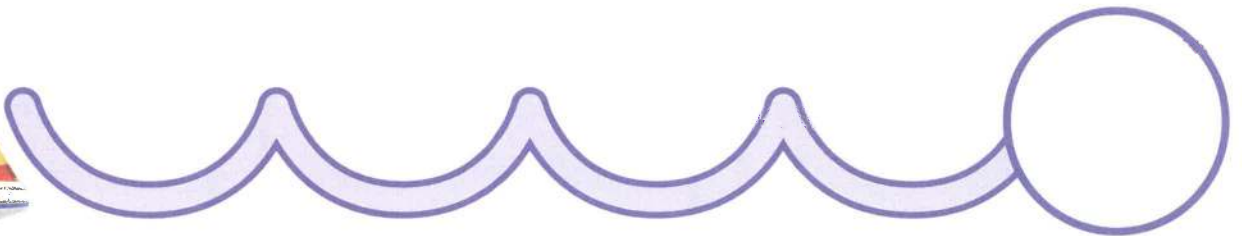
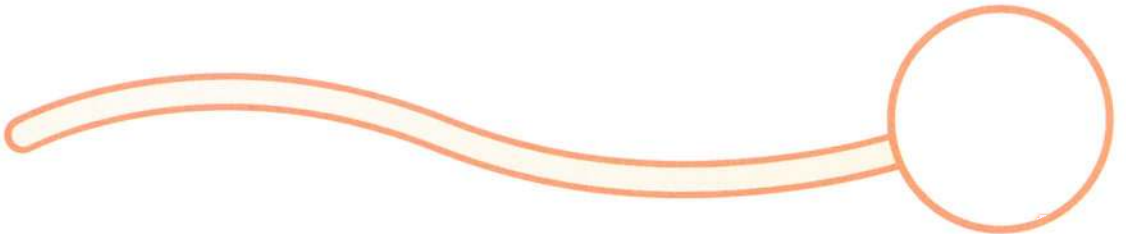
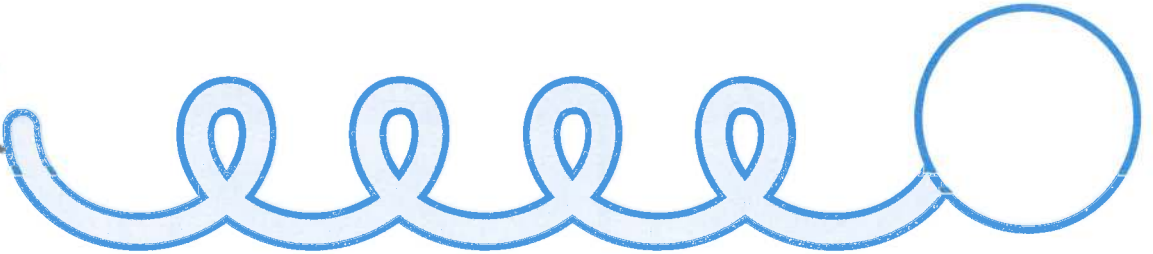
glue



Show

The Best Way

Trace the path.
Draw yourself at the end.



Sailing, Sailing

Circle the two boats that are the same.



Solve

Boat Puzzle

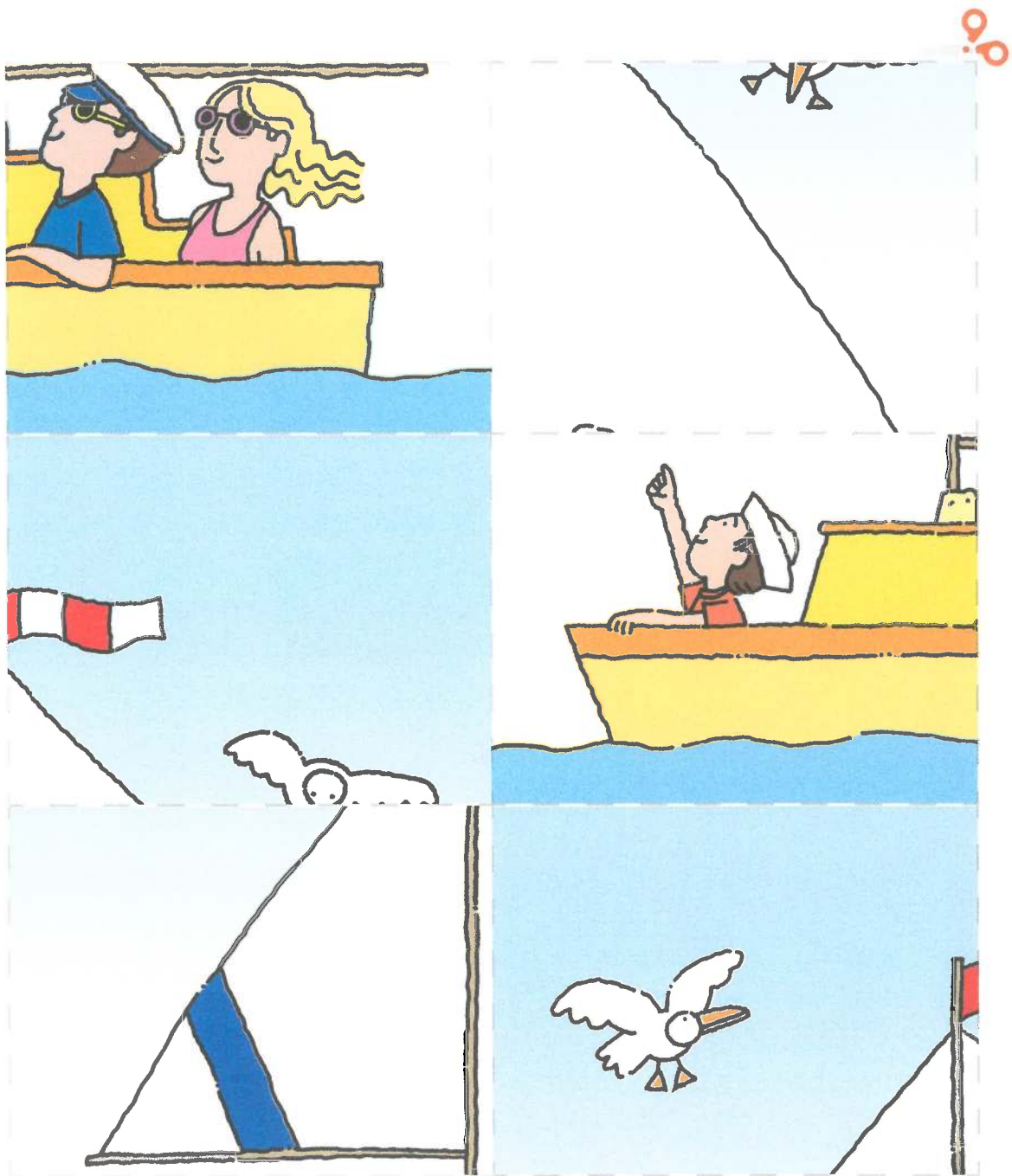
Cut out the puzzle on page 101.
Glue the pieces inside the frame.

glue	glue
glue	glue
glue	glue



Trace the letters.

boat

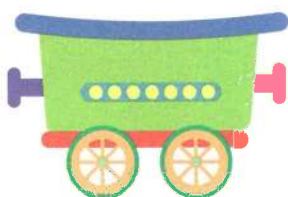




Train Match-up

Look at the first picture.
Circle the picture that matches.

1



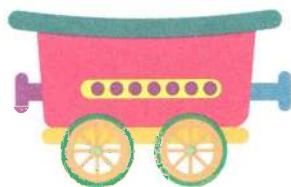
2



3



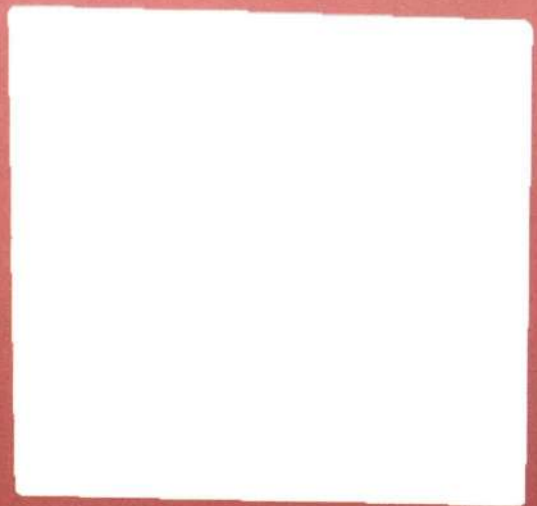
4



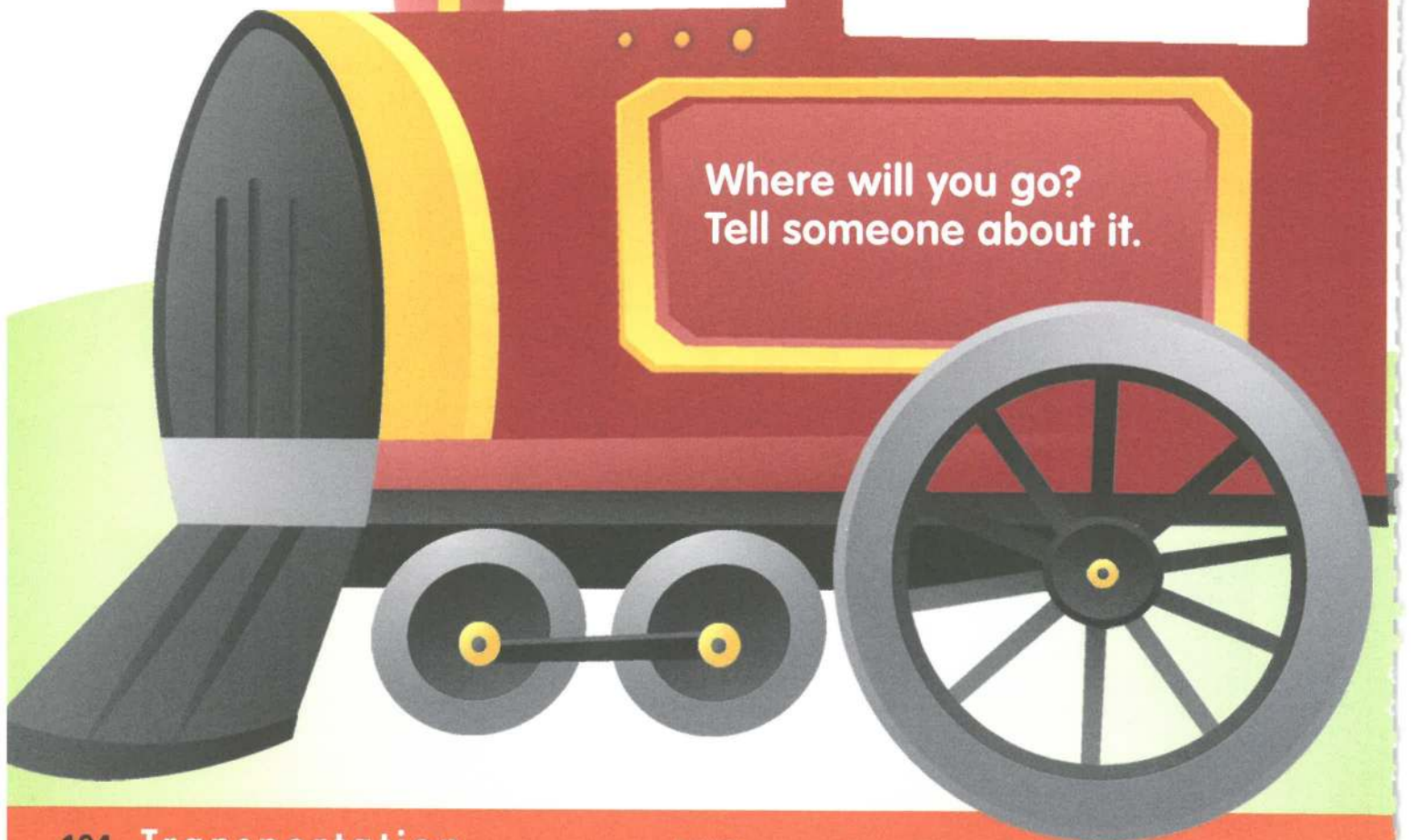
Draw

All Aboard!

Draw a picture of yourself sitting in the engine.

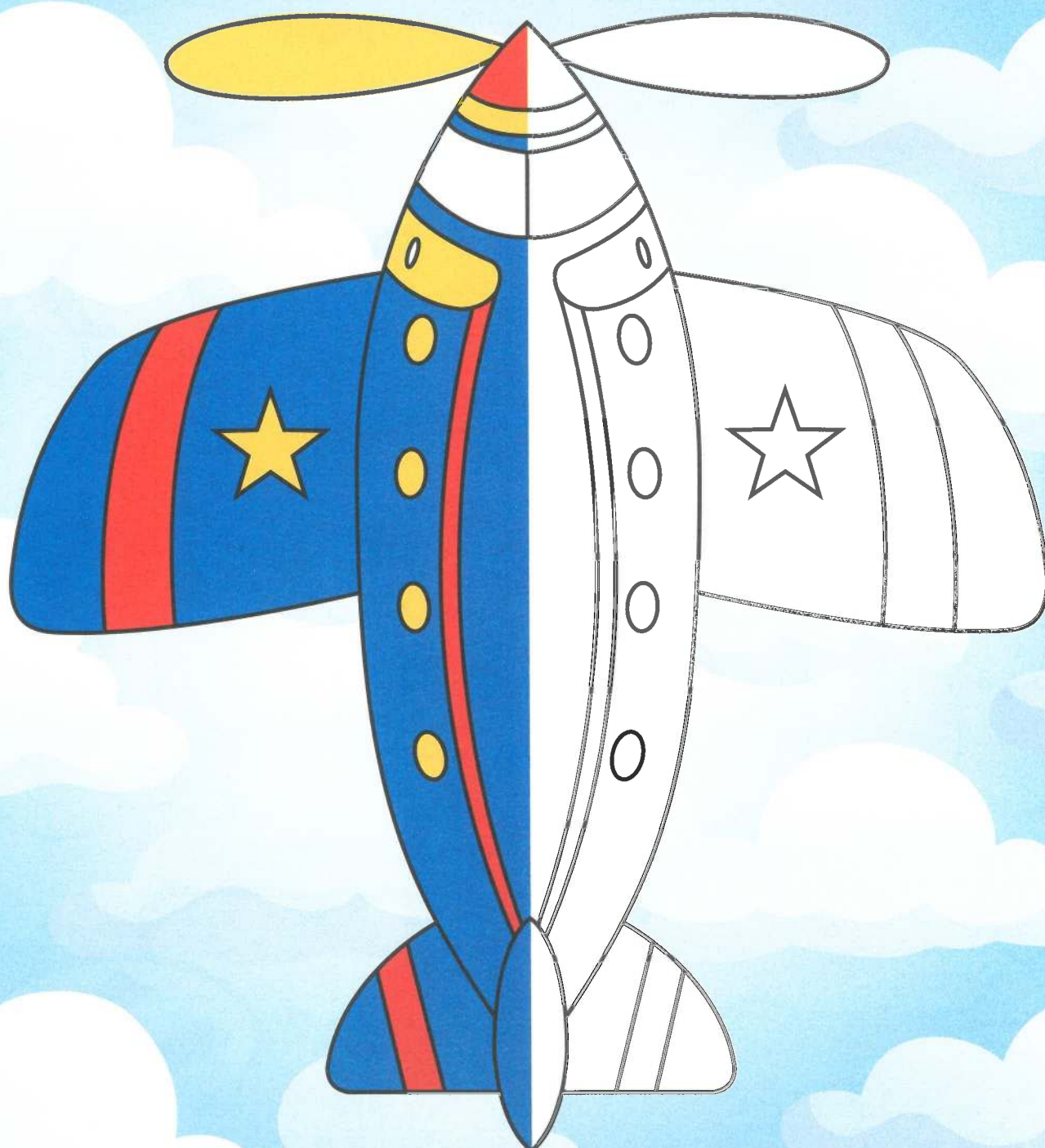


Where will you go?
Tell someone about it.



Zoom, Zoom

Color to match.



Solve

Helicopter Tricks

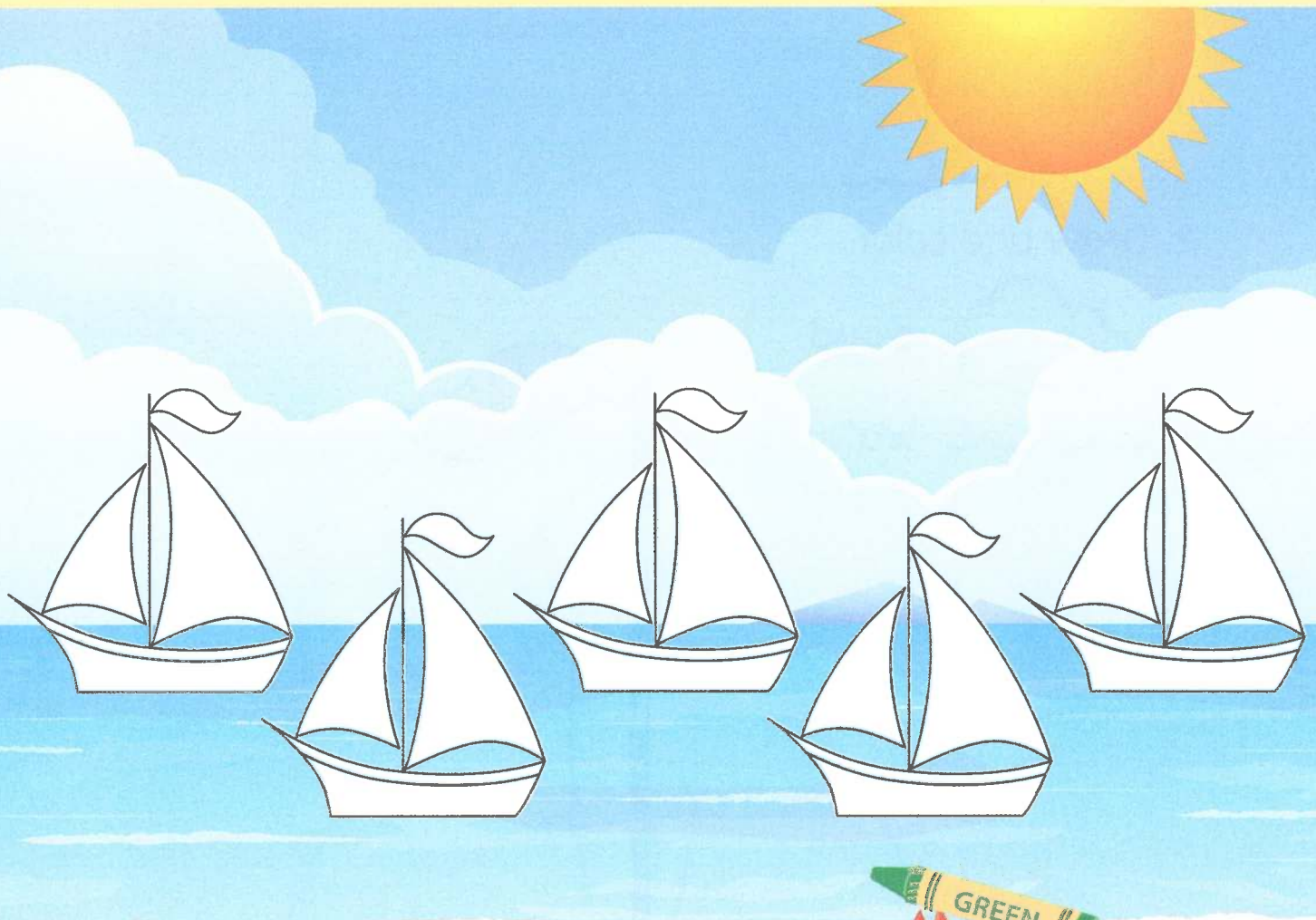
Draw a line to help the helicopter land.



Land Here!

Boats in a Row

Color.



Color the **2nd** boat  RED.

Color the **1st** boat  ORANGE.

Color the **4th** boat  PURPLE.

Color the **5th** boat  GREEN.

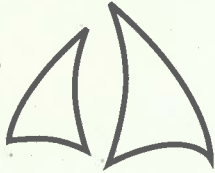
Color the **3rd** boat  BLUE.

Draw

Trace and Complete

Follow the directions.

1. Trace.



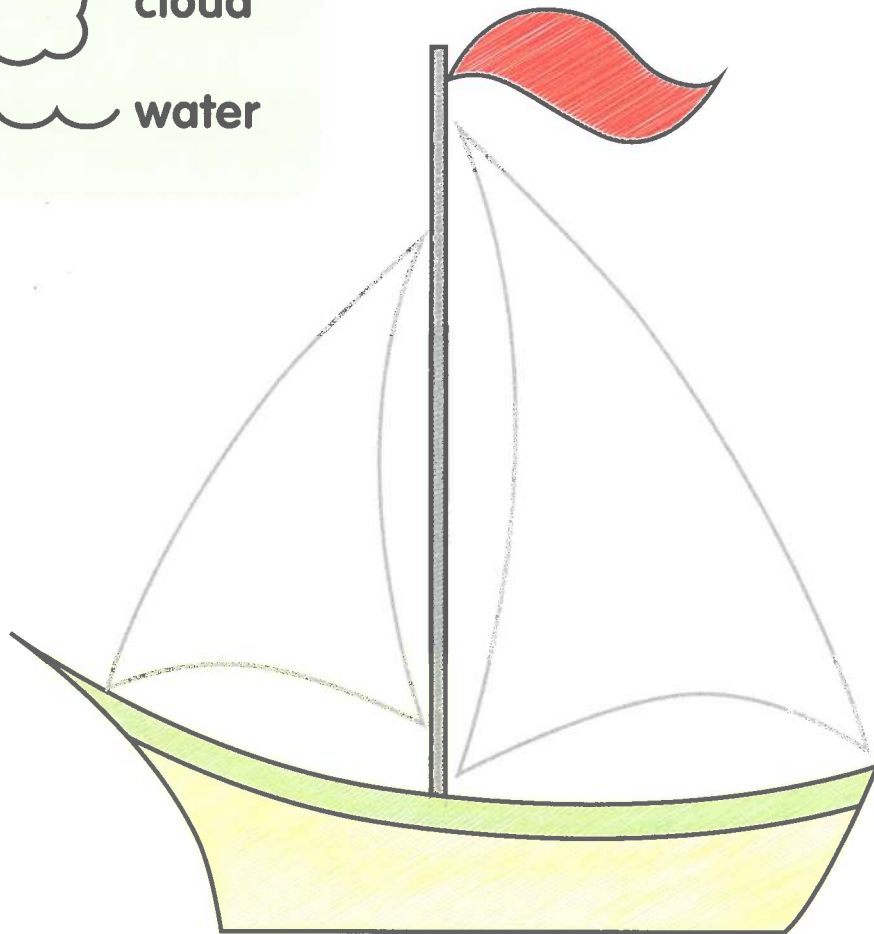
2. Draw and color.



cloud



water

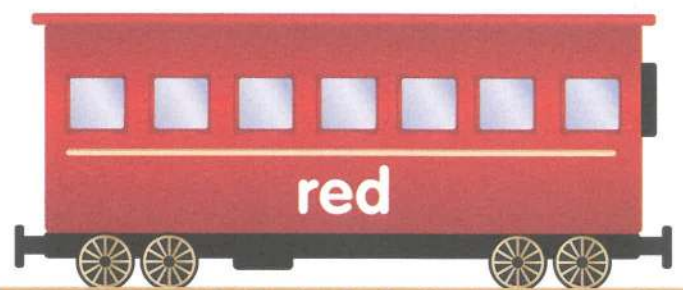
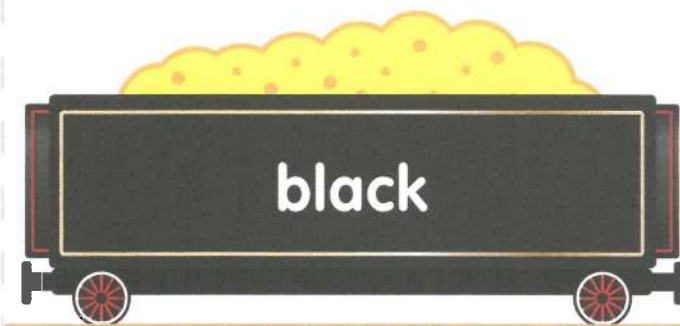
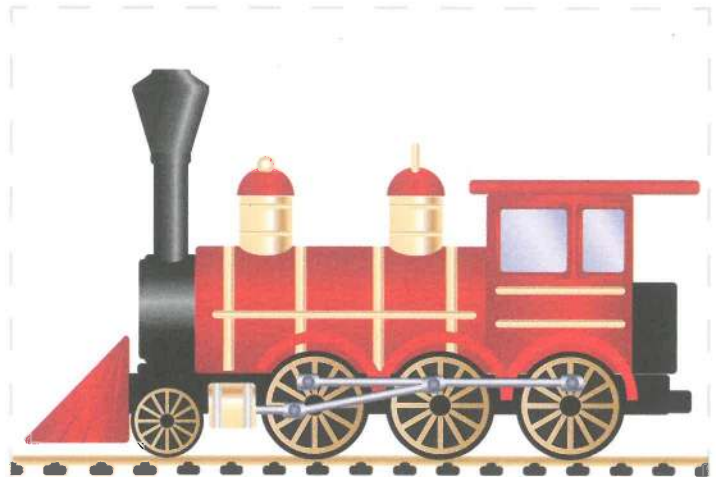


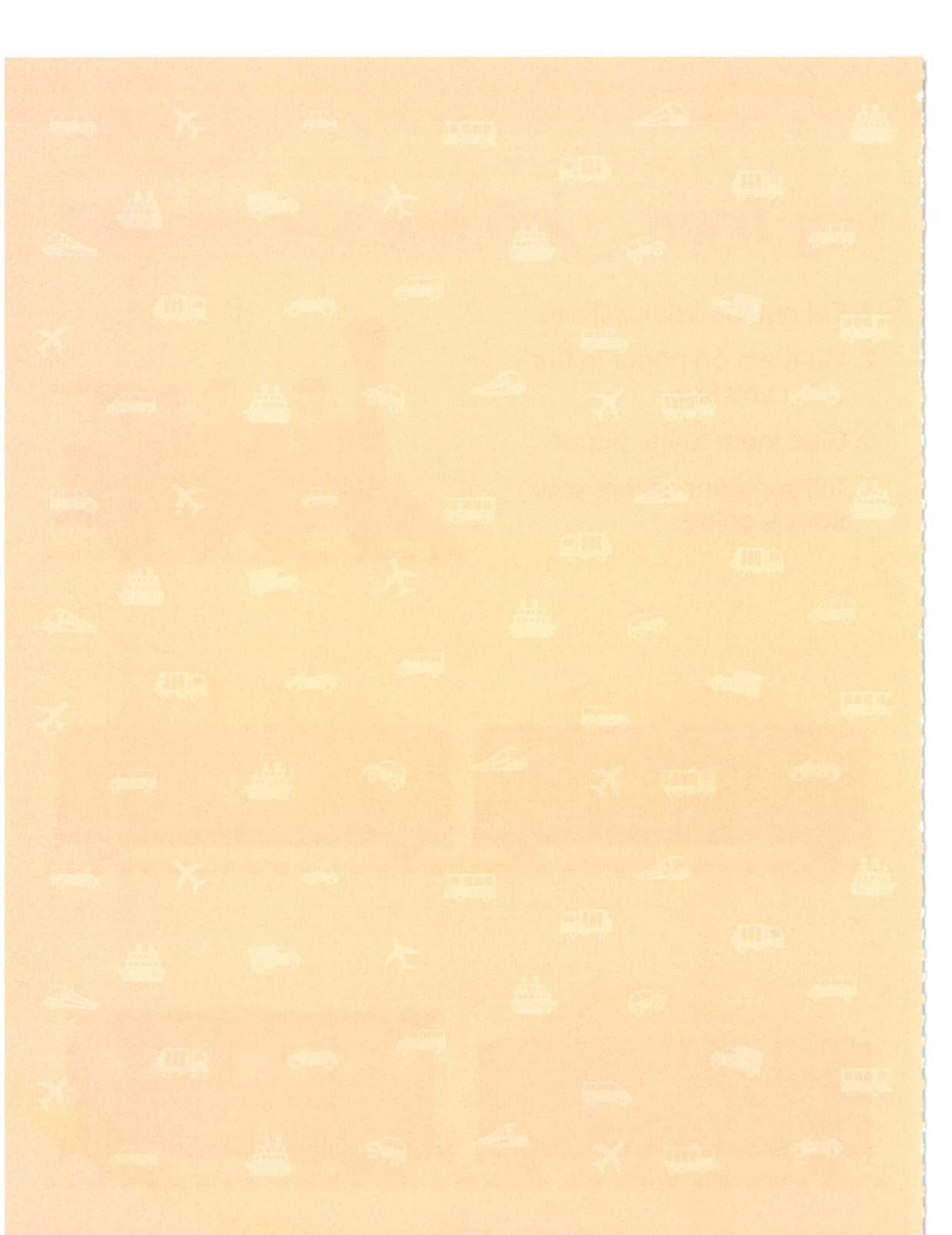
The boat can go fast in the water.

My Train



1. Cut out the train pictures.
2. Put them on paper in the order you like.
3. Glue them to the paper.
4. Tell someone where your train is going.





Homes in My Community

 **I Did It!** Check each activity as you complete it.

☐ **Read All About It**
Many Types of Homes112

☐ **Tell What You Know**
Homes113

☐ **Identify**
A House Built of114

☐ **Construct**
Is Anyone Home?115

☐ **Draw**
The House116

☐ **Show**
Find the House 117

☐ **Solve**
To Grandma's House 118

☐ **Apply**
The Apartments 119

☐ **Analyze**
Which Boy Lives Where?120

☐ **Create**
House Shapes 121



Be on the Lookout!

How many windows does the apartment building on page 119 have? Count them and write the number here: _____

Many Types of Homes

Families live in homes.

There are all types of homes.

Many families live in these homes:



Shutterstock © Igor Y. Eros / Shutterstock.com

apartment building



adobe house

Adobe is a type of clay.

One family lives in each of these homes:



brick house



wood house



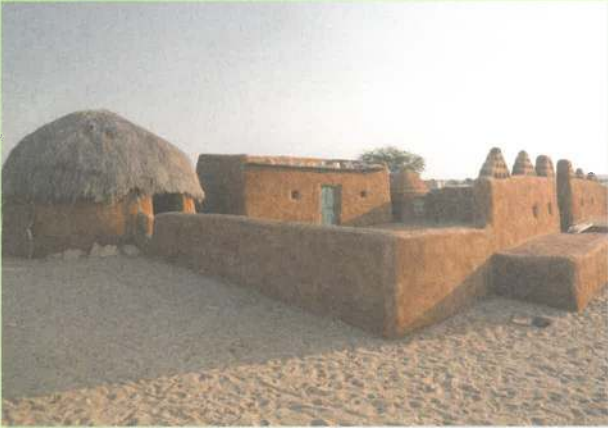
mobile home

What type of home do you live in?

Homes

Do you want to live in this home?

Circle 😊 for **yes** or ☹️ for **no**.



😊
yes

☹️
no



😊
yes

☹️
no



😊
yes

☹️
no



😊
yes

☹️
no

Identify

A House Built of...

Match.



clay



wood



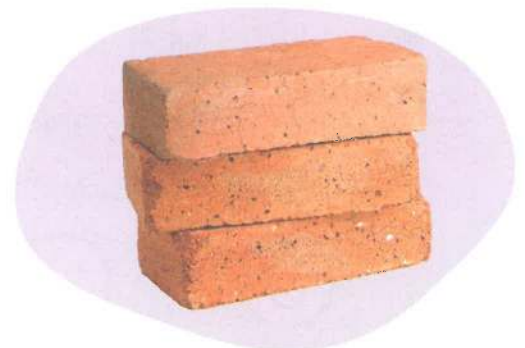
brick



clay



wood

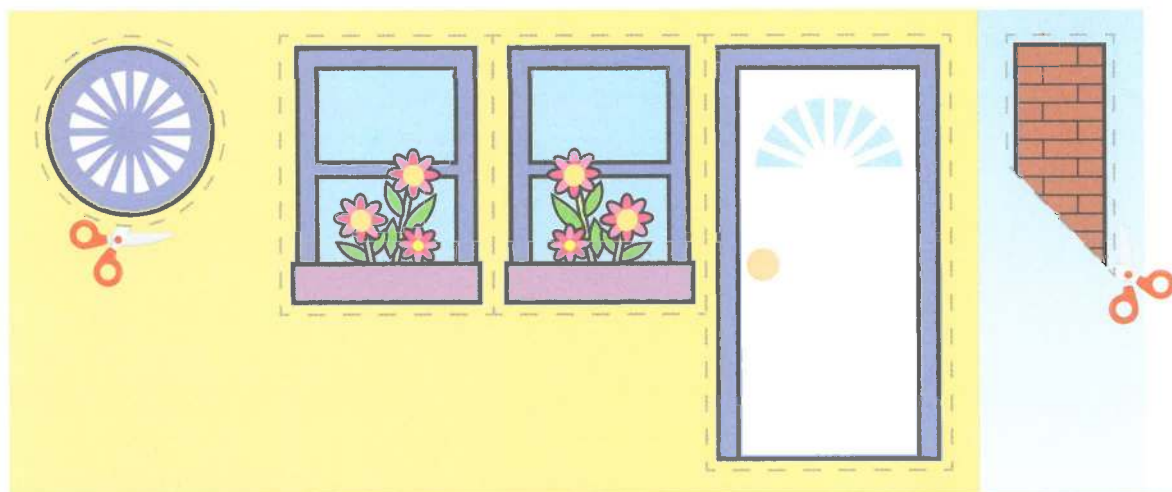
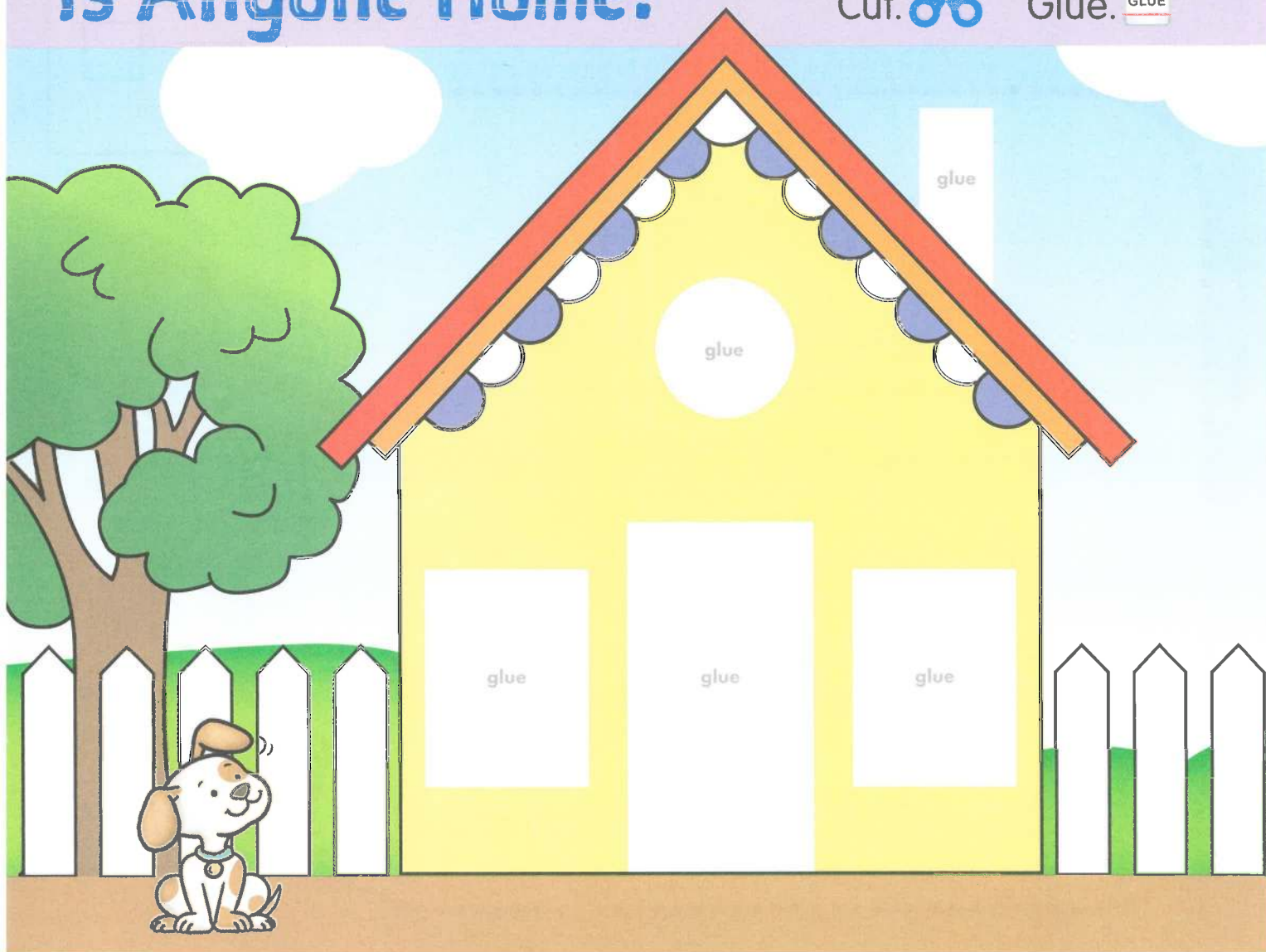


brick

Is Anyone Home?

Cut. 

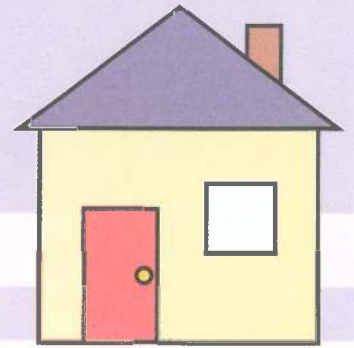
Glue. 



Draw

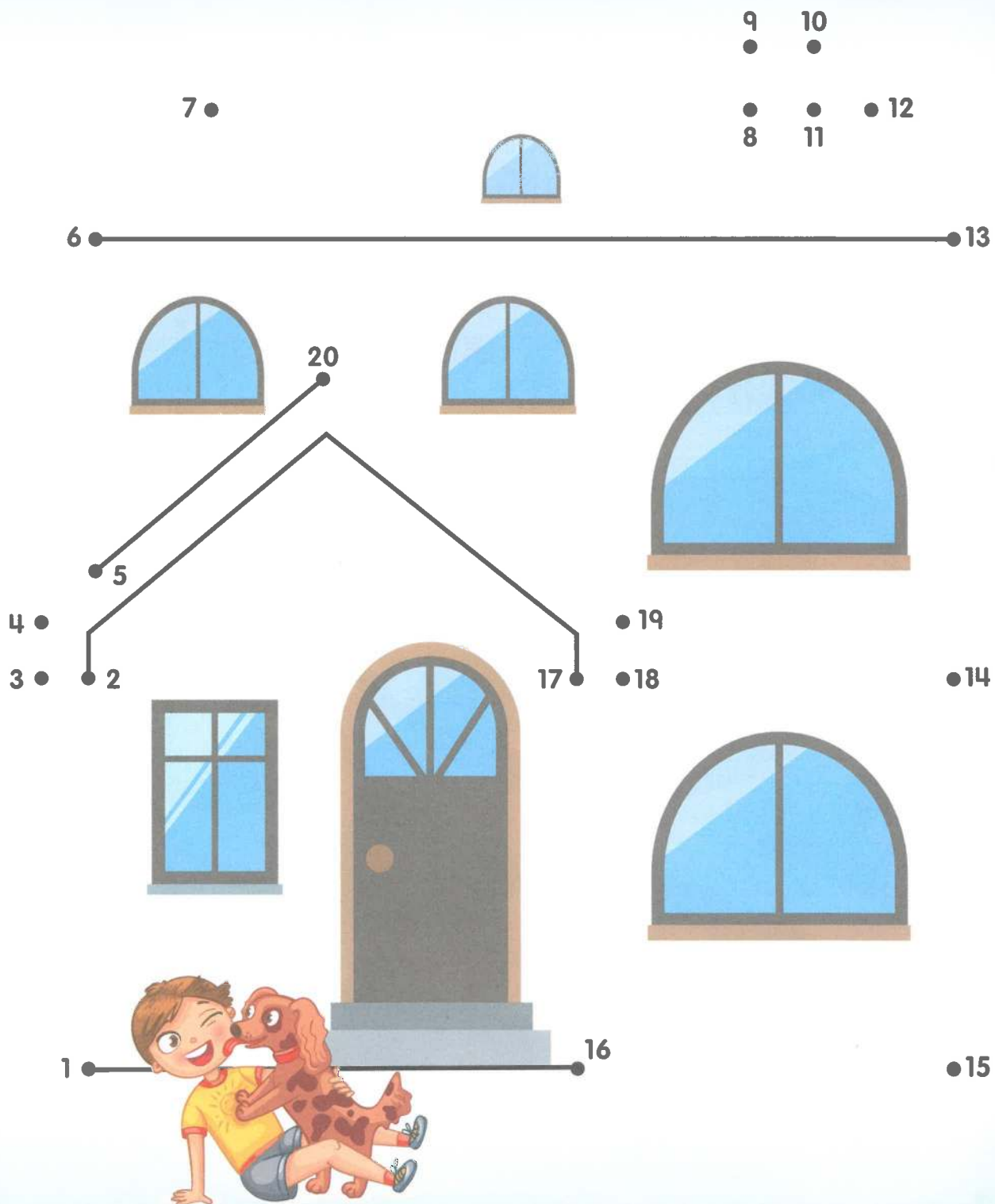
The House

Finish the picture to draw the house. Color.



Find the House

Connect the dots to finish the picture.



Solve

To Grandma's House

Draw a line to the house.



The Apartments

Color by number.

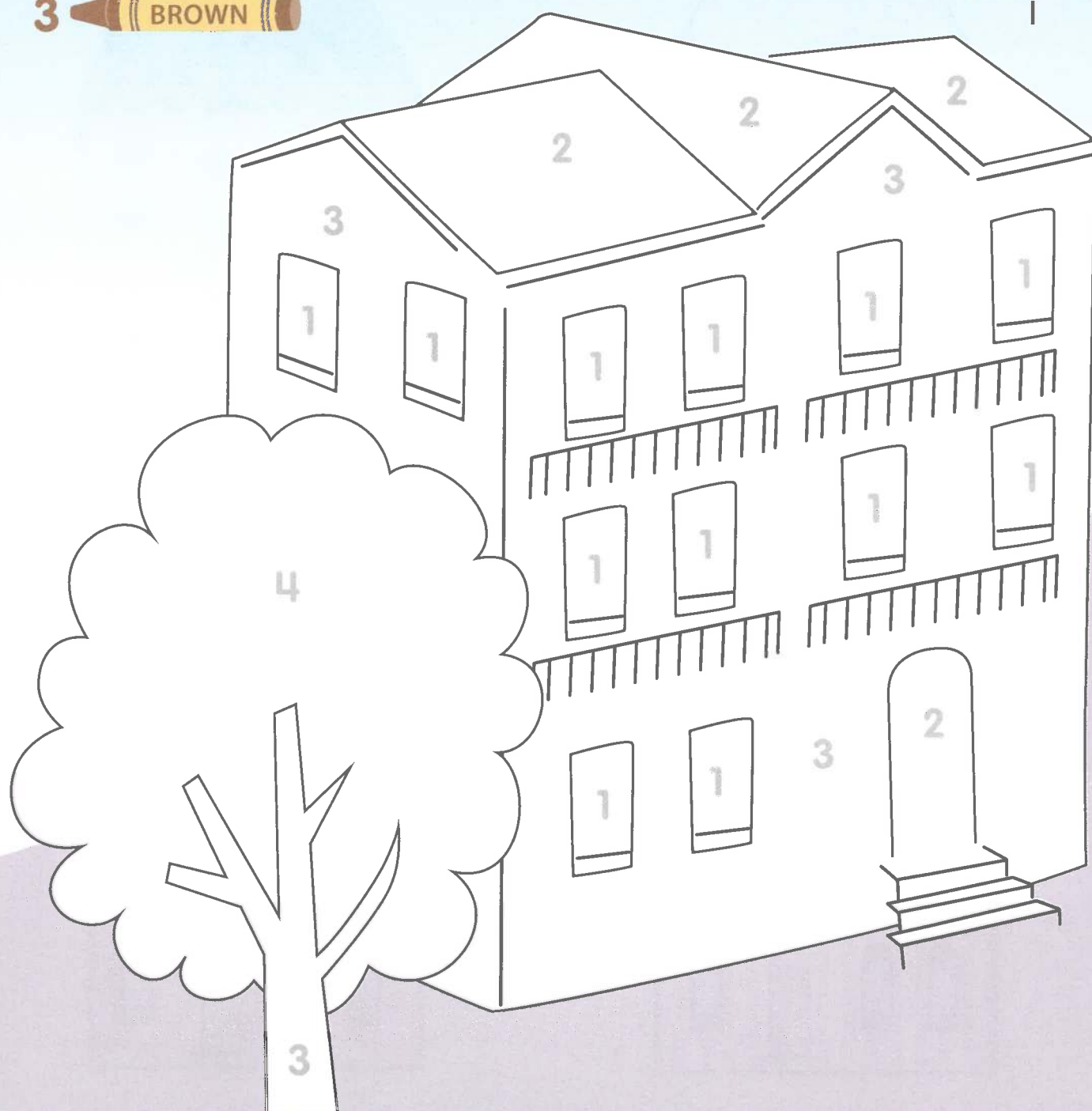
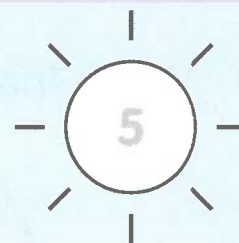
1 BLUE

2 RED

3 BROWN

4 GREEN

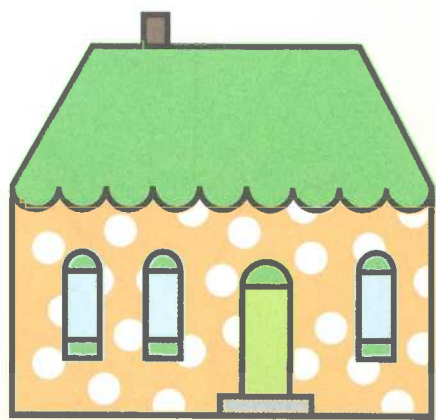
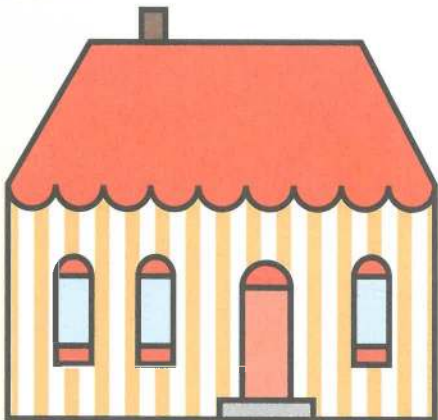
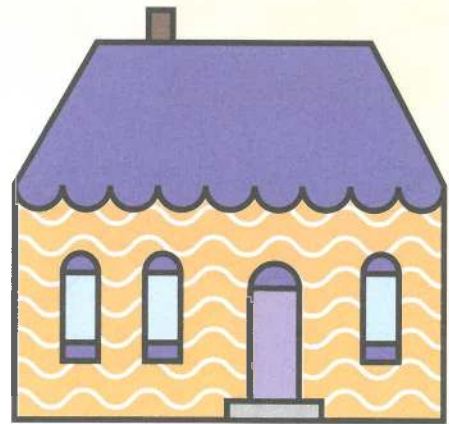
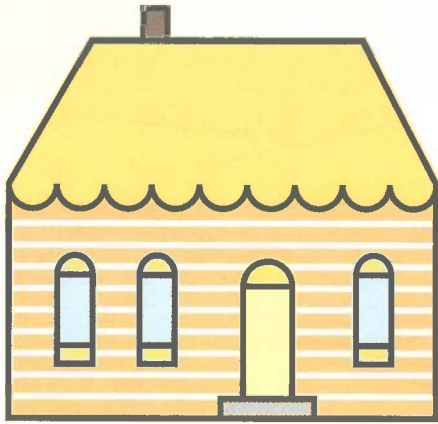
5 YELLOW



Analyze

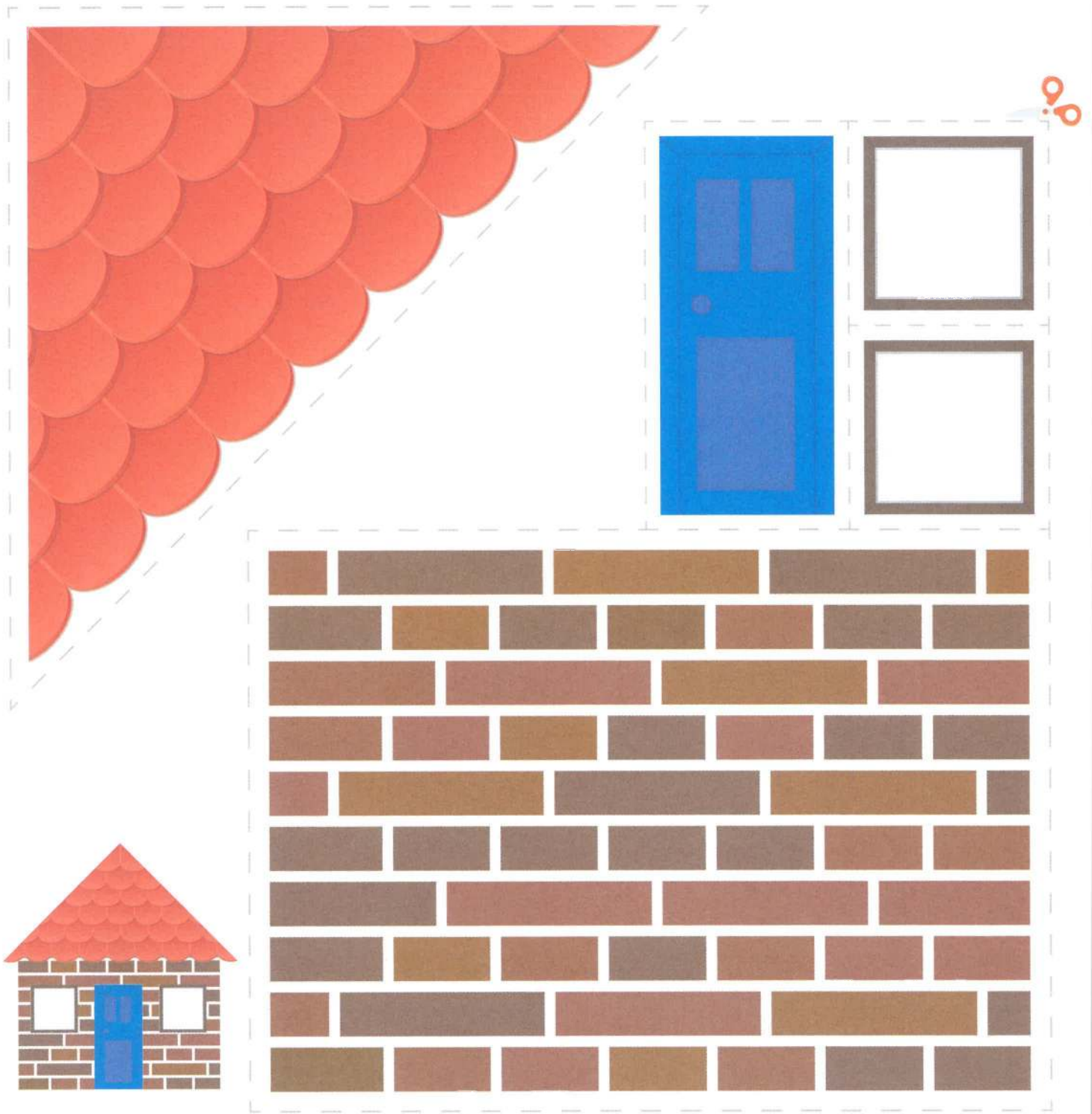
Which Boy Lives Where?

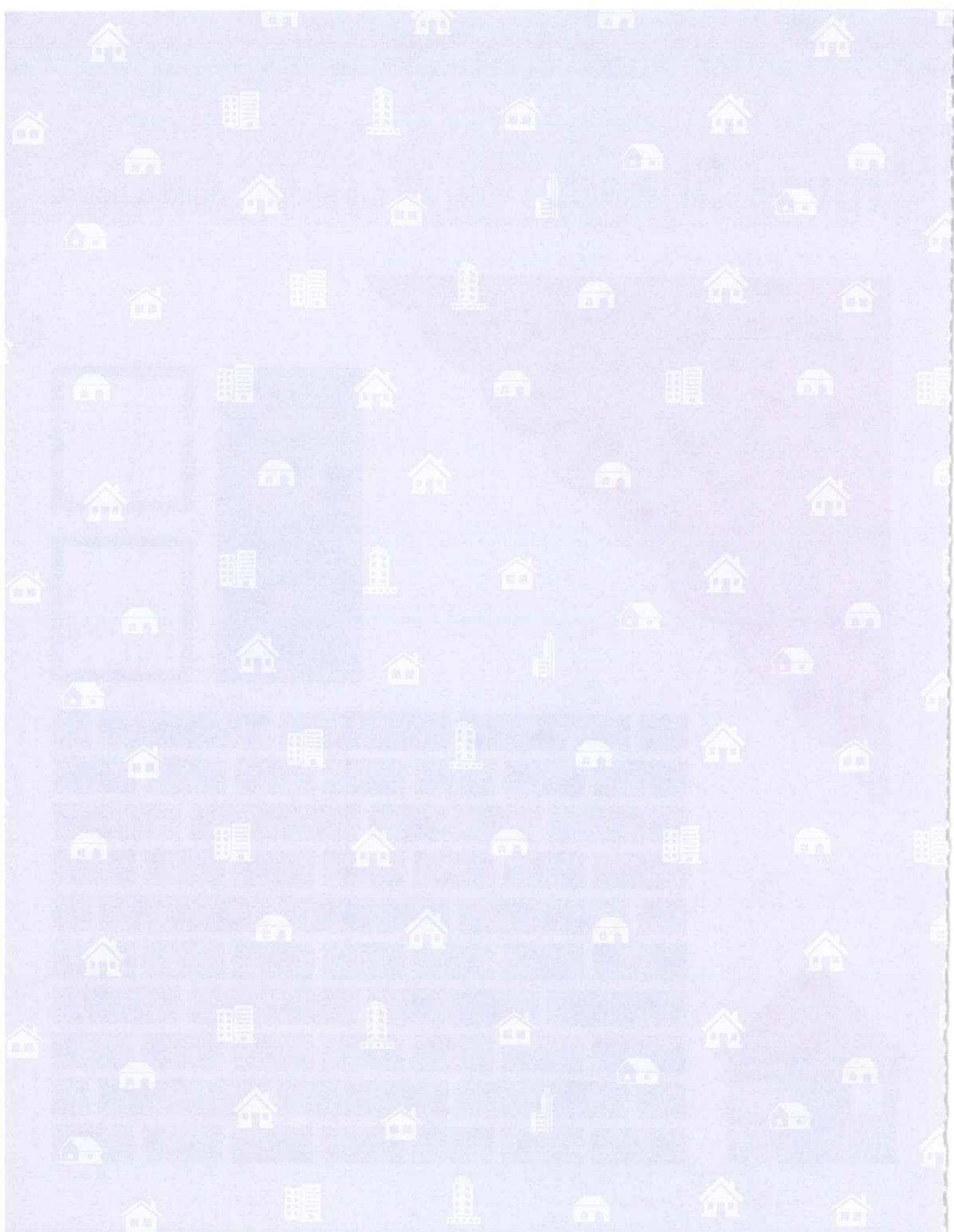
Match the boys to the houses where they live.



House Shapes

Cut out the shapes. Build a house.





Places to Visit

 **I Did It!** Check each activity as you complete it.

☐ **Read All About It**
Places to Visit 124

☐ **Tell What You Know**
Let's Go! 125

☐ **Draw**
Playtime! 126

☐ **Classify**
A Busy Town 127

☐ **Show**
Community Places 128

☐ **Analyze**
The Playground 129

☐ **Show**
School Things 130

☐ **Solve**
Patterns from
a Restaurant 131

☐ **Solve**
Eating Out 132

☐ **Find**
Numbers in the Park 133

☐ **Analyze**
Looking Down 134

☐ **Create**
Paper Bag Buildings 135



Be on the Lookout!

How many children are shown on page 125?

Count them and write the number here: _____

Places to Visit

A community is a place where people live near one another.

A community has places where people can go to have fun, to learn, or to work. Here are some places you might find in a community:



park



auto shop



school



restaurant



library

Name some places in your community.

Let's Go!

Do you like to go there?

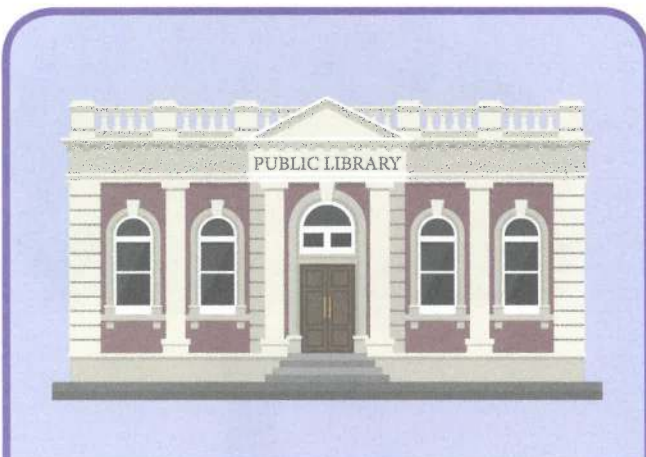
Color ☺ for **yes**. Color ☹ for **no**.



park



school



library



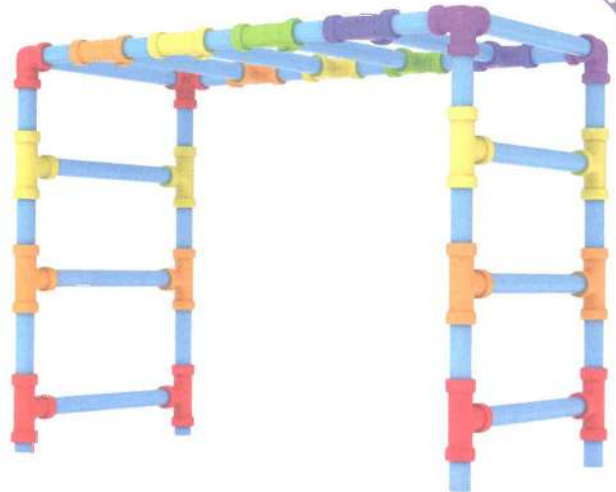
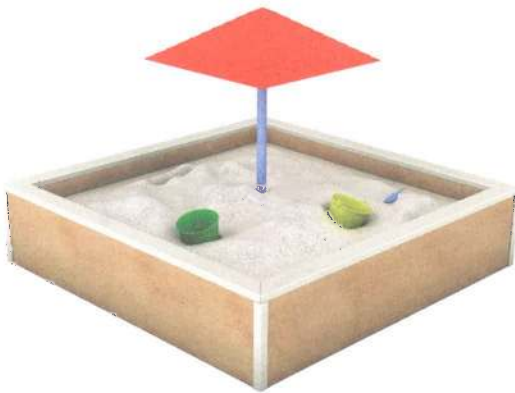
auto shop



Draw

Playtime!

Draw a picture of yourself to show where you like to play.



A Busy Town

Circle to show where you can find it.

1



2



3



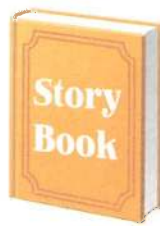
4



Show

Community Places

Trace to match the item to the place.
Then draw your own path from the backpack to school.



restaurant



library



school

The Playground

Look at the first picture.
Circle the picture that matches.

1



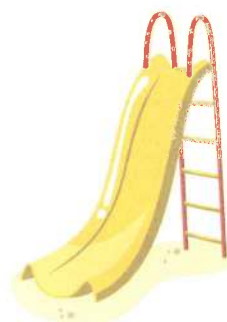
2



3



4



Show

School Things

Count. Draw a line to match.
Trace the number.



1

2

3

4

5

Patterns from a Restaurant

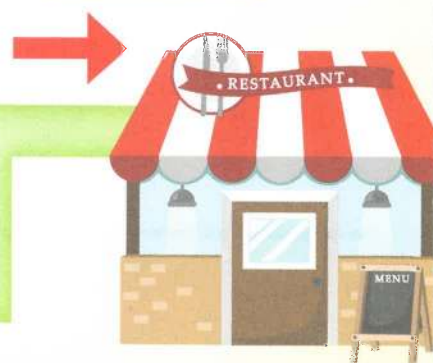
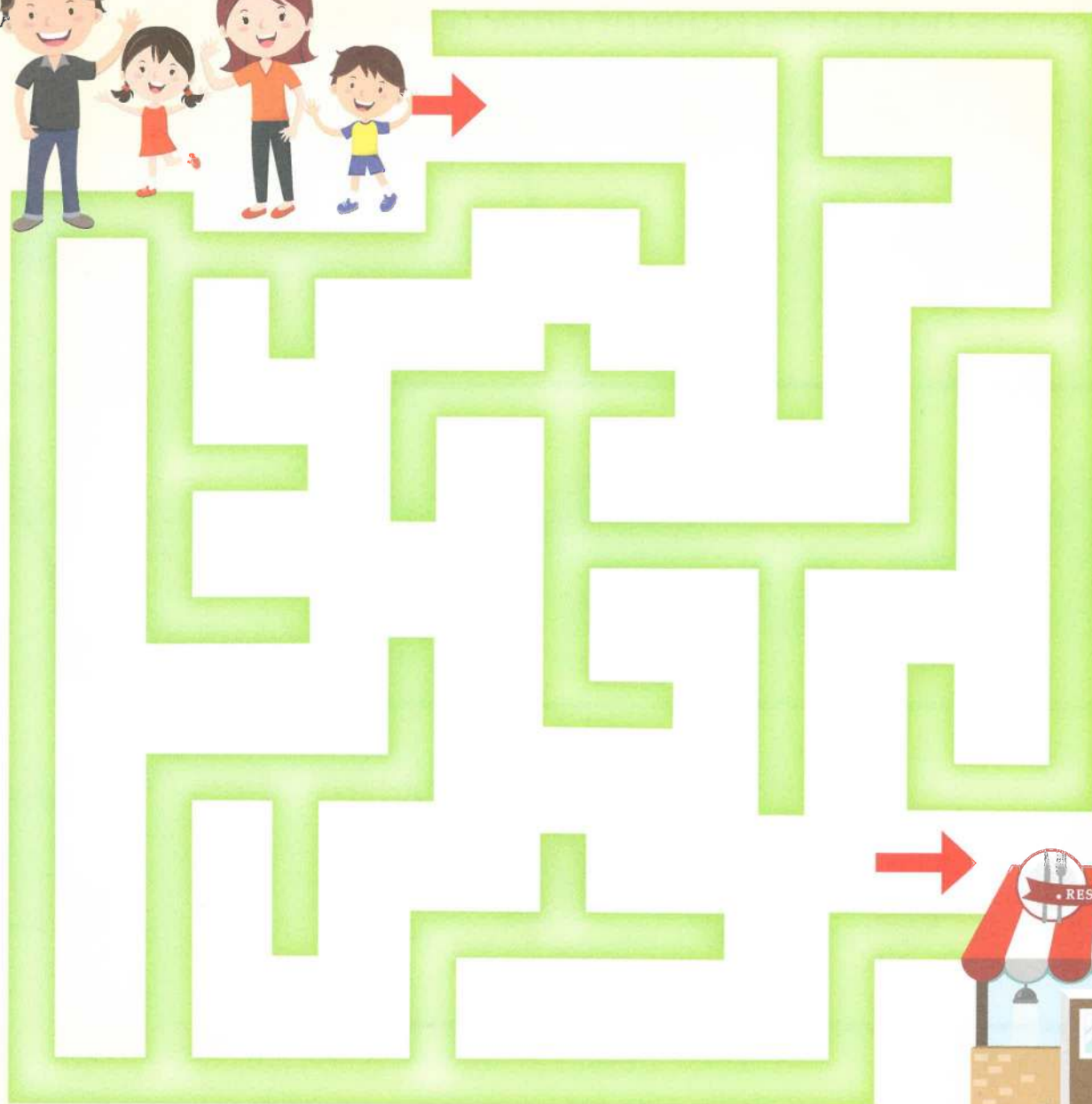
What comes next in the pattern? Draw a line to it.



Solve

Eating Out

Draw a line to help the family get to the restaurant.

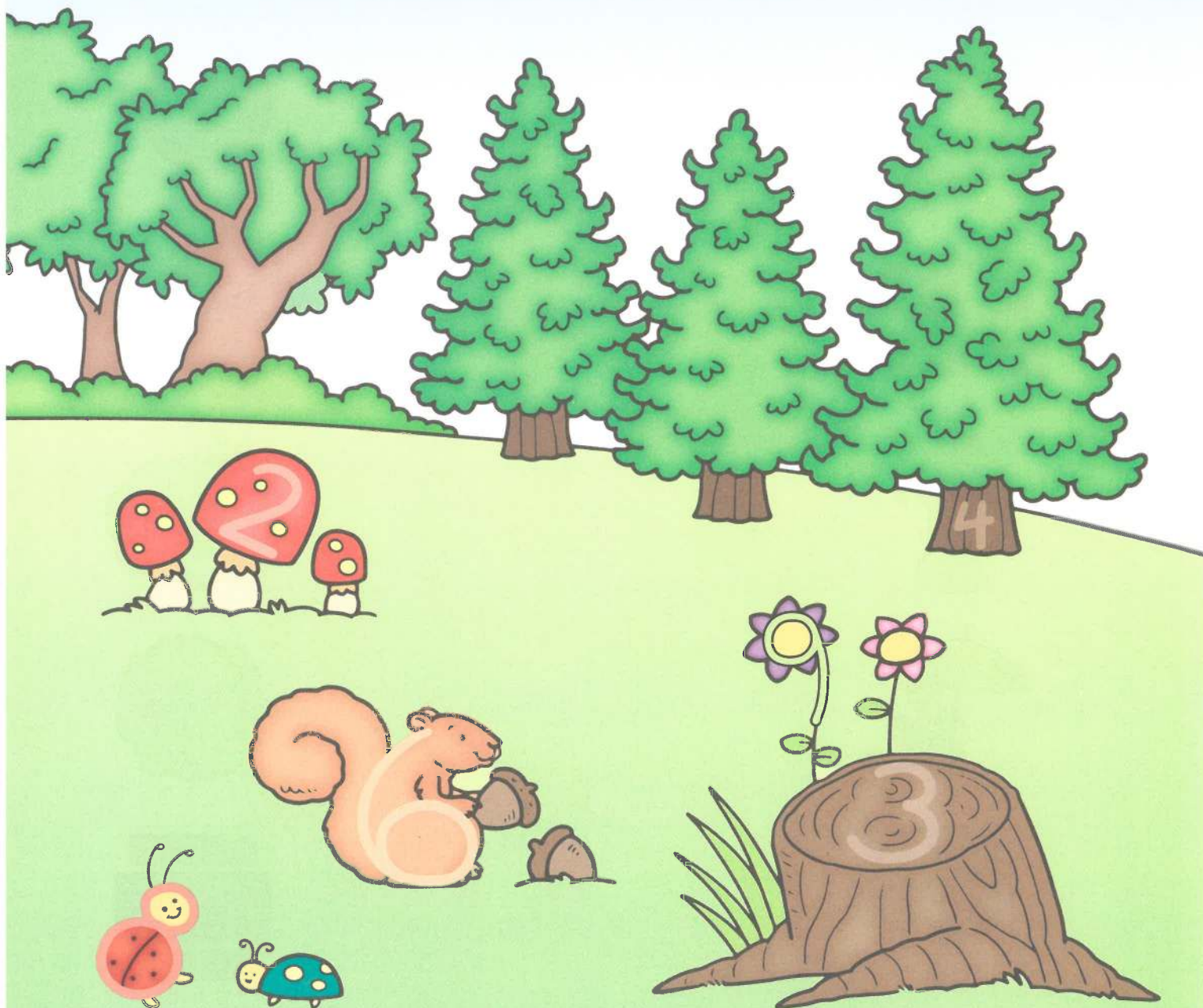


Trace the letters.

Let's eat!

Numbers in the Park

Find the numbers.



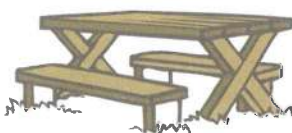
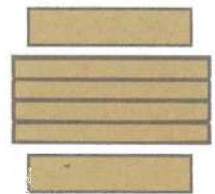
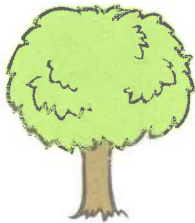
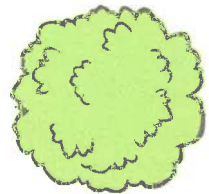
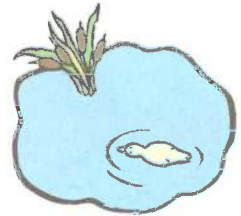
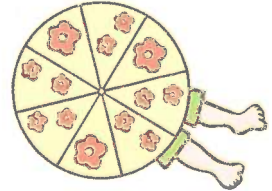
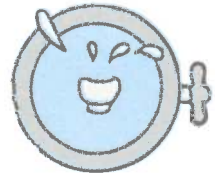
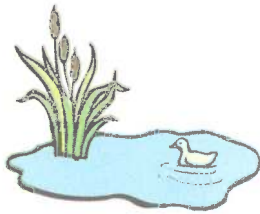
Circle the numbers you found.

1 2 3 4 5 6 7 8 9 10

Analyze

Looking Down

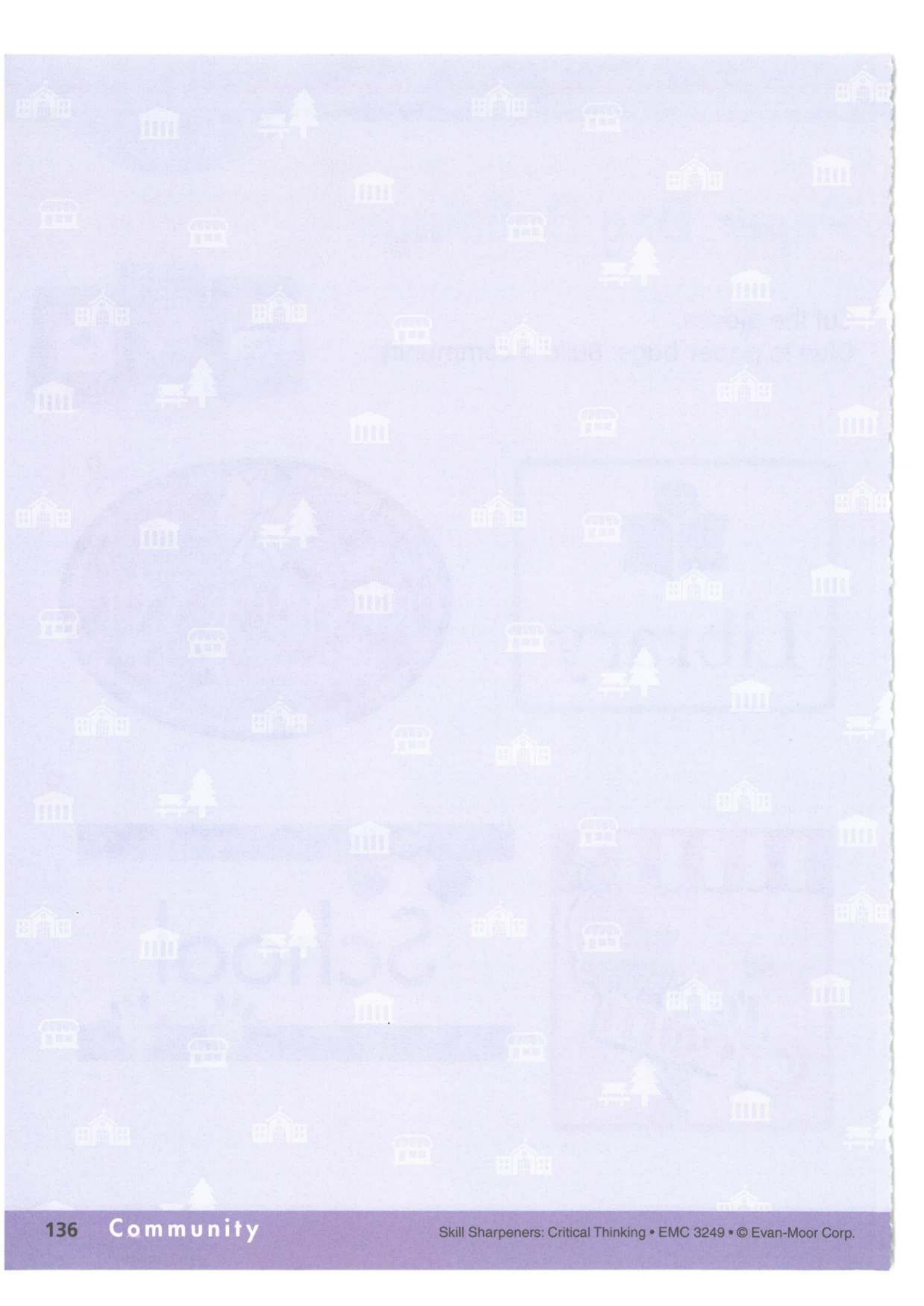
Match the pictures that go together.



Paper Bag Buildings

Cut the pieces.
Glue to paper bags. Build a community.





Answer Key

Page 9

Butterfly Life Cycle Cut. Put the pictures in order.

1. I see a little egg on a leaf.
2. A caterpillar hatches out.
3. One day, the caterpillar makes a chrysalis.
4. A butterfly comes out.
Soon, the butterfly flies away.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 11

Color Match Draw a line to match.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 12

Grasshopper Puzzle Cut out the puzzle on page 13. Glue the pieces inside the frame.

Trace the letters.
grasshopper

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 15

So Many Butterflies! Count.

How many do you see?

3 9 4

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 16

Colorful Butterfly Color.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 17

Butterfly Twins Draw a line to match.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 18

Hungry Caterpillar Draw a line to the flower.

START →

END

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking

Page 19

Match-up Look at the first picture. Circle the picture that matches.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking





Page 21





Pretty Patterns Color the flowers and butterflies to continue the patterns. Then create your own pattern.

Patterns will vary.

© Evan-Moor Corp. • EMC 3249 • Skill Sharpeners: Critical Thinking


Compare Which Has More? Count Write the number Fill in the circle to show which has more.

			
3 <input type="radio"/>	2 <input type="radio"/>	4 <input type="radio"/>	5 <input checked="" type="radio"/>

			
3 <input type="radio"/>	5 <input checked="" type="radio"/>	8 <input checked="" type="radio"/>	3 <input type="radio"/>

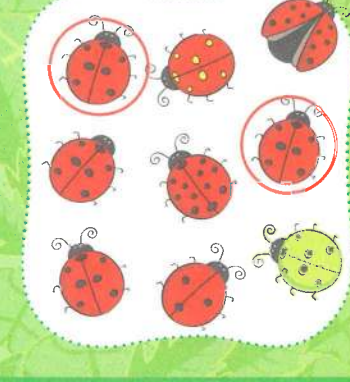
22 Insects

Tell What You Know Helpful Insects Circle the two helpful insects you learned about. Tell someone why they are helpful.



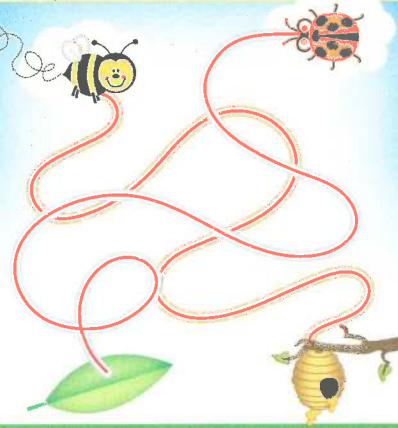
27 Insects

Analyze Look Carefully Circle the two ladybugs that are the same.




29 Insects

Solve Fly Away Home Trace



30 Insects

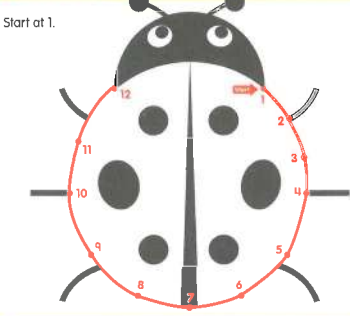
Distinguish Lovely Ladybugs Color the ladybugs. Count the ladybugs




Trace 1 2 3 4

31 Insects

Determine What Is It? Start at 1.



Circle what you see



32 Insects

Count Ten Little Honeybees

1 little, 2 little, 3 little honeybees
4 little, 5 little, 6 little honeybees
7 little, 8 little, 9 little honeybees
10 little honeybees buzz









Count the honeybees. Write the numbers.









				
1	2	3	4	5

				
6	7	8	9	10

33 Insects

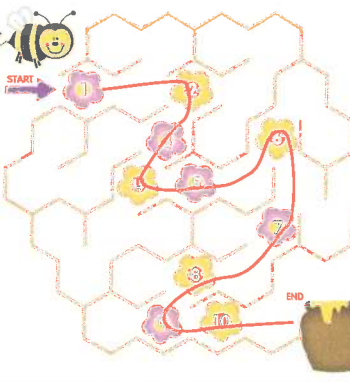
Analyze Match-up Look at the first picture Circle the picture that matches

34 Insects

Find Find the Flowers Draw a line to show the bee the way to the honey



35 Insects

Draw (Skill: draw, reproduce)

Missing Parts

Draw the missing parts

36 Insects Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Playing Outside (Skill: recall, sequence) Cut Glue

43 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Snowflakes (Skill: differentiate, compare, match) Analyze

Draw a line to match

Snow falls in soft, white flakes.

45 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Rainy Puzzle (Skill: construct, sequence) Solve

Cut out the puzzle on page 47
Glue the pieces inside the frame

Trace the letters.
rain

46 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Counting Raindrops (Skill: count, sequence) Show

Number the raindrops

49 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Sunny Days (Skill: distinguish, show) Apply

Color

50 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Find the Twin (Skill: differentiate, compare, match) Analyze

Circle the two snowmen that are the same

51 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Down a Snowy Hill (Skill: trace, distinguish) Solve

Draw a line to help the snowman go down the hill

Trace the letters.
The sled is red.

52 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Rain, Rain, Go Away (Skill: count, sequence) Show

Connect the dots
Color the picture

Count the raindrops
How many are there?
5

53 Weather Skill Sharpeners: Critical Thinking • EMC 3249 • © Evan-Moor Corp.

Solve SKILLS: tracing, shape

Puddle Fun

Trace the line to the frog.





Tell someone how the puddles got there.

54 Weather

Identify SKILLS: count, choose

Counting Weather Symbols

Count. Circle the number.









 1 2 3	 3 4 5
 2 3 4	 3 4 5

55 Weather

Compare SKILLS: determine, look

Which Has More?

Count. Write the number. Fill in the circle to show which has more.

 2 <input type="radio"/>	 8 <input type="radio"/>	 6 <input checked="" type="radio"/>	 3 <input type="radio"/>
 5 <input checked="" type="radio"/>	 3 <input type="radio"/>	 4 <input type="radio"/>	 8 <input checked="" type="radio"/>

56 Weather

Tell What You Know SKILLS: choose, imagine, decide

Choose the Clothing Item

Circle the answer.

- What should you wear on a hot day?
   
- What should you wear on a rainy day?
   
- What should you wear on a cold, snowy day?
   
- What should you wear on a windy, chilly day?
   

61 Weather

Tell What You Know SKILLS: draw, choose, imagine

Today's Weather

What is the weather like today? Circle the picture.

Answers will vary.

Draw yourself dressed for the weather.

Drawings will vary.

62 Weather

Match SKILLS: distinguish, show

Dressing for the Weather

Draw a line to match.

63 Weather

Solve SKILLS: cut/paste, learn/apply

Summer Day

Cut out the puzzle on page 65. Glue the pieces inside the frame.

Trace the letters.
sunny

64 Weather

Analyze SKILLS: differentiate, compare, match

Match-up









Look at the first picture. Circle the picture that matches.

-    
-    
-    
-    

67 Weather

Apply SKILLS: match, choose, color

Mitten Pairs

Color the 2nd mitten  Color the 2nd mitten 
 Color the 4th mitten  Color the 3th mitten 
 Color the 1st mitten  Color the 1st mitten 
 Color the 3rd mitten  Color the 4th mitten 

Draw a line to match each mitten pair.

68 Weather

Page 69

Match the Mittens

Match

Cut and glue to make pairs.

Weather 69

Page 71

Odd One Out

Draw an X on the thing that does not belong.

Weather 71

Page 72

Read and Color

Color

Trace the letters
umbrella

Weather 72

Page 77

What Does It Carry?

Tell What You Know

Cut Glue

Transportation 77

Page 79

Many Cars

Draw a line from left to right to connect the ones that are the same.

Transportation 79

Page 80

Truck Puzzle

Solve

Cut out the puzzle on page 81. Glue the pieces inside the frame.

Trace the letters. truck

Transportation 80

Page 83

Match-up

Look at the first picture. Circle the picture that matches.

Transportation 83

Page 84

Wheels Go 'Round

Draw

Trace the wheels

Transportation 84

Page 85

Odd One Out

Draw an X on the vehicle that does not belong.

Transportation 85

Page 87

Find Out!

On the Road

Count the cars, trucks, and buses. Circle the number.

How many cars? 3 4 5

How many trucks? 3 4 5

How many buses? 1 2 3

Transportation 87

Page 88

Read

I Scream, You Scream!

Finish drawing the ice cream truck.
Color it.

How many ○s? 4

How many △s? 3

88 Transportation *What's New? Color, Trace, and Cut!* © 2007 by Linda Ward Beech

Page 89

Math, Reasoning, and in 4-5

Solve

Patterns

Draw a line to the thing that comes next in the pattern.

The worksheet contains three pattern-matching exercises:

- Exercise 1:** A sequence of four cars (red, blue, red, blue) is followed by a horizontal line. To the right are two choices: a red car and a blue car. A red line connects the sequence to the red car.
- Exercise 2:** A sequence of five wheels (solid black, white with a cross, solid black, white with a cross, solid black) is followed by a horizontal line. To the right are two choices: a red car and a blue car. A red line connects the sequence to the blue car.
- Exercise 3:** A sequence of five arrows (right, up, right, up, right) is followed by a horizontal line. To the right are two choices: a red car and a blue car. A red line connects the sequence to the blue car.

© Good and Beautiful • 1000+ Questions • Critical Thinking

Transportation 85

Page 90

Solve

Car, Truck, or Bus? Guess what the picture shows. Then color.

1 YELLOW 2 BLUE 3 BLACK 4 BROWN 5 GREEN 6 RED

What do you see? Circle it.

car

truck

bus










Page 97

Model categories: 300+

Tell what you know

Many Vehicles

Cut out the pictures. Glue them in the boxes to show how they travel.

land	air	sea
		
		
		

© Good and Beautiful, a division of Sonlight Education, Inc. All rights reserved.

Page 99

USE the differences to compare words.

Analyze

Sailing, Sailing

Circle the two boats that are the same.

© Houghton Mifflin Harcourt Publishing Company. All rights reserved.


Transportation 99

Page 100

Solve

Boat Puzzle


Cut out the puzzle on page 101
Glue the pieces inside the frame



boat

Trace the letters.

boat



100 Transportation

©2003 Scholastic Teaching Resources

Page 103

Unit 5: Differentiate, compare, and

Analyse

Train Match-up

Look at the first picture
Circle the picture that matches.

1

2

3

4

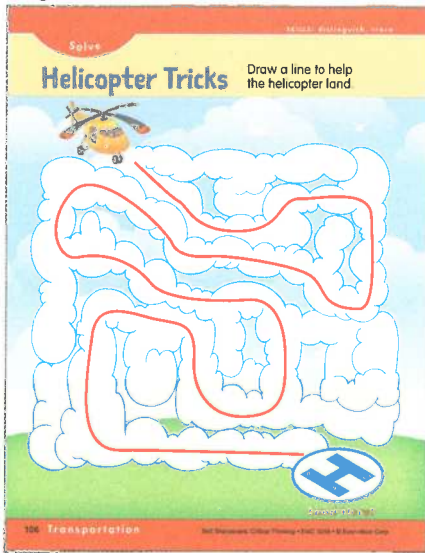
© Pearson Education, Inc., or its affiliate(s), 2005. All rights reserved. This material is intended for use only in the classroom.

Transportation 103

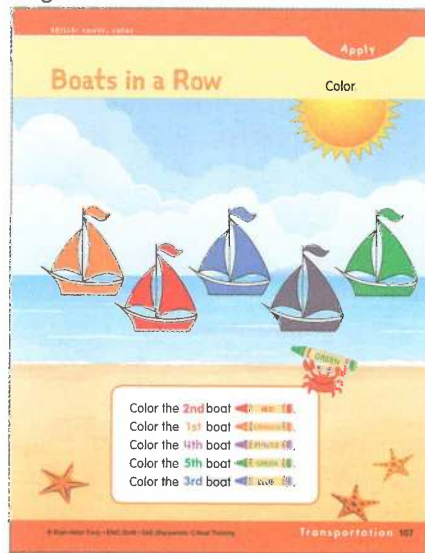
Page 105

[illegible]

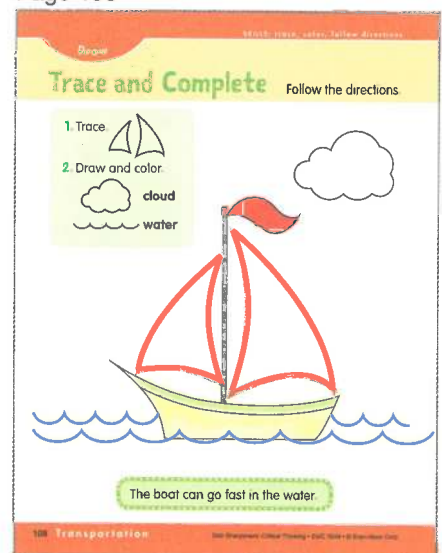
Page 106



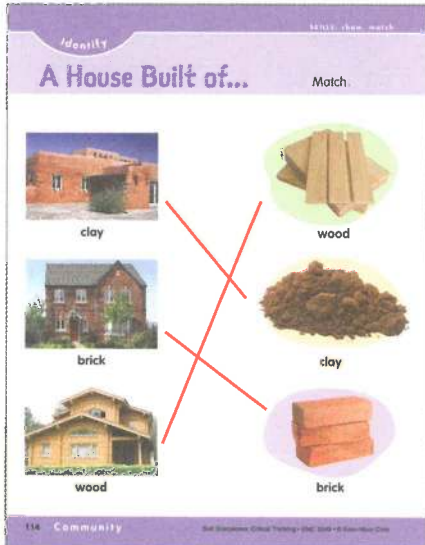
Page 107



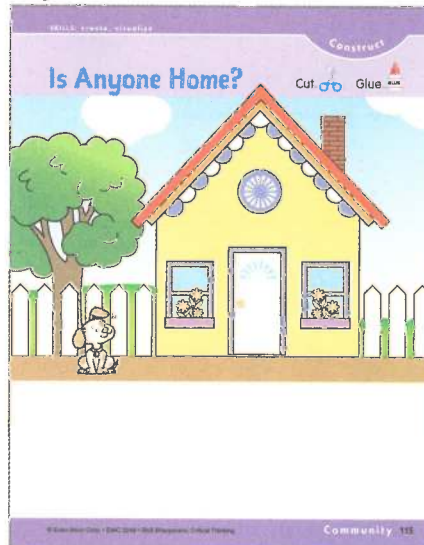
Page 108



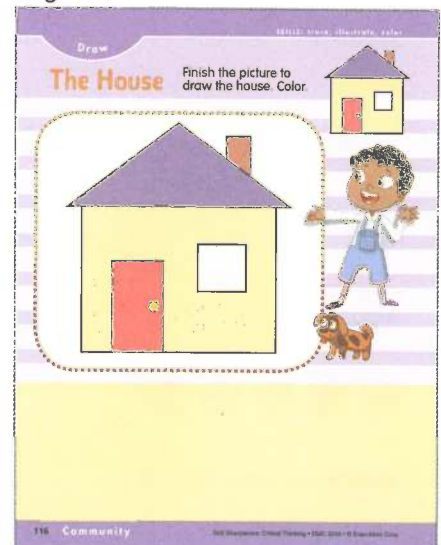
Page 114



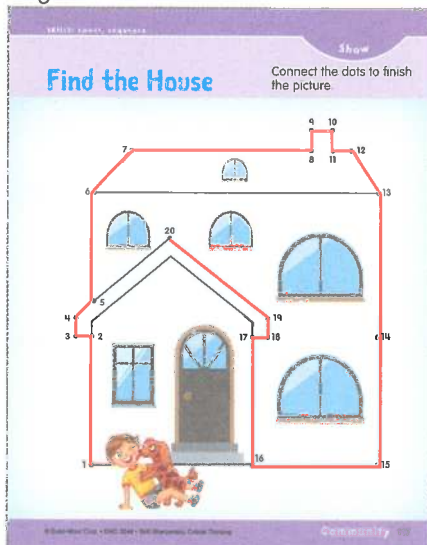
Page 115



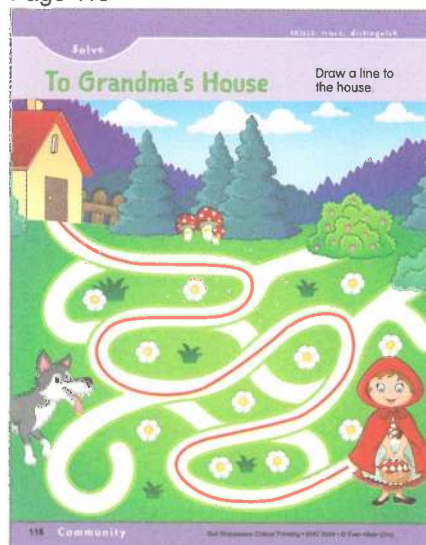
Page 116



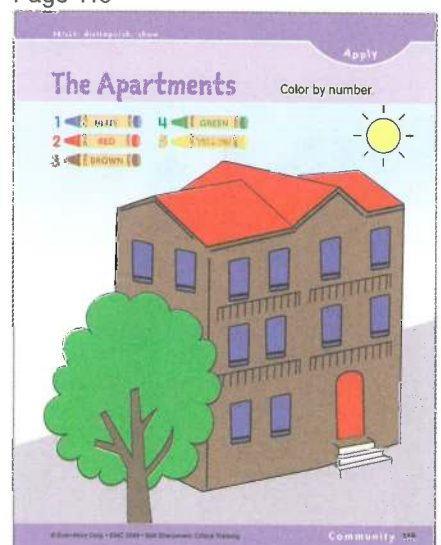
Page 117



Page 118



Page 119



Analyze Skills: differentiate, compare, match

Which Boy Lives Where?

Match the boys to the houses where they live.

120 Community

Classify Skills: choose, associate

A Busy Town

Circle to show where you can find it.

Community 127

Analyze Skills: differentiate, compare

The Playground

Look at the first picture. Circle the picture that matches.

Community 129

Show Skills: count, trace, match

School Things

Count. Draw a line to match. Trace the number.

130 Community

Recognize Skills: determine, put in order

Patterns from a Restaurant

What comes next in the pattern? Draw a line to it.

Community 131

Solve Skills: read, distinguish

Eating Out

Draw a line to help the family get to the restaurant.

Trace the letters. Let's eat!

132 Community

Find Skills: identify, select

Numbers in the Park

Find the numbers.

Circle the numbers you found.

1 2 3 4 5 6 7 8 9 10

Community 133

Analyze Skills: infer, distinguish, match

Looking Down

Match the pictures that go together.

134 Community